

This PDF version of the talk is missing animations, movies, etc. For a full version of this talk, go to [www.joshdillon.net/talks](http://www.joshdillon.net/talks)

# Chasing the Cosmic Dawn with 21 cm Tomography

Josh Dillon, MIT

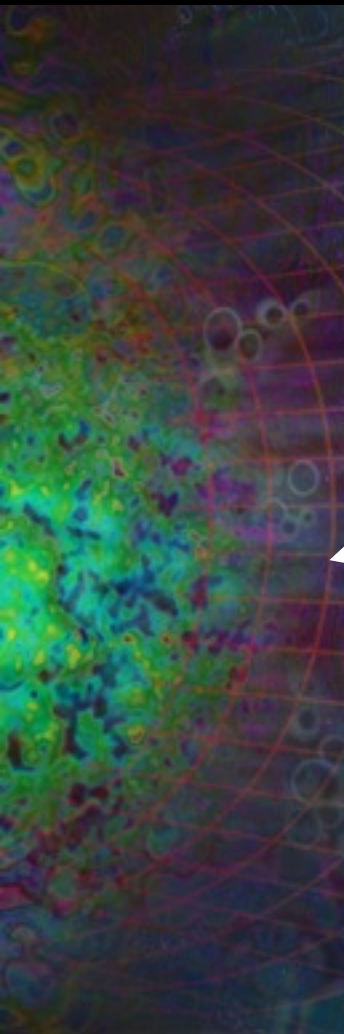
# And, of course...

- Max Tegmark
  - Jacqueline Hewitt
  - Adrian Liu
  - Aaron Ewall-Wice
  - Jeff Zheng
  - Chris Williams
  - Jonathan Pober
  - Andrei Mesinger
  - Abraham Neben
  - Miguel Morales
  - Aaron Parsons
- 
- **MWA**: Edward Morgan, Alan Levine, Steven Tingay, Adam Beardsley, Gianni Bernardi, Judd Bowman, Frank Briggs, Roger Cappallo, David Emrich, Bryna Hazelton, Daniel Mitchell, Divya Oberoi, Thiagaraj Prabu, Ian Sullivan, Randall Wayth, Rachel Webster
  - **MITEoR**: Victor Buza, Hrant Gharibyan, Jack Hickish, Eben Kunz, Jon Losh, Andrew Lutomirski, Scott Morrison, Sruthi Narayanan, Ashley Perko, Devon Rosner, Nevada Sanchez, Katelin Schutz, Shana Tribiano, Matias Zaldarriaga, Kristian Zarb Adami, Ioana Zelko, Kevin Zheng, Richard Armstrong, Richard Bradley, Matthew Dexter, Alessio Magro, Michael Matejek, Edward Morgan, Qinxuan Pan, Courtney Peterson, Meng Su, Joel Villasenor, Hung-I Yang, Yan Zhu
  - **HERA**: James Aguirre, Judd Bowman, Richard Bradley, Chris Carilli, David DeBoer, Daniel Jacobs, Matthew McQuinn, Dan Werthimer

What is the “Cosmic Dawn”?

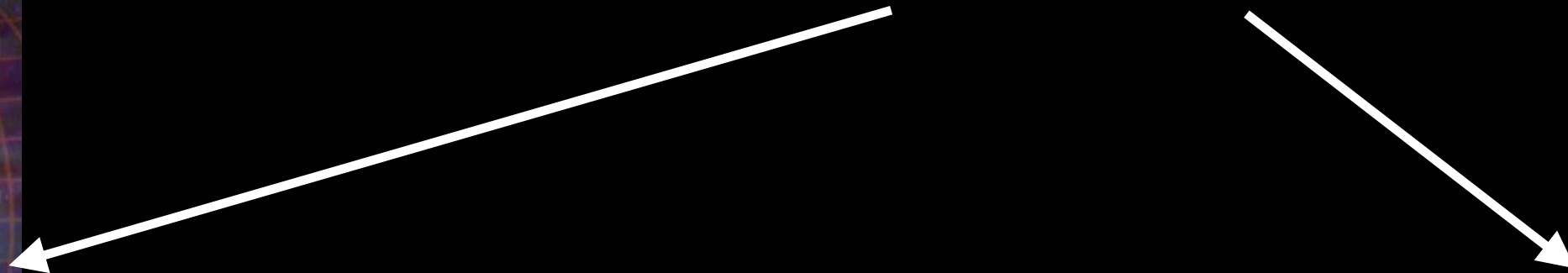


CMB

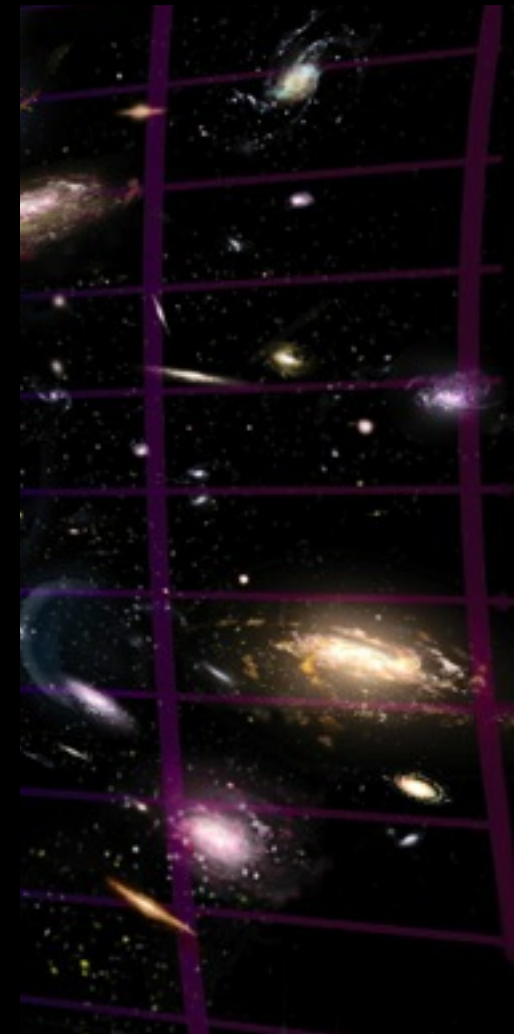


$z = 1100$

Observationally, we have  
few constraints on how we  
got from here to here.



Modern  
Galaxies



$z < 6$

Here's what we think...

Dark Ages

First Black Holes

# The Cosmic Dawn

First Stars

The Epoch of  
Reionization

$z = 1100$

$z < 6$

*Image: Avi Loeb & Scientific American*



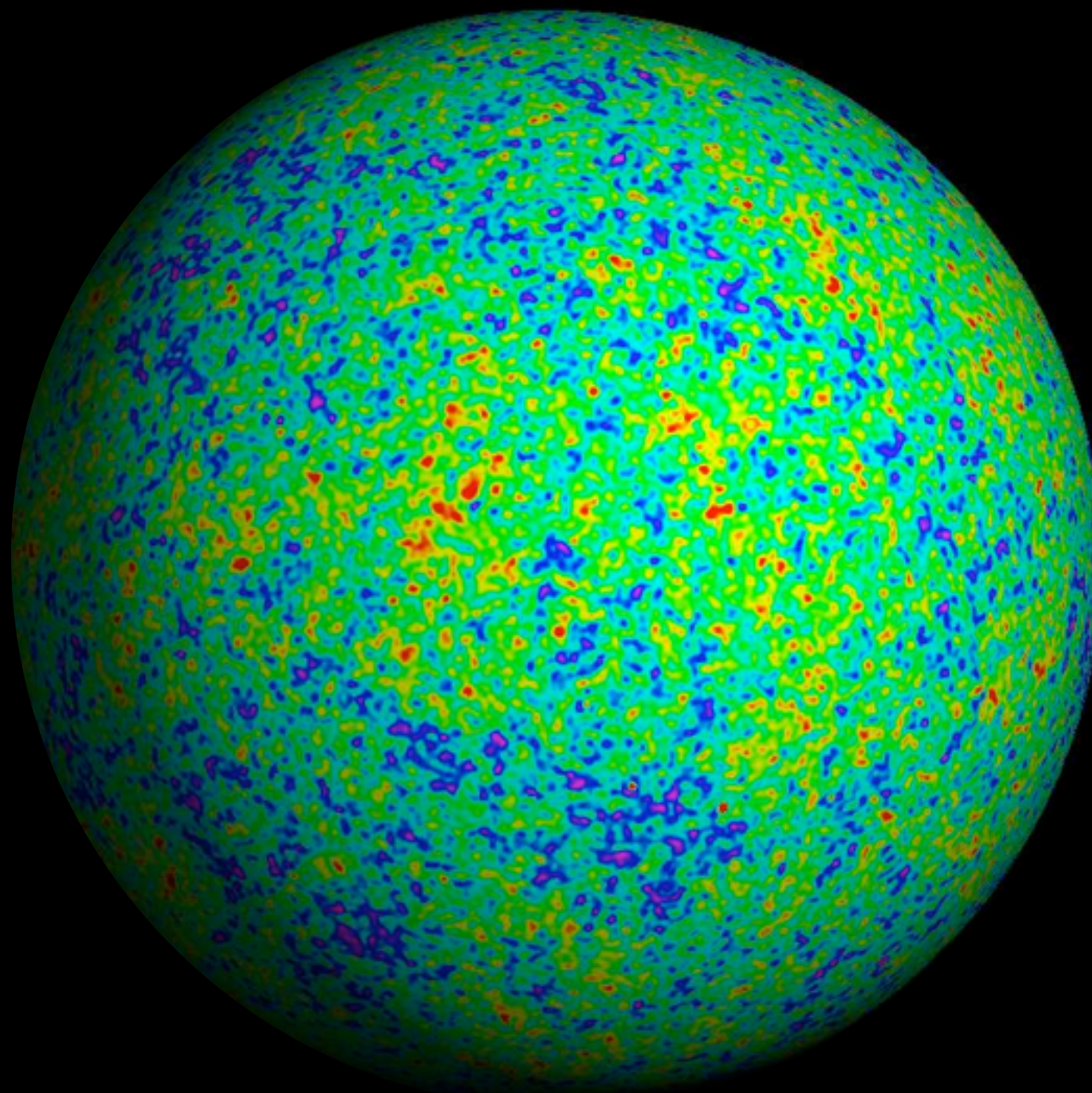
# And there's still a lot of open questions.

- What did the first stars, galaxies, and black holes look like and how did they form?
- What was the thermal and ionization history of the IGM and what determined it?
- Can we measure the matter power spectrum during this epoch and test  $\Lambda$ CDM?

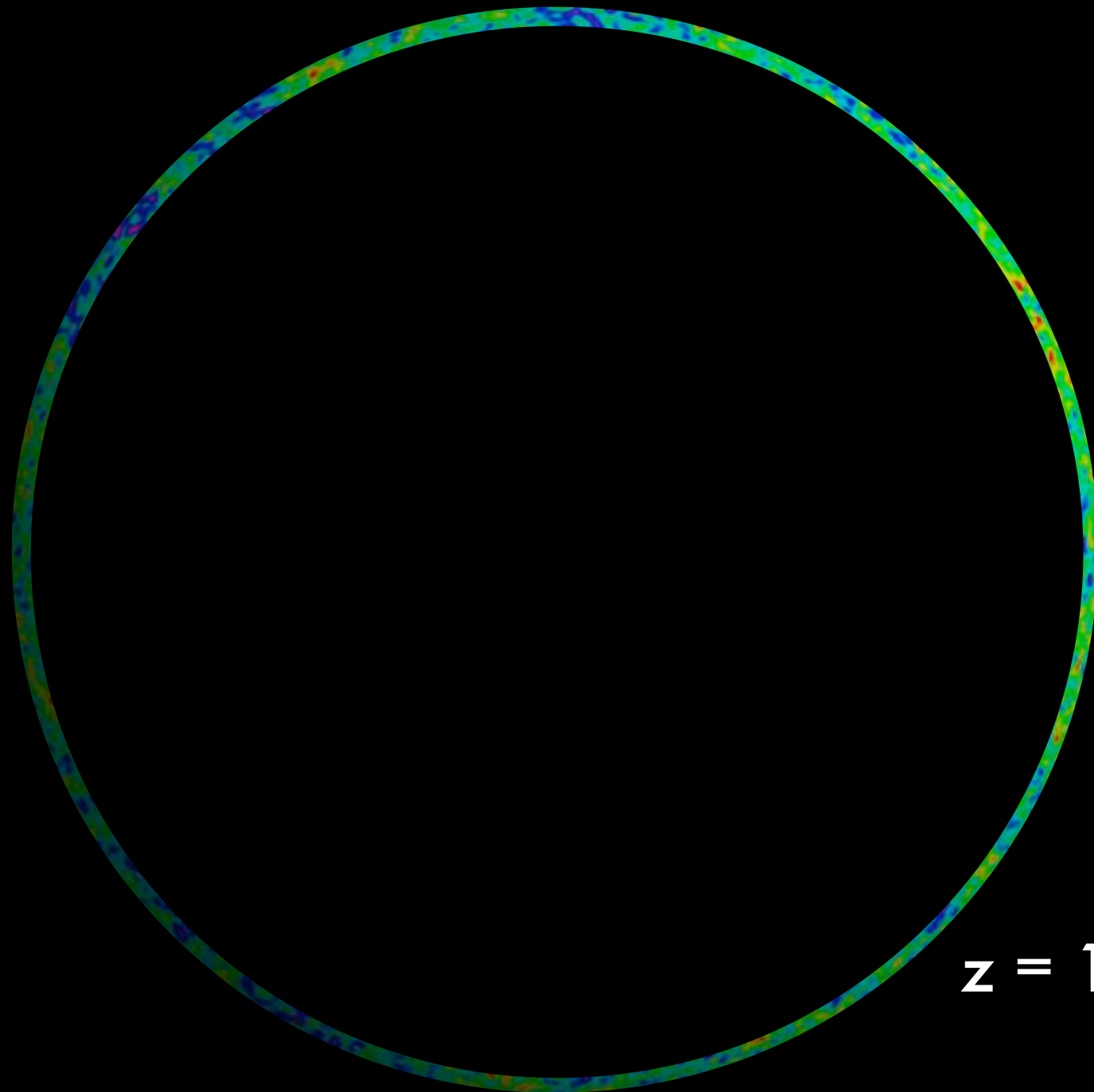
How can we observe  
the Cosmic Dawn?



With the CMB...

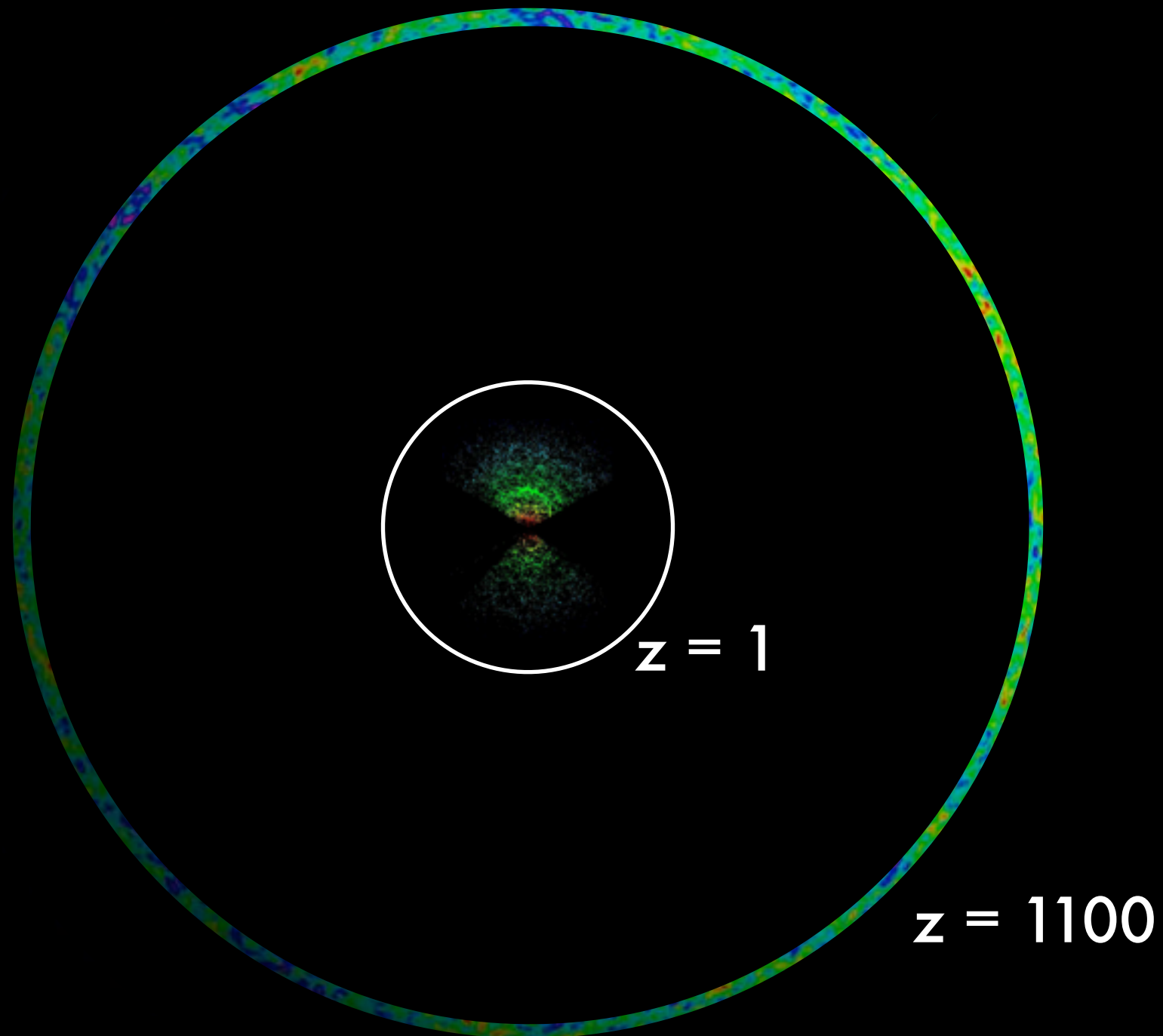


...we only get a thin shell at high redshift.

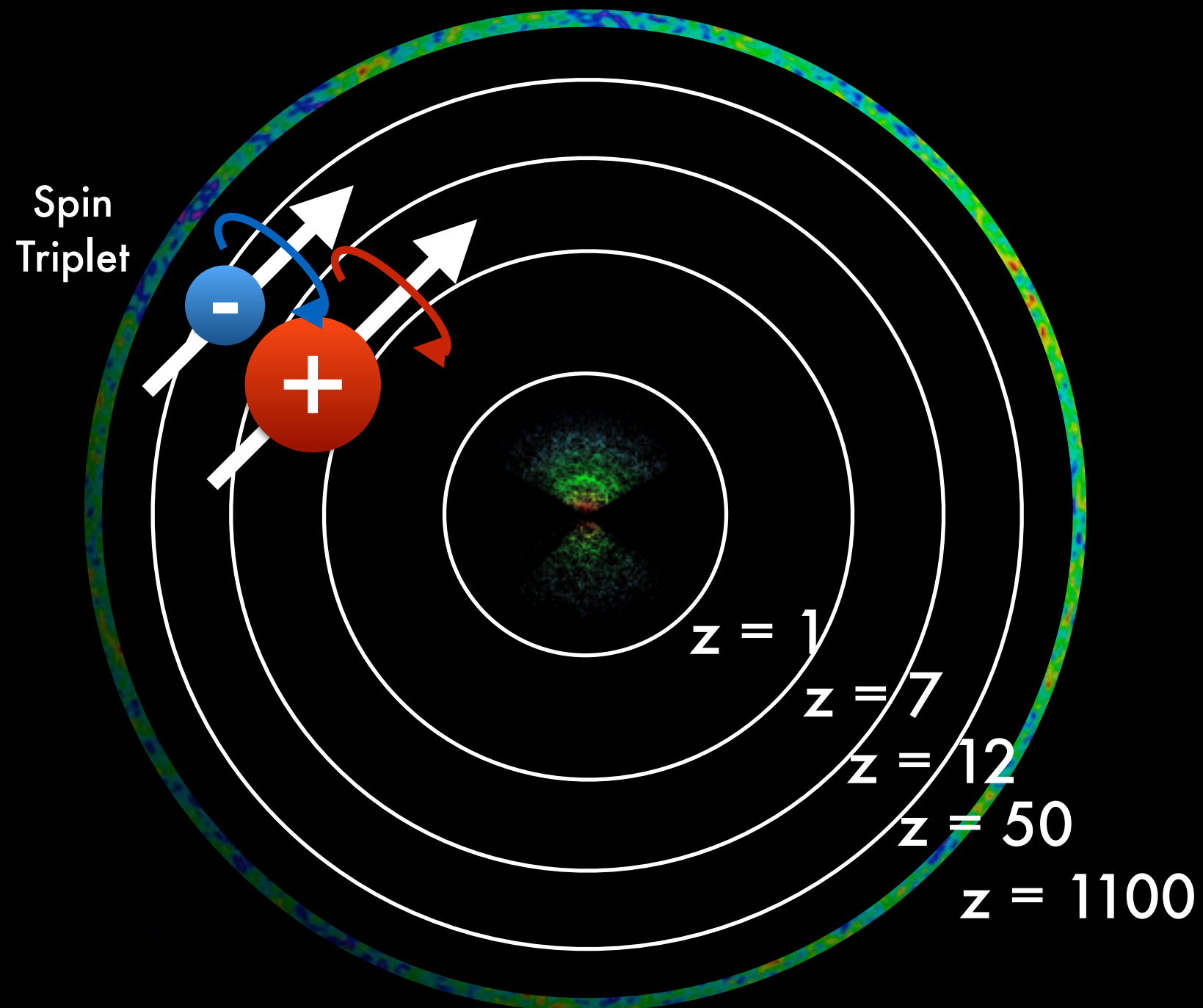


$z = 1100$

Galaxy surveys only tell us about the local universe.

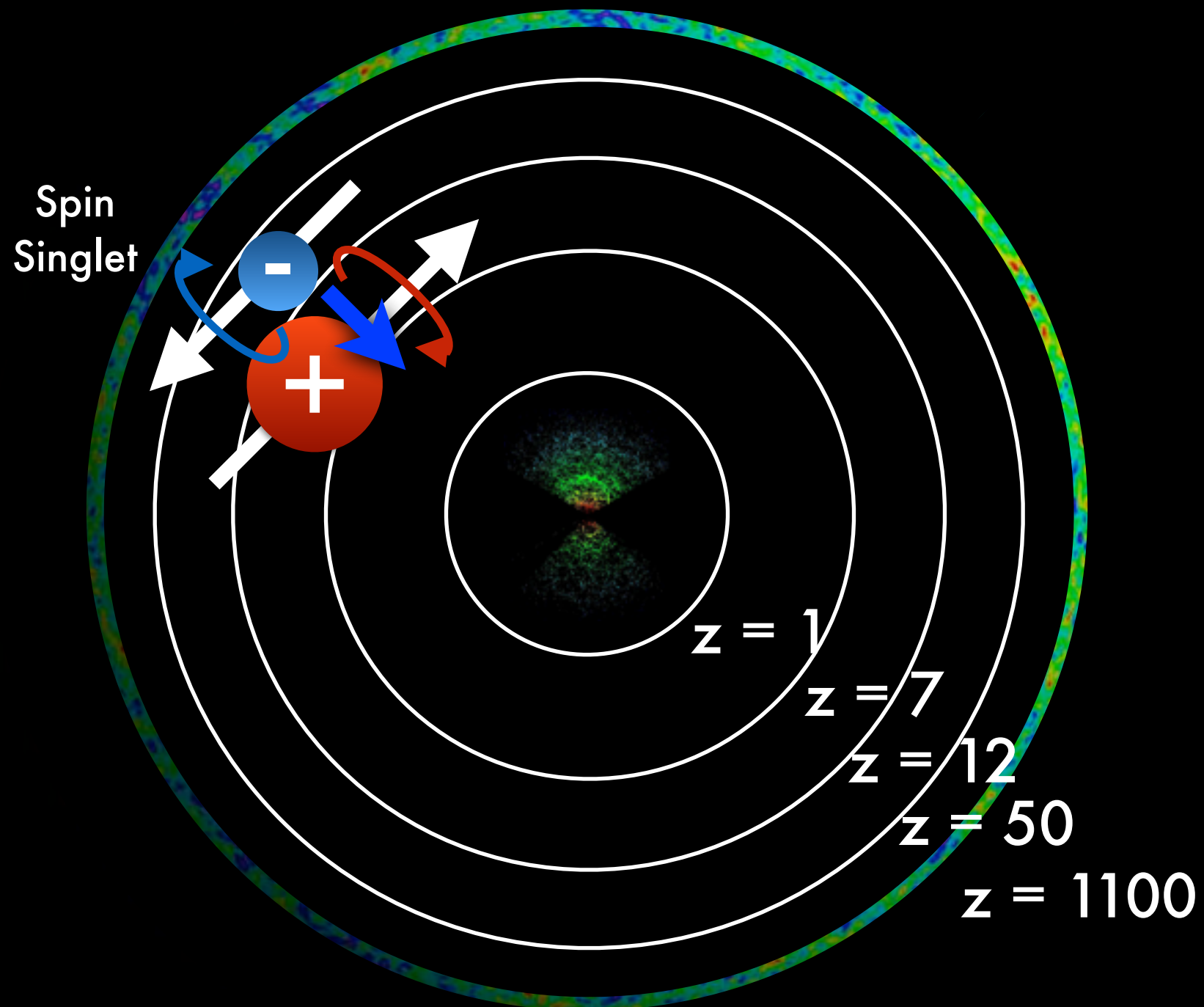


# So we turn to 21 cm Tomography.

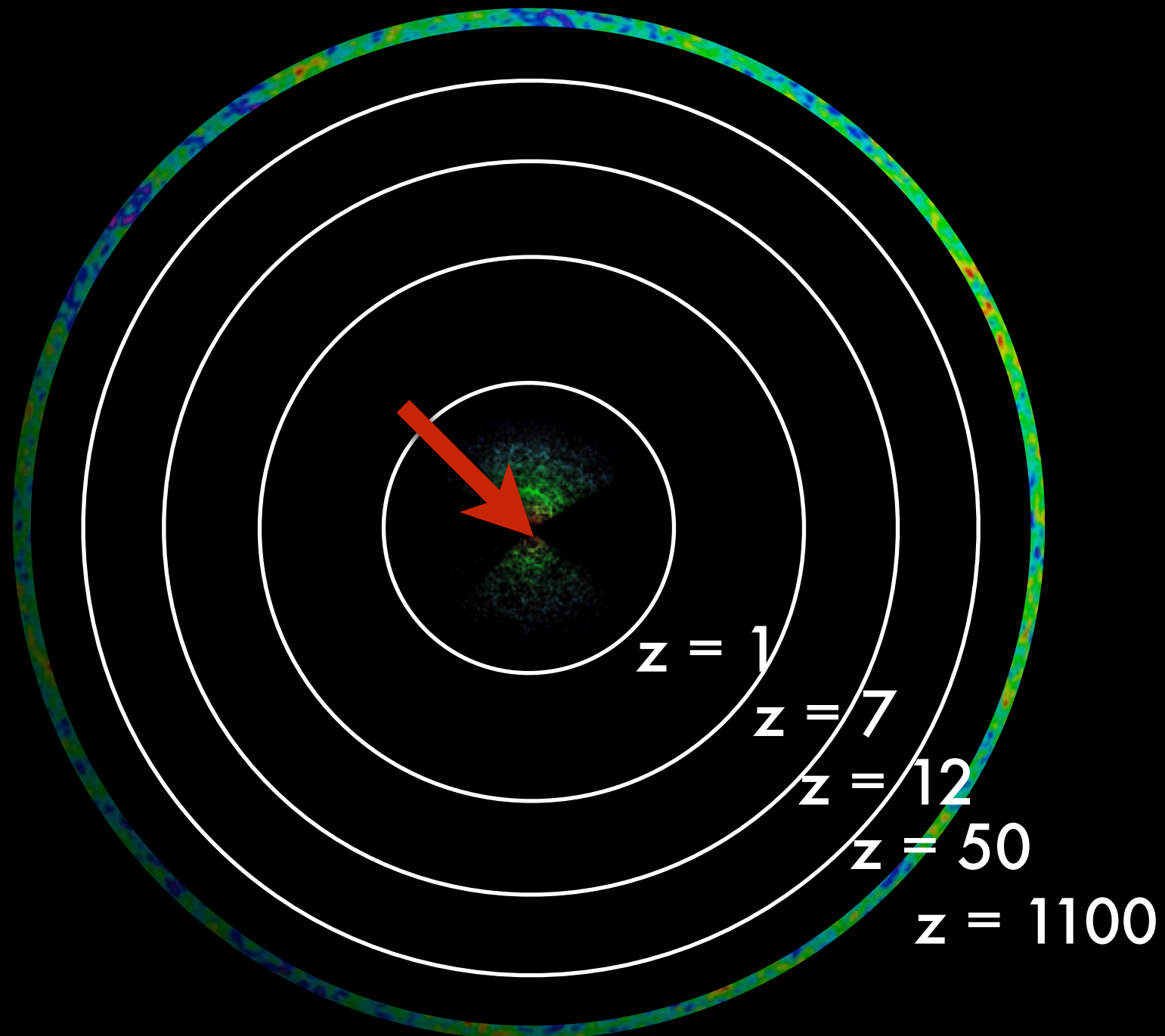




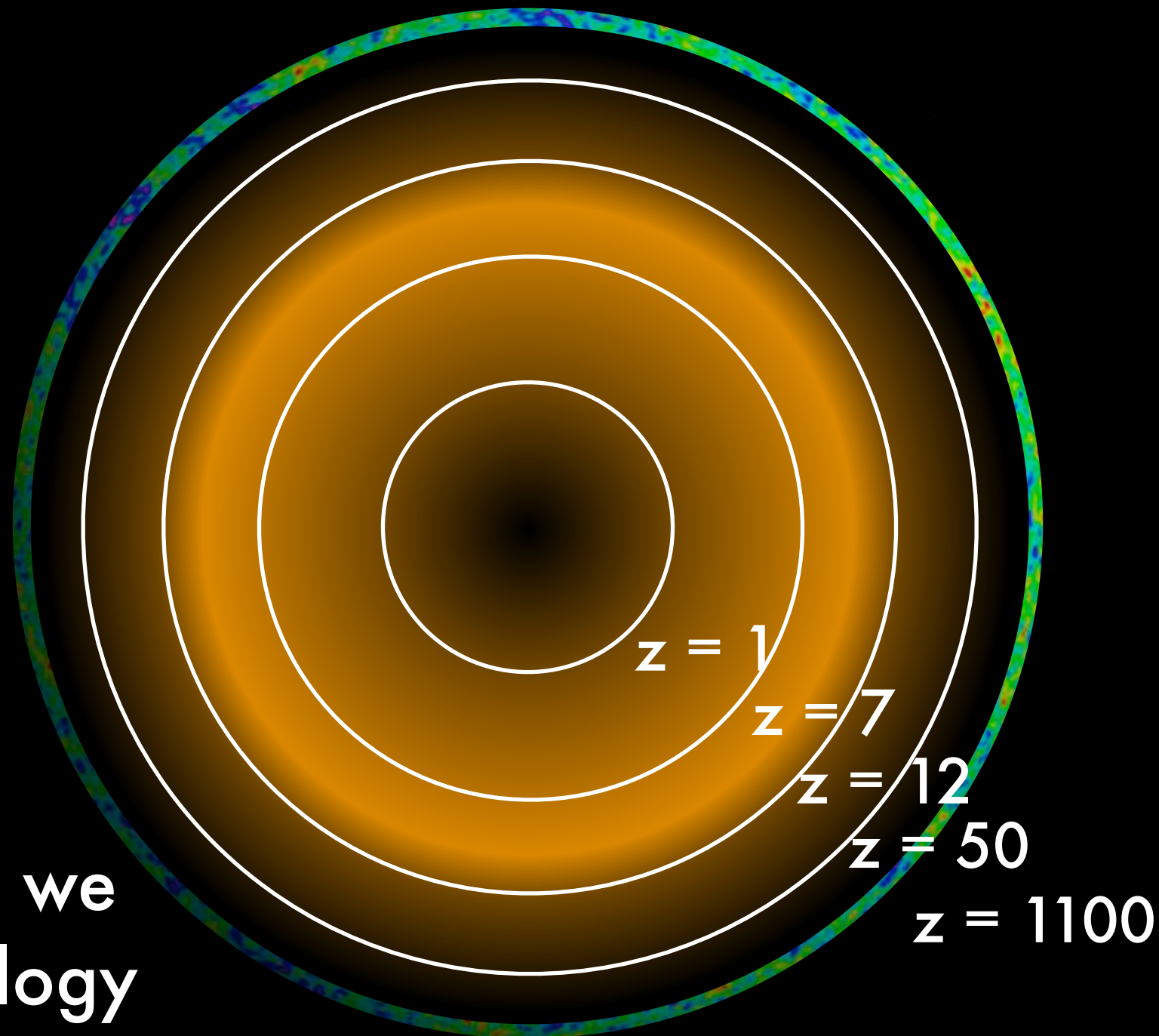
# So we turn to 21 cm Tomography.



So we turn to 21 cm Tomography.

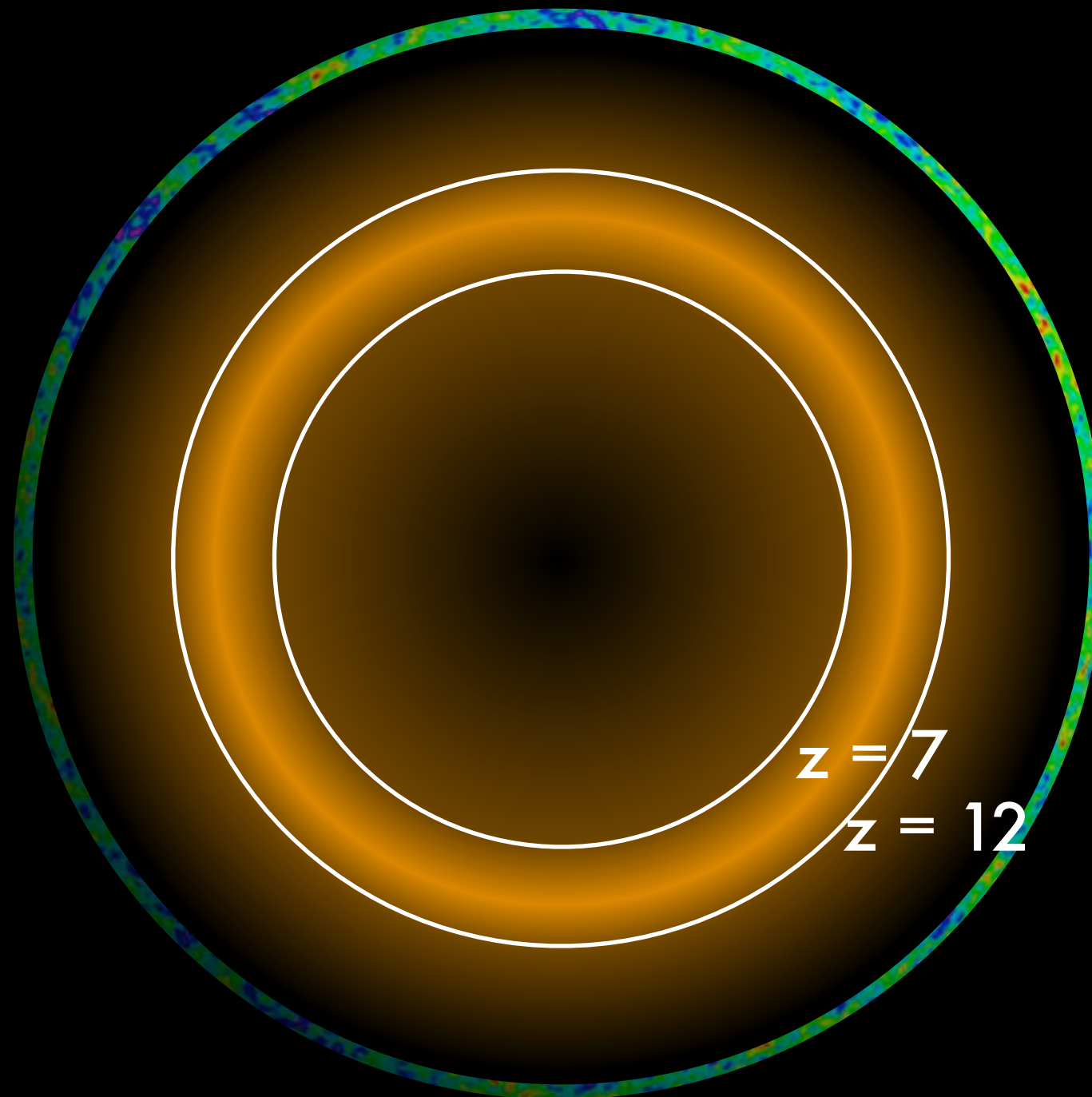


A huge volume of the universe can be explored with 21 cm tomography.



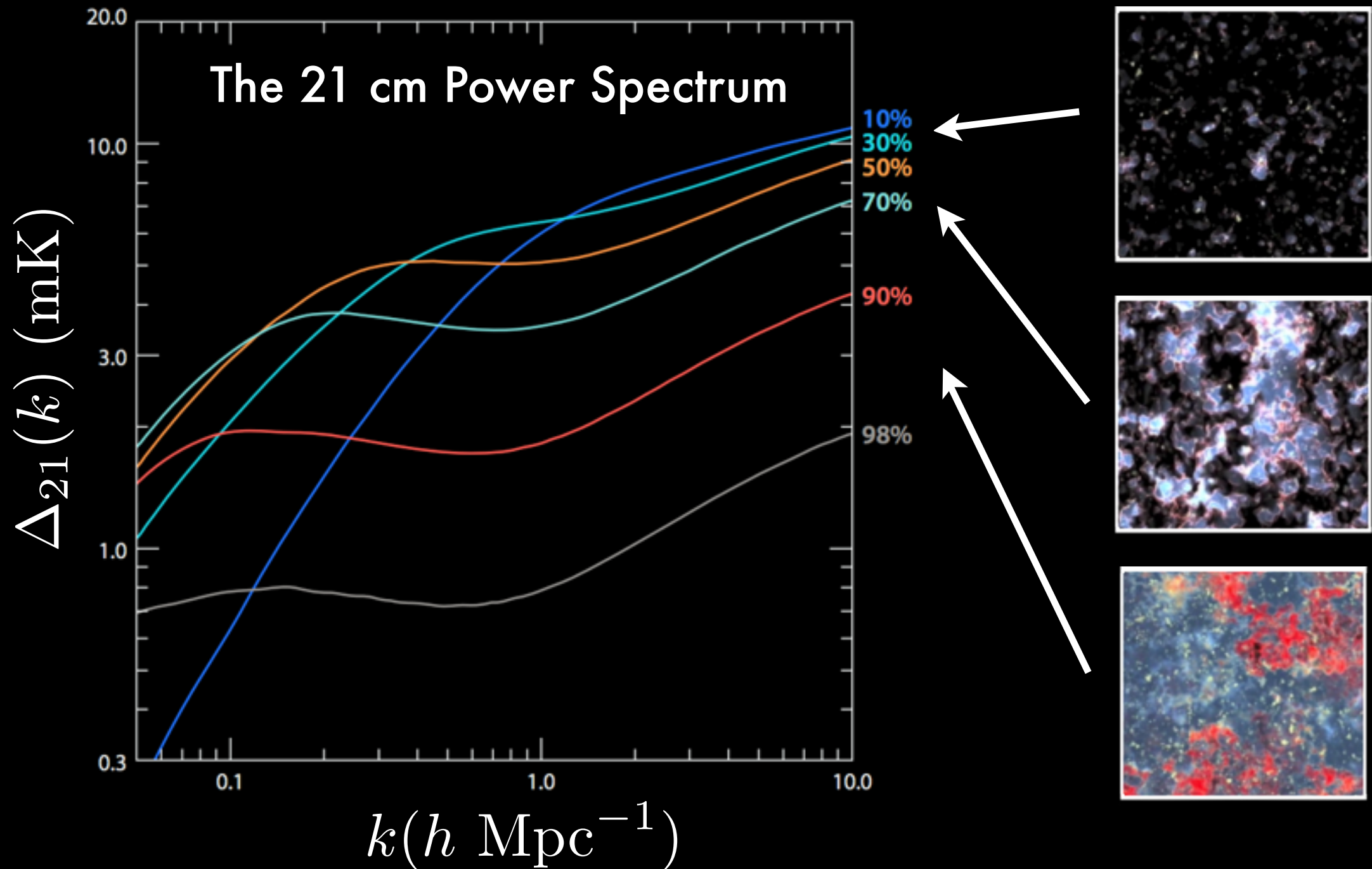
Which means we can do cosmology very precisely!

Our first target will be the  
“Epoch of Reionization”



# Epoch of Reionization

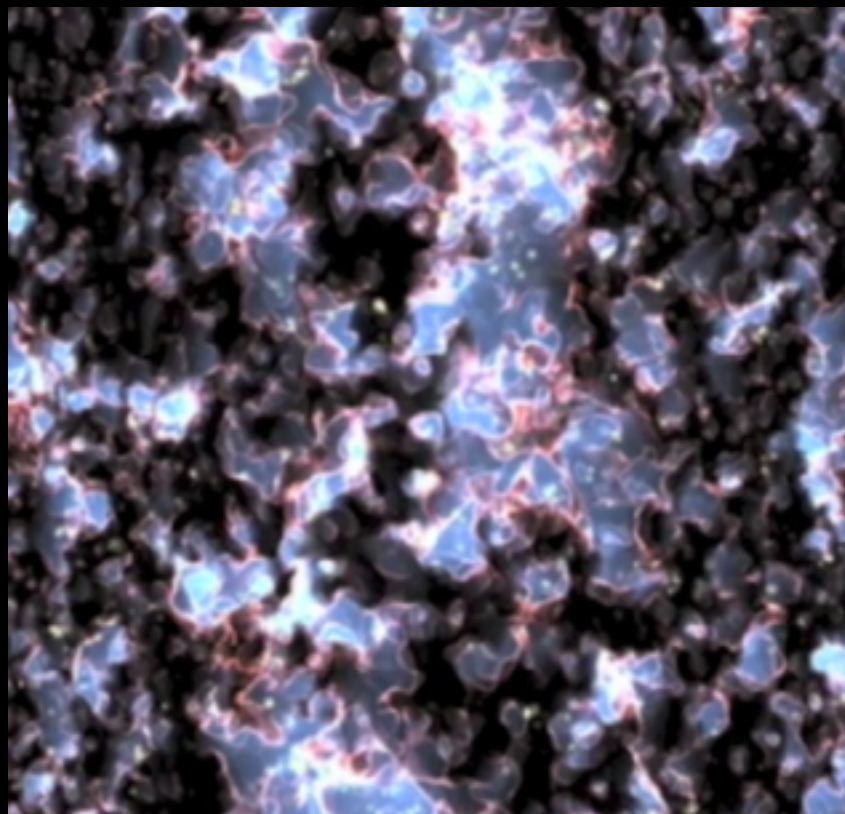
# The first detection will be statistical.






# In Practice...

Cosmological Signal



Frequency /  
Line of Sight



...the cosmological signal is very dim.

Cosmological Signal



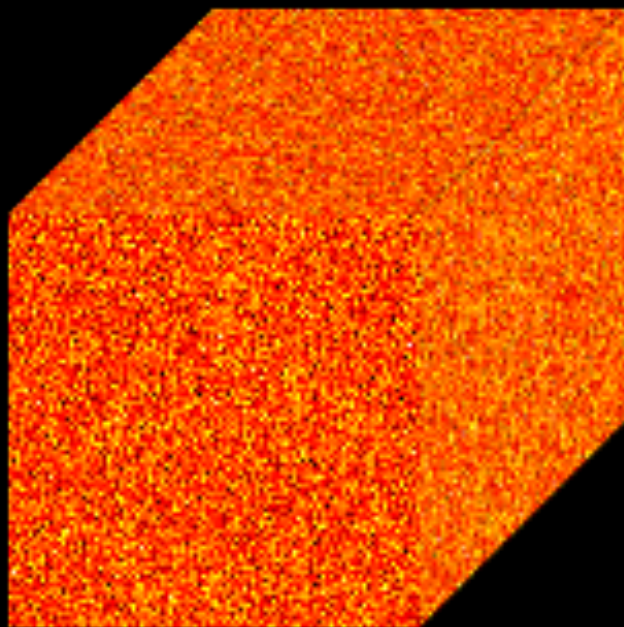
Frequency /  
Line of Sight



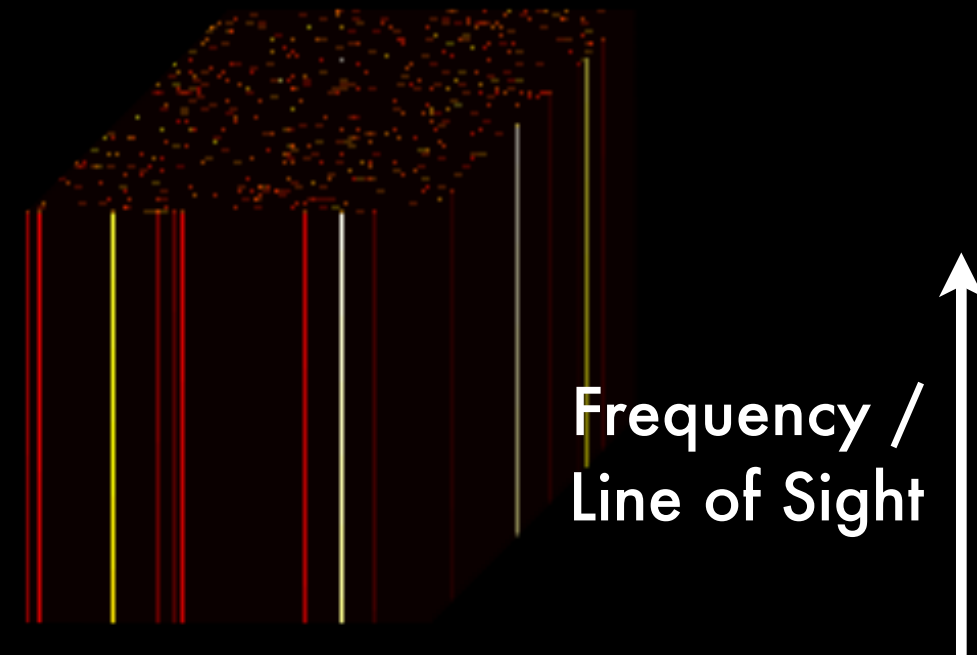


# And the contaminants are roughly four orders of magnitude brighter.

Instrumental Noise



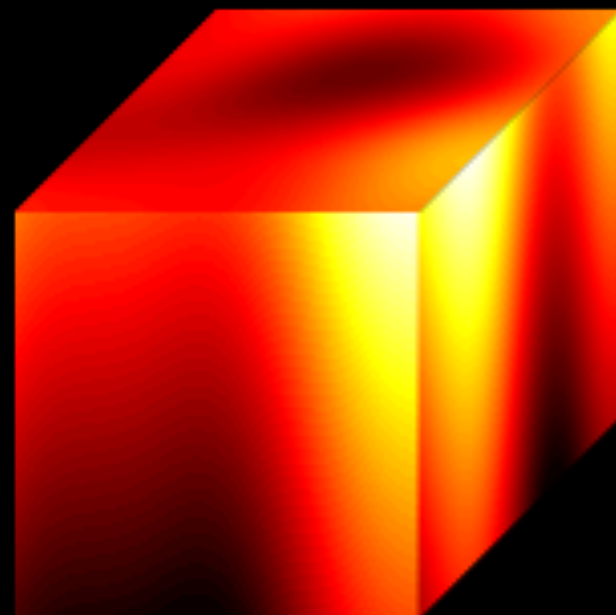
Bright Point Sources



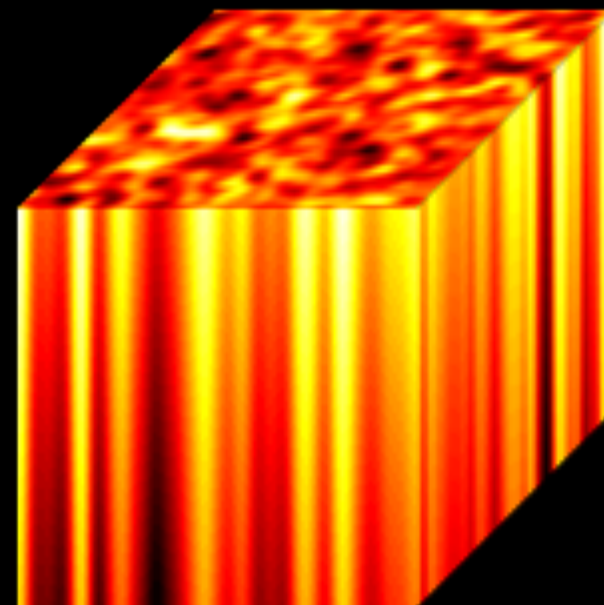
Cosmological Signal



Galactic  
Synchrotron

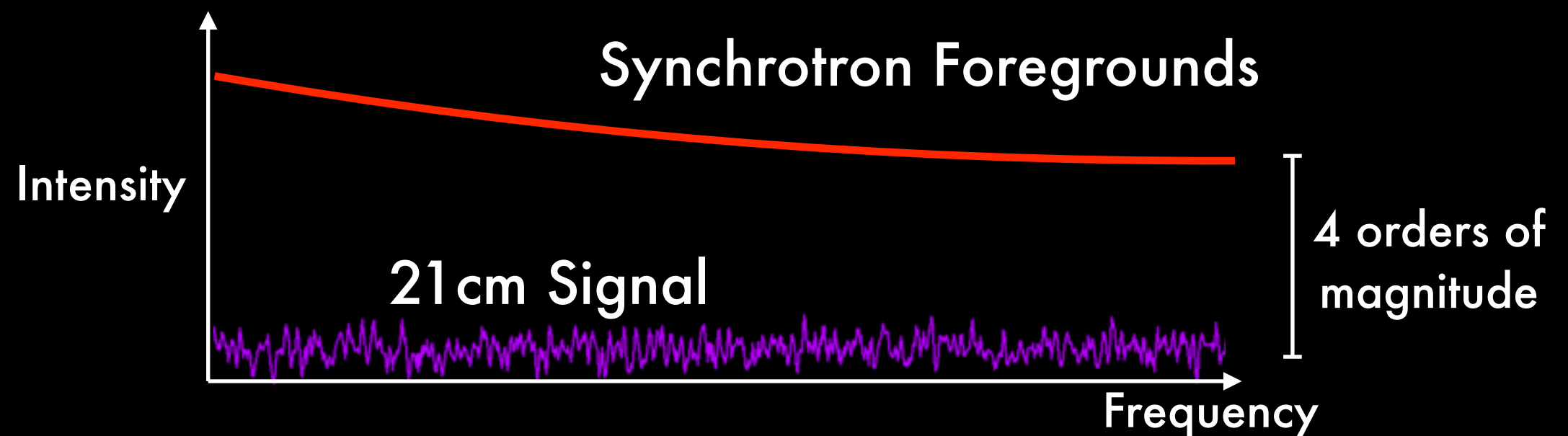
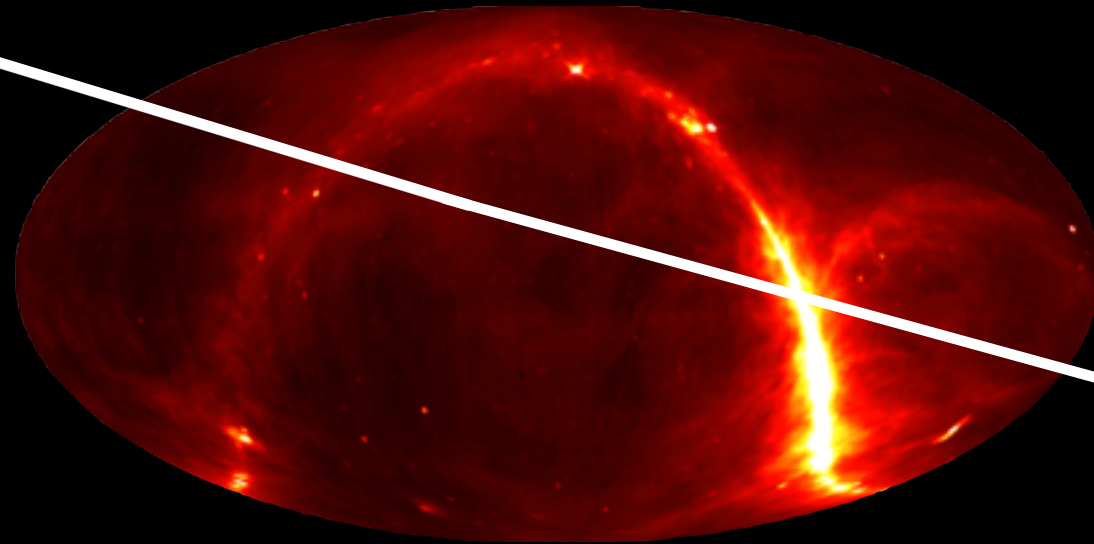
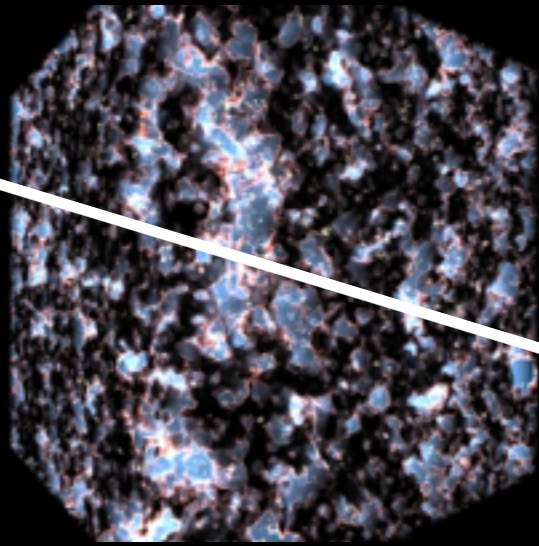


Unresolved  
Point Sources

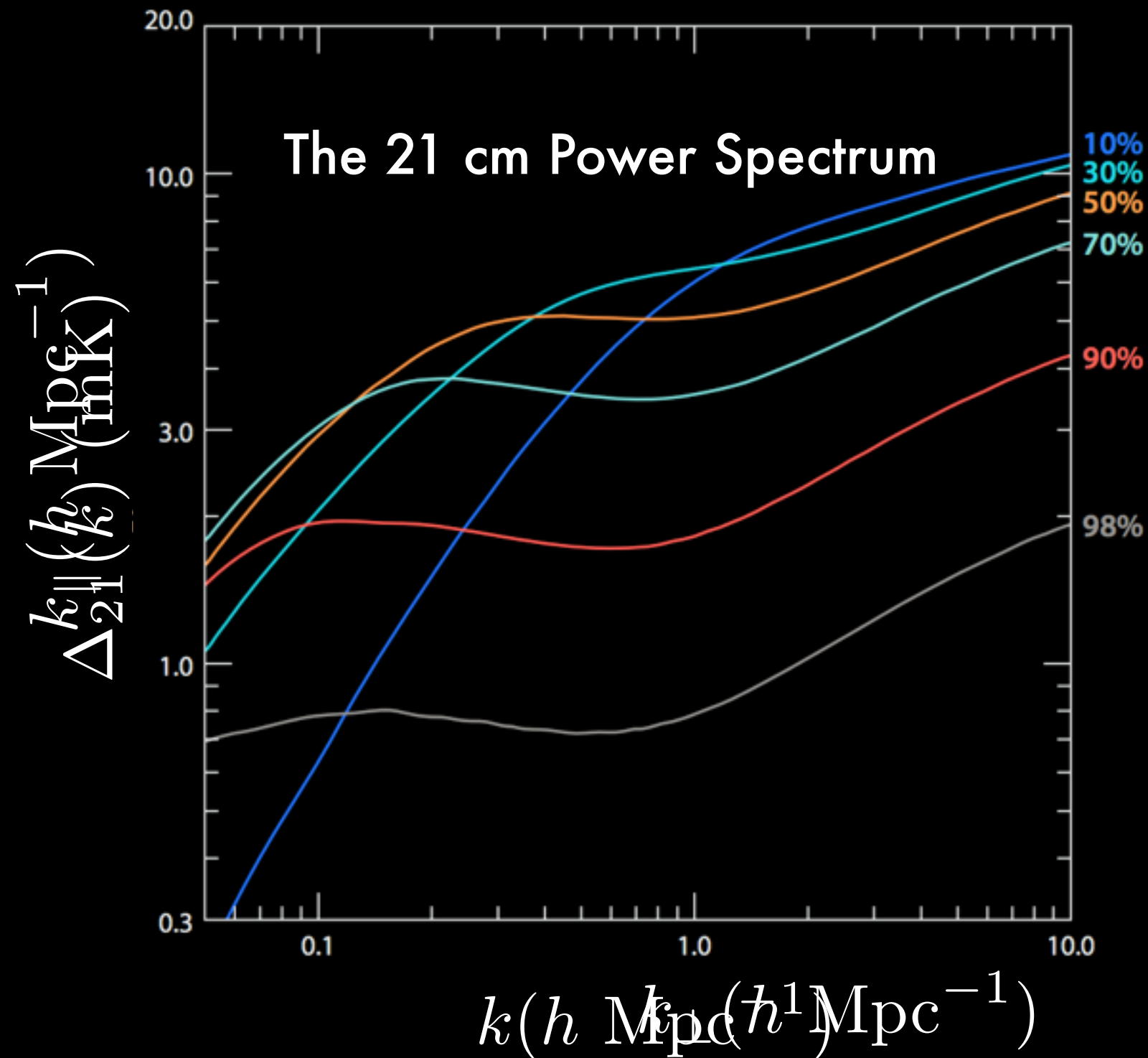


How can we separate the signal  
from bright foregrounds?

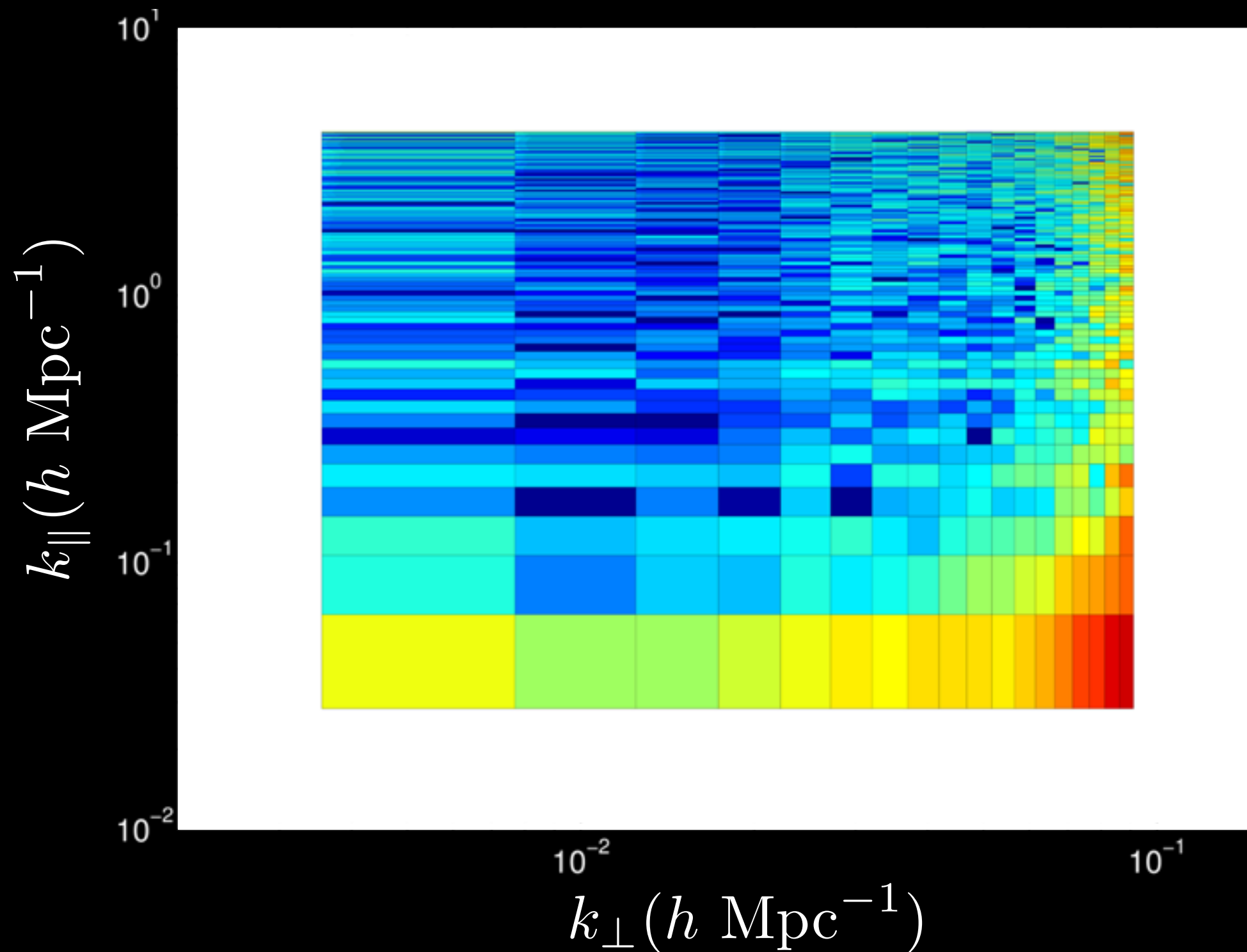
Using their spectral  
smoothness.



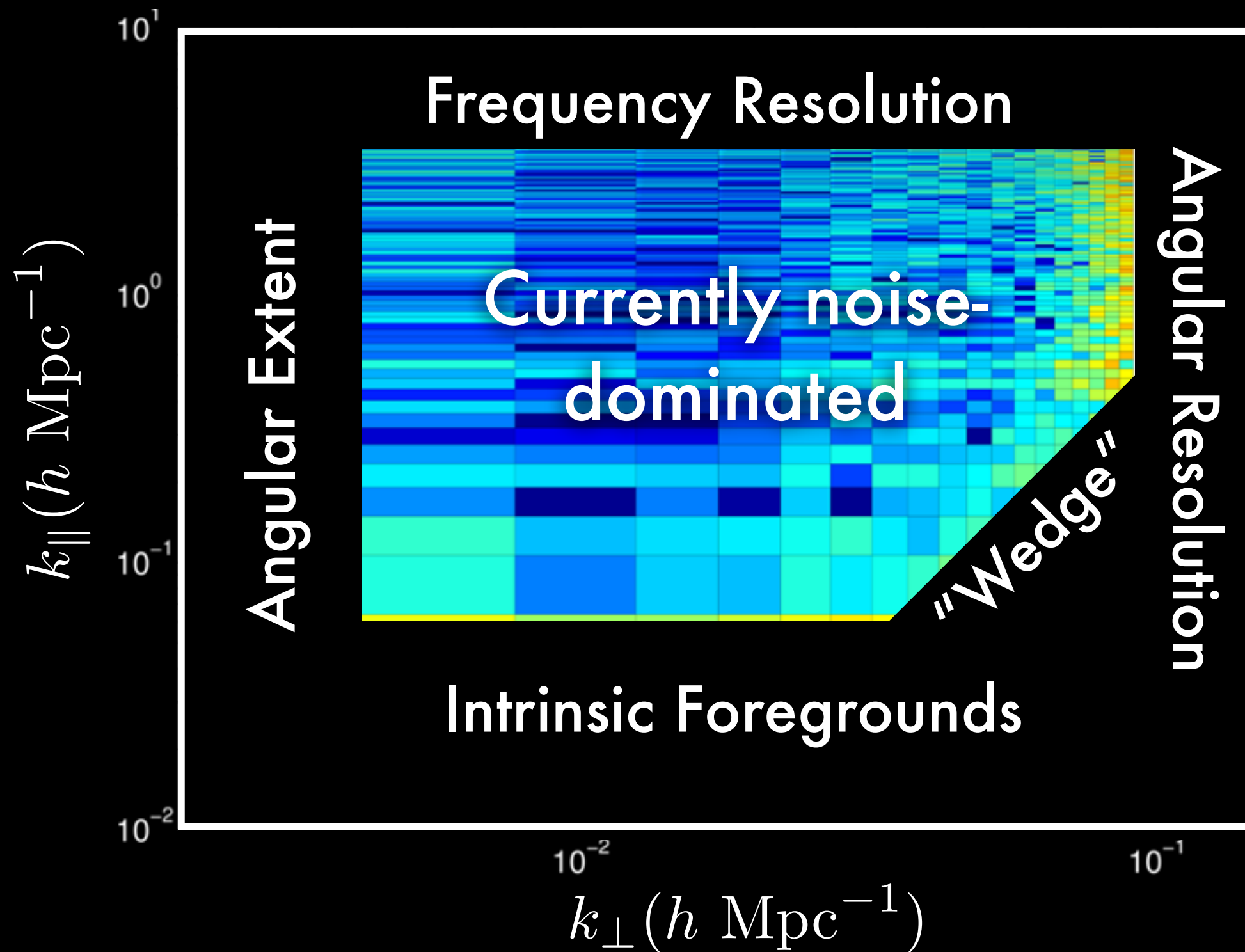
We separate out Fourier modes parallel and  
 So instead of spherically averaged Fourier space...  
 perpendicular to the line of sight.



# And we find an “EoR Window.”

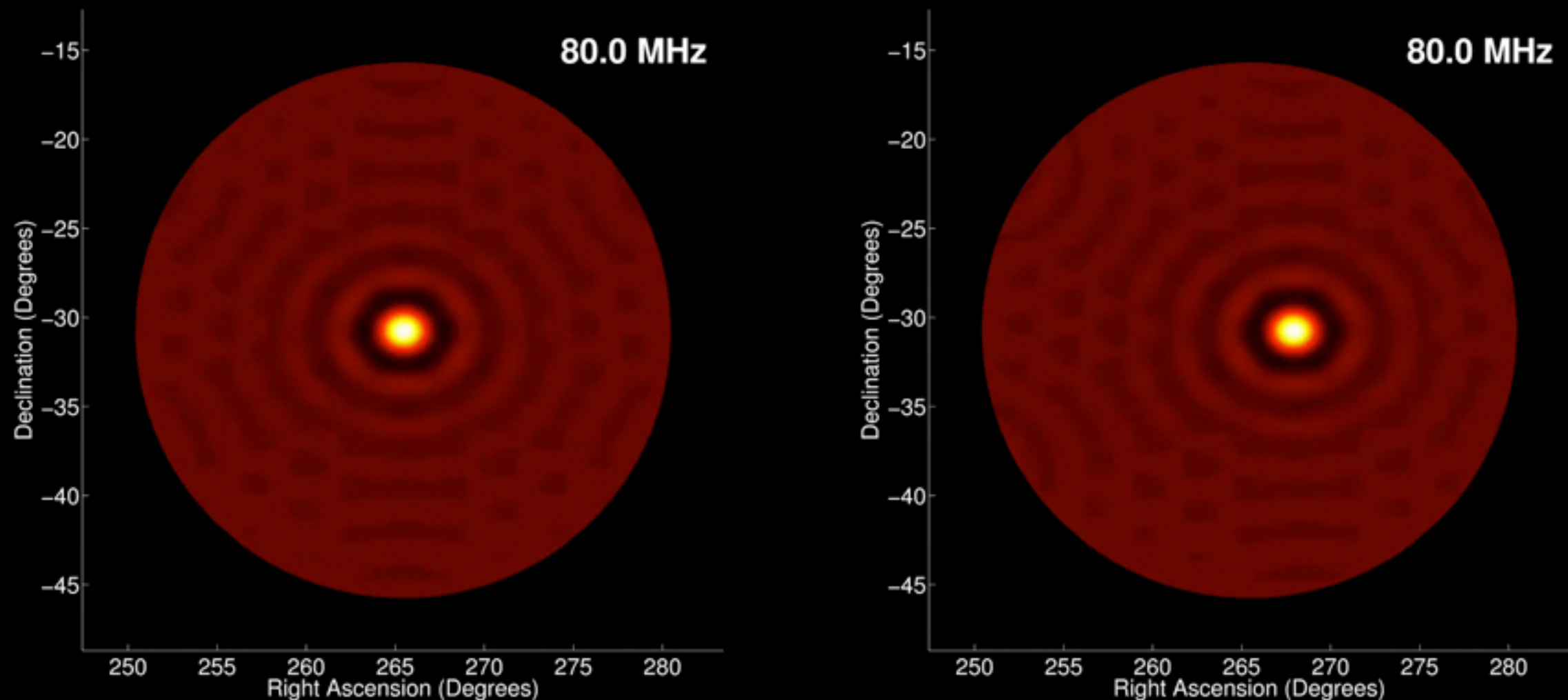


# And we find an “EoR Window.”



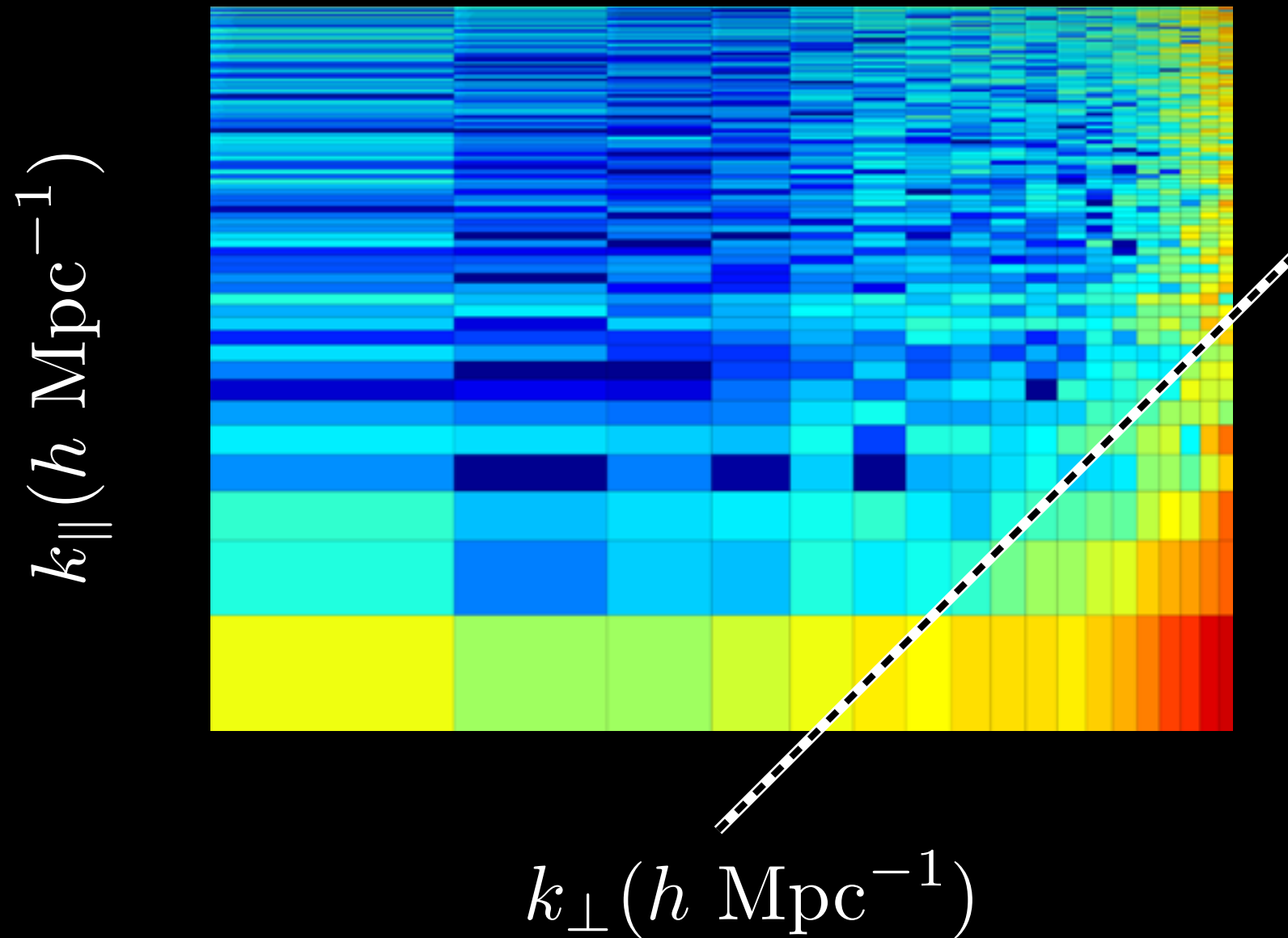


The “wedge” is the imprint of the chromaticity of the synthesized beam.



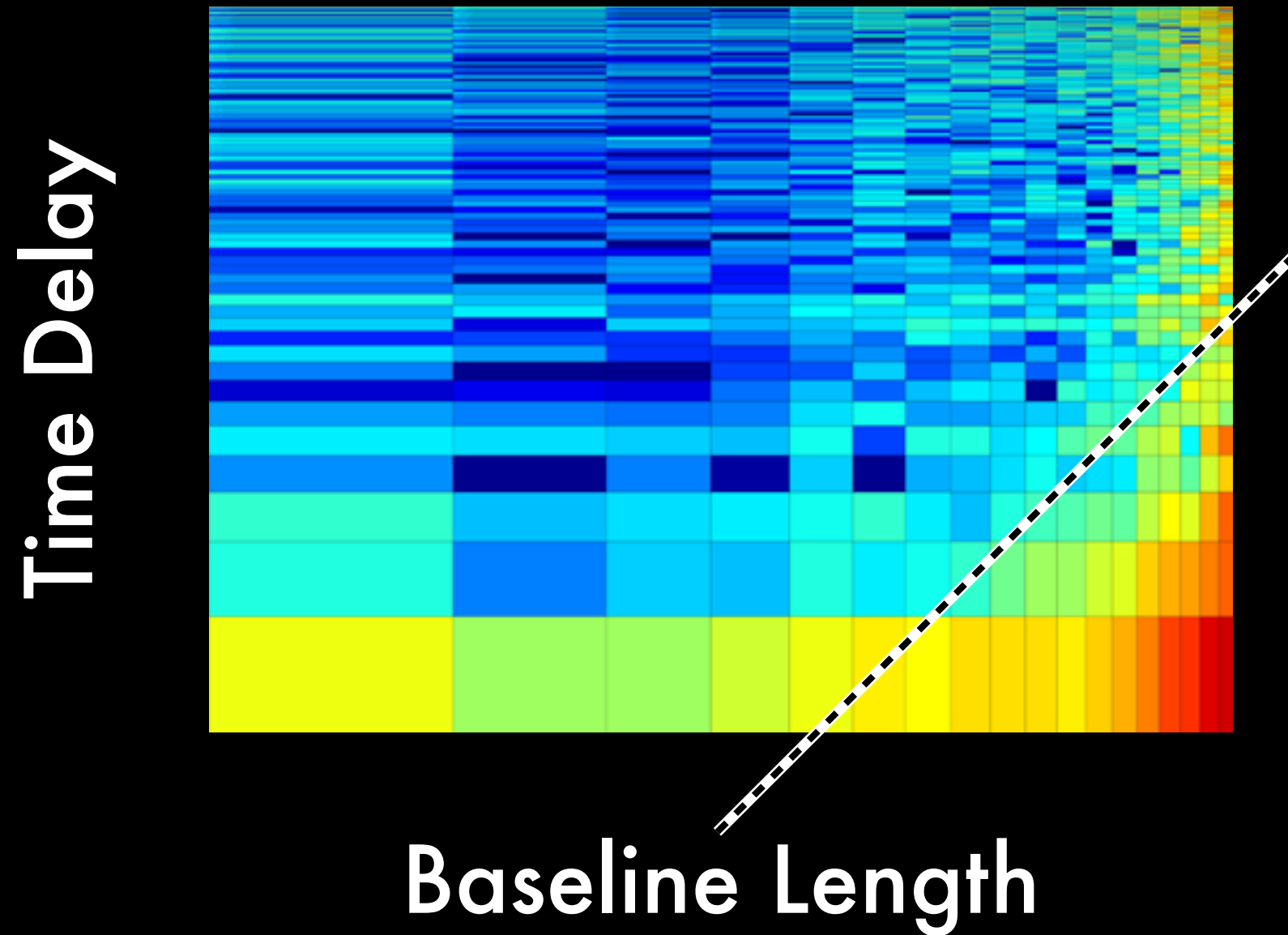
The point spread function has a complicated frequency dependence that introduces spectral structure to spectrally smooth foregrounds.

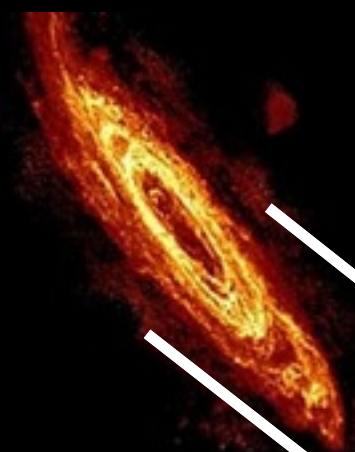
But it's limited by geometry.





But it's limited by geometry.

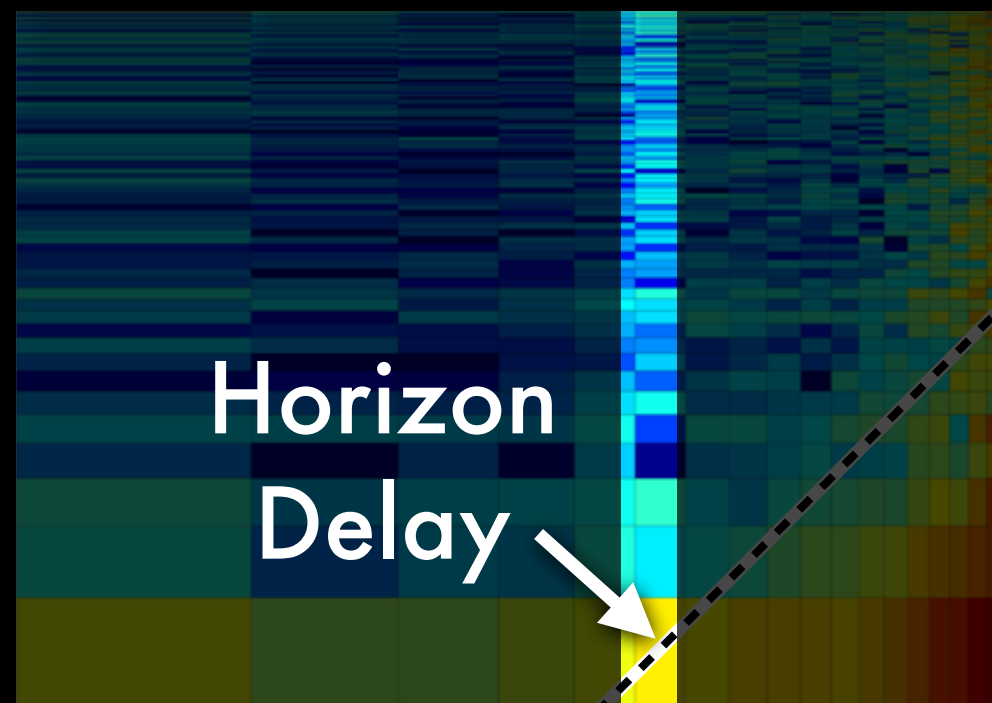




Time Delay

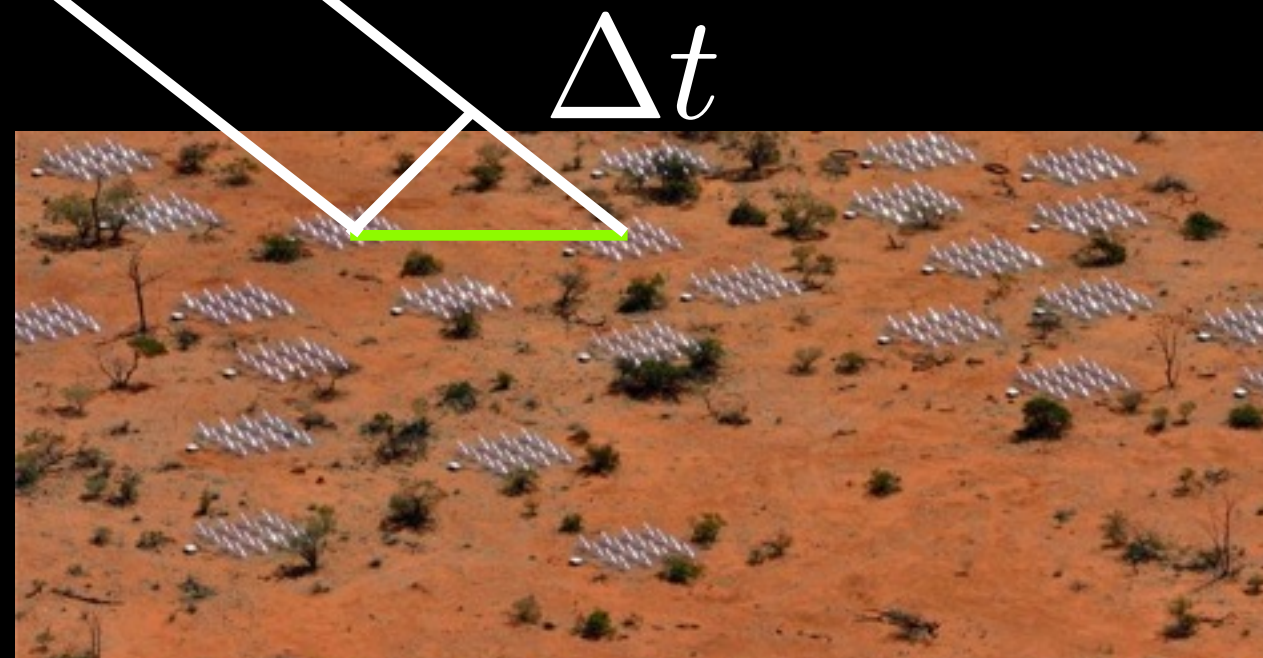
Horizon  
Delay

Baseline Length



The maximum delay of a foreground object is set by the horizon and the length of the baseline.

*Parsons et al. (2012)*





Time Delay

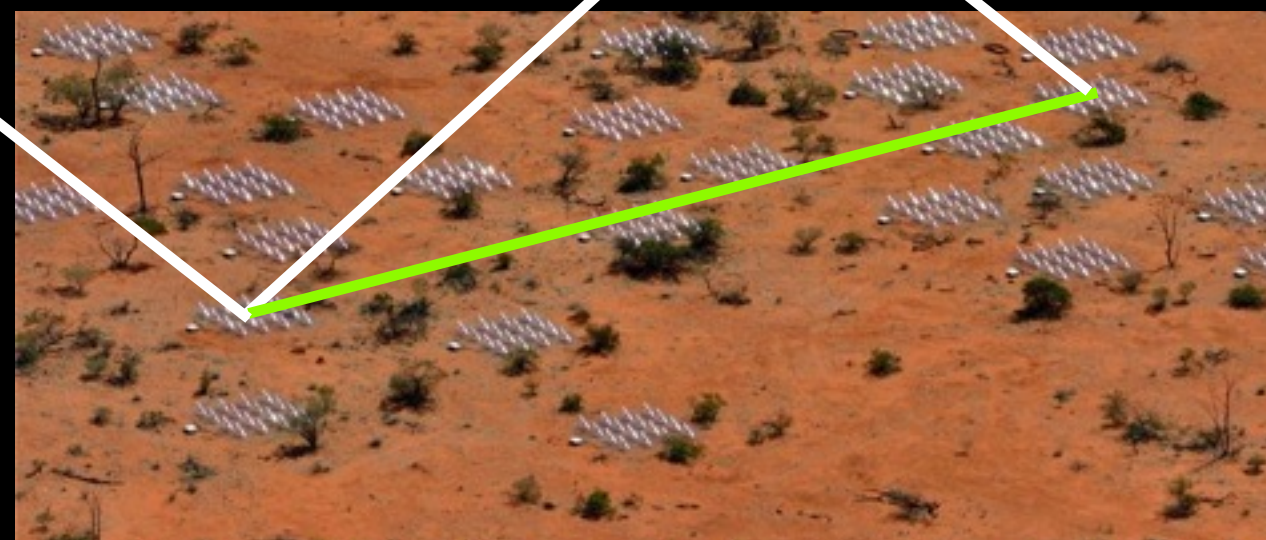
Horizon  
Delay

Baseline Length

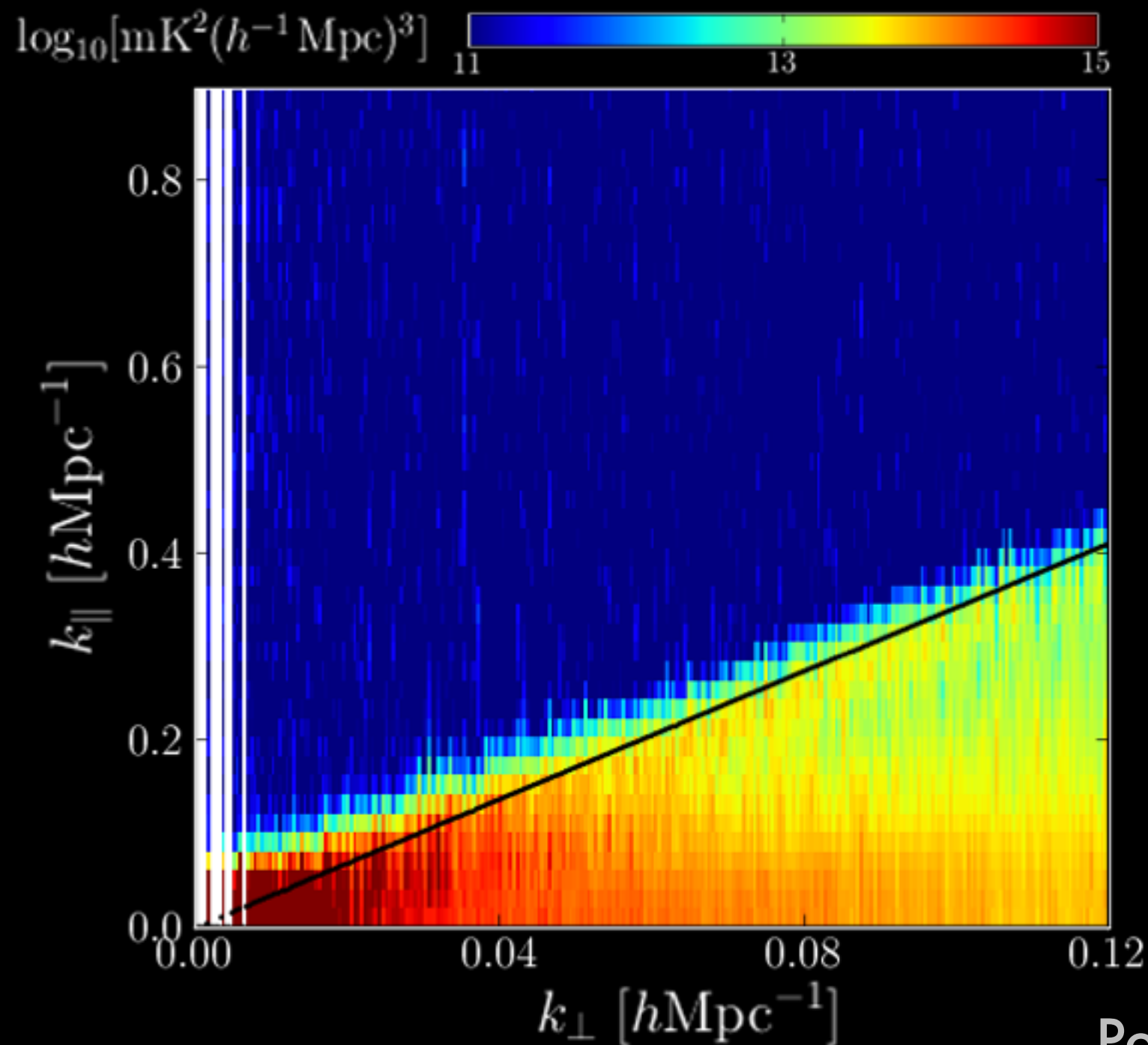
$\Delta t$

The maximum delay of a foreground object is set by the horizon and the length of the baseline.

*Parsons et al. (2012)*



The wedge has been observed to be,  
as far as we can tell, foreground free.



Pober et al. (2013)

See also Datta et al. (2010) and many others.

How do we keep the EoR window  
clean and understand the errors  
on our measurements?

# In an ideal world, there's an optimal estimator...

Invertible  
Normalization  
Matrix

Inverse  
Covariance  
Weighting

$\mathbf{X}$

Data

Fourier  
Transform  
and Bin

Quadratic Power Spectrum Estimator  
preserves all cosmological information  
(adapted from CMB and galaxy survey work)

*Liu & Tegmark (2011)*

...with well-understood error properties.

$$\text{Cov}(\hat{\mathbf{p}}) = \mathbf{M} \mathbf{F} \mathbf{M}^T$$

Contains all the  
errors and error  
covariances

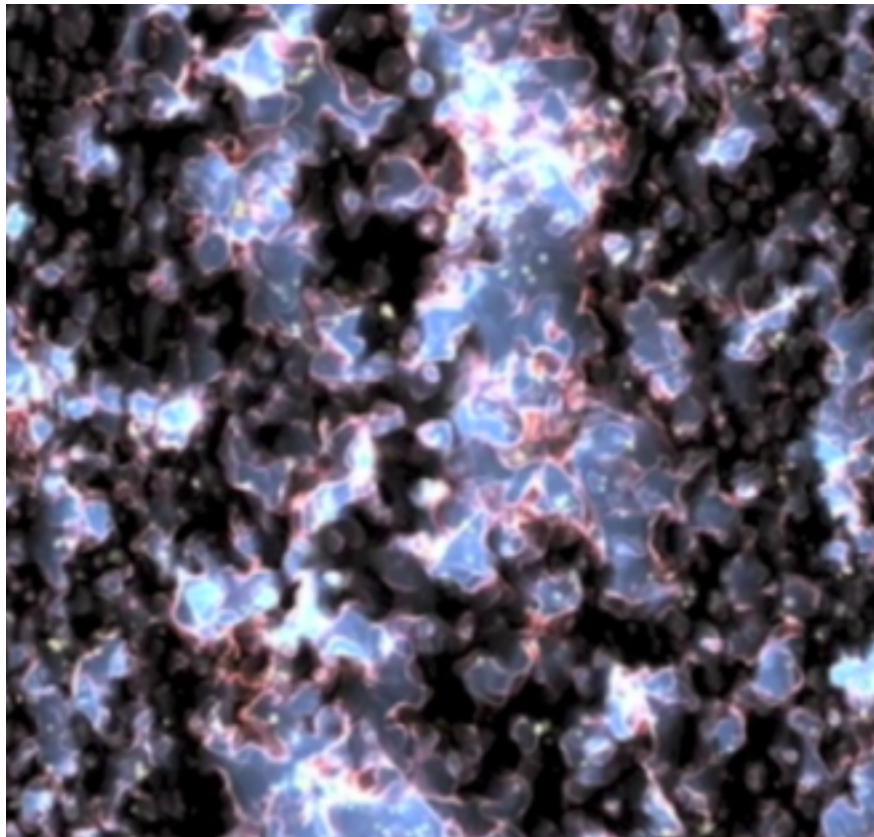
Fisher Information  
calculated from the  
covariance models:

$$F^{\alpha\beta} = \frac{1}{2} \text{tr} [\mathbf{C}^{-1} \mathbf{Q}^{\alpha} \mathbf{C}^{-1} \mathbf{Q}^{\beta}]$$

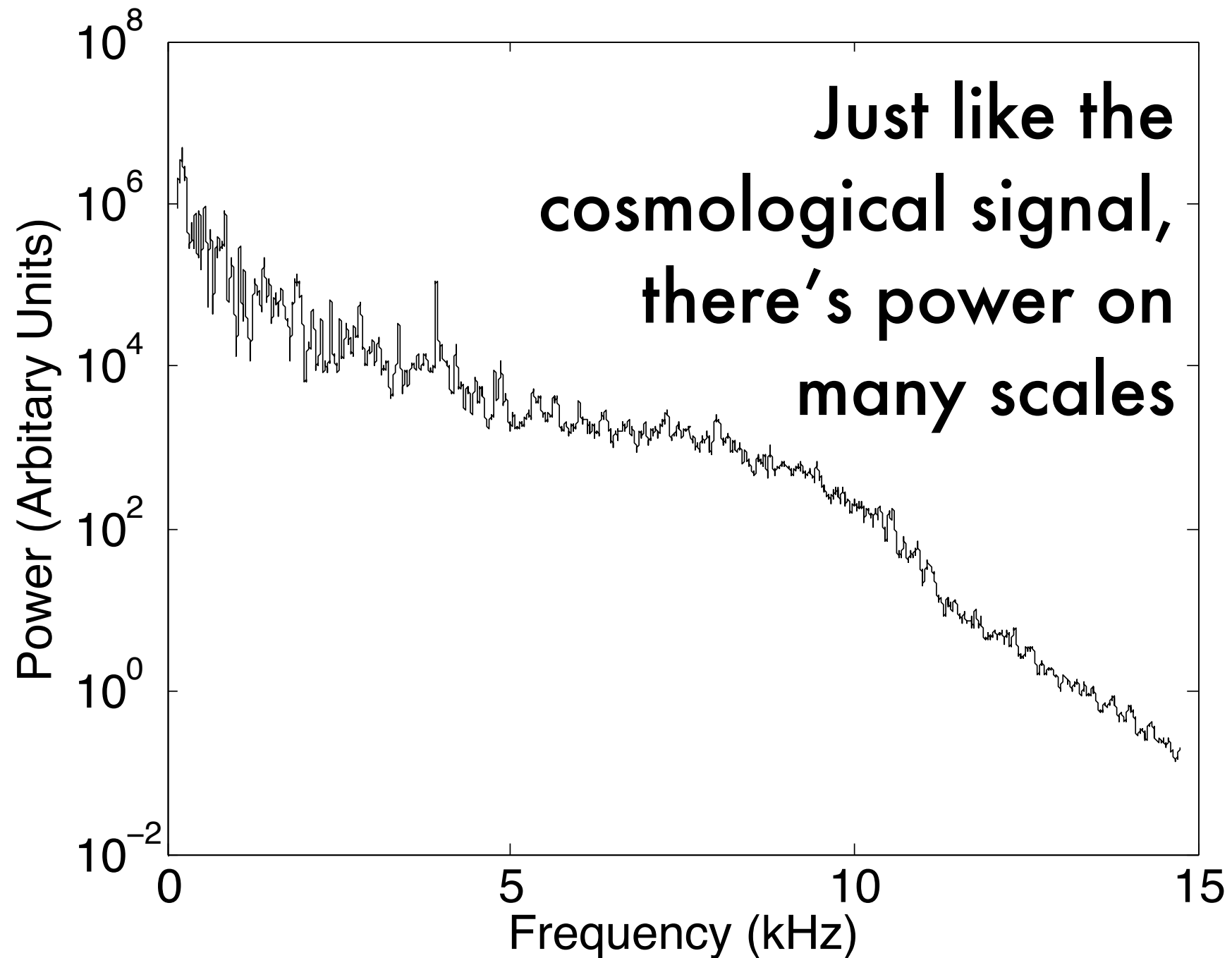
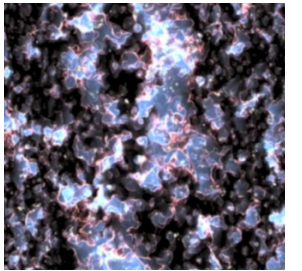
**Sounds complicated. Why bother?**



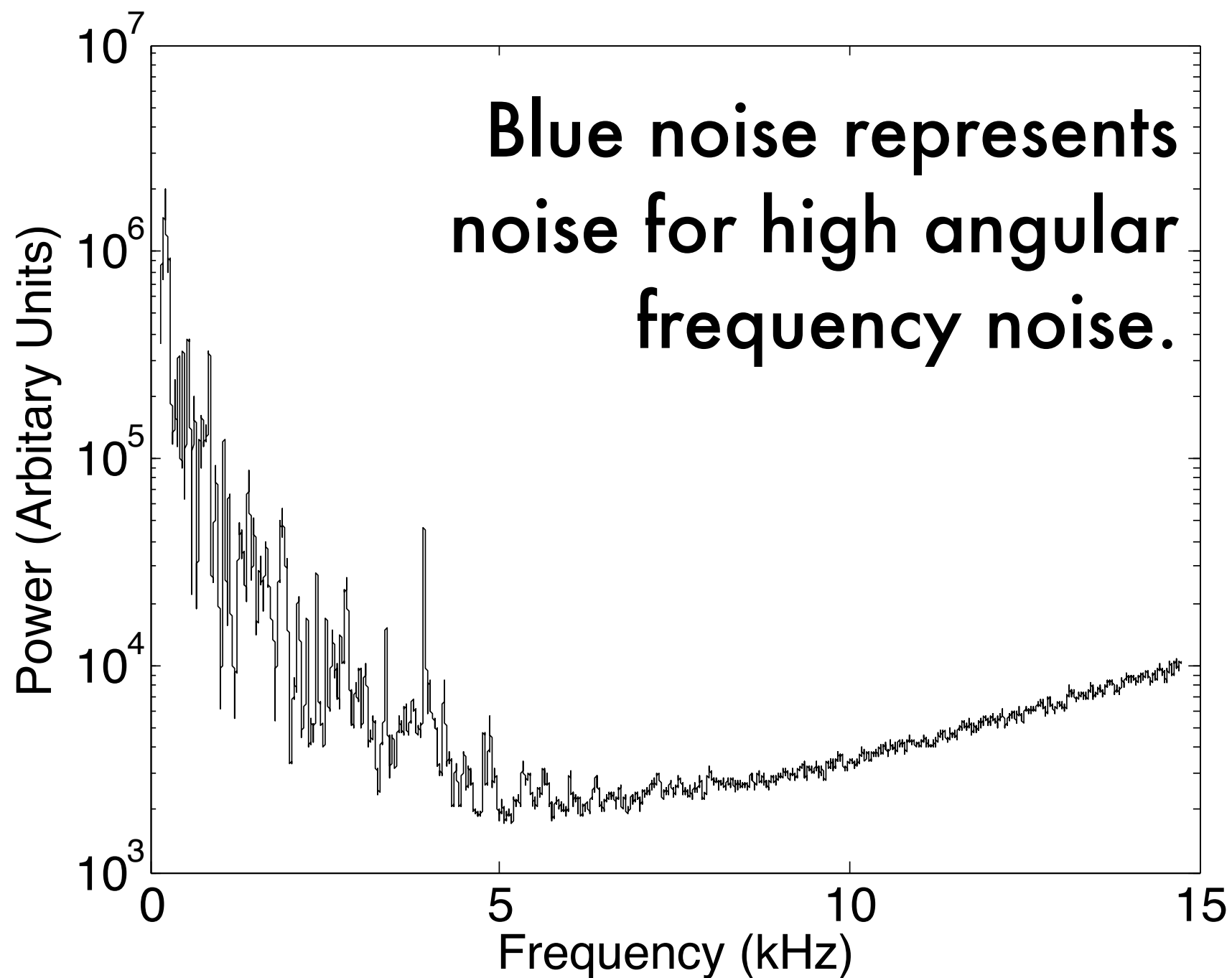
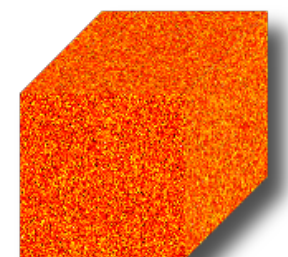
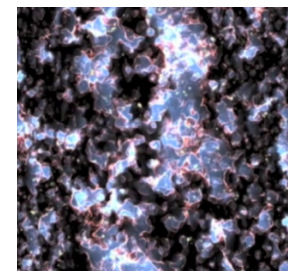
# The Signal



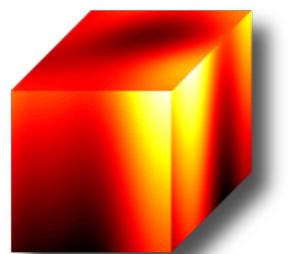
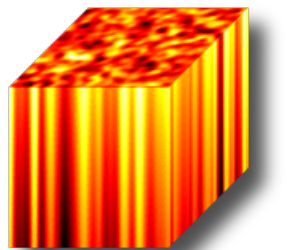
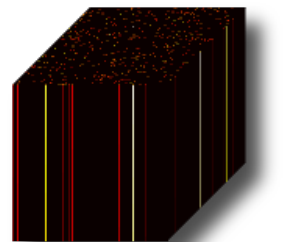
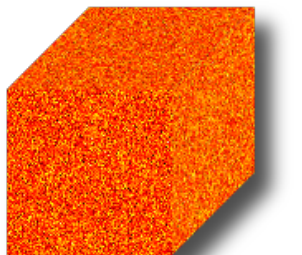
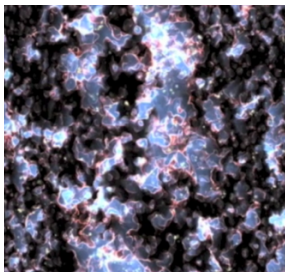
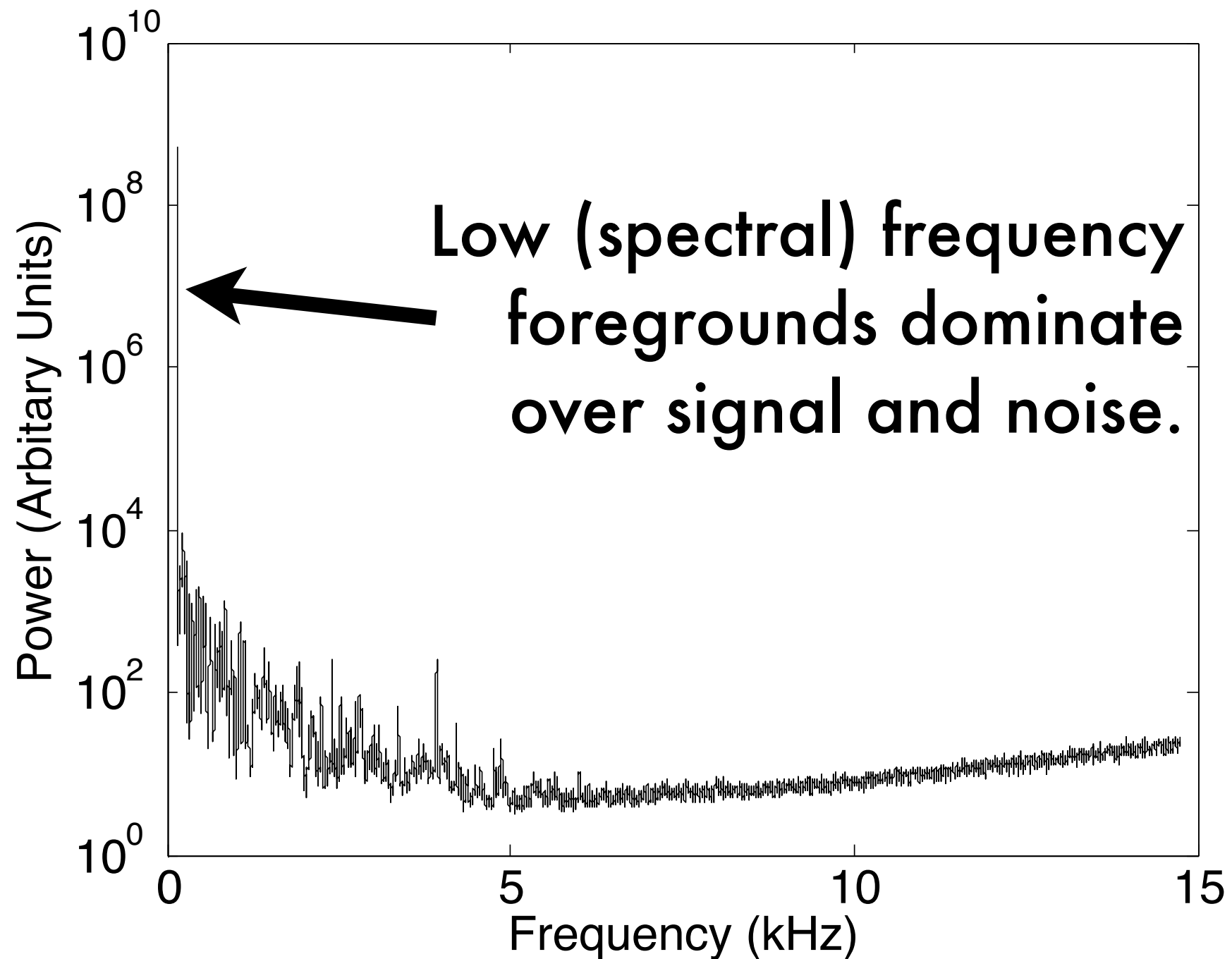
# The Signal



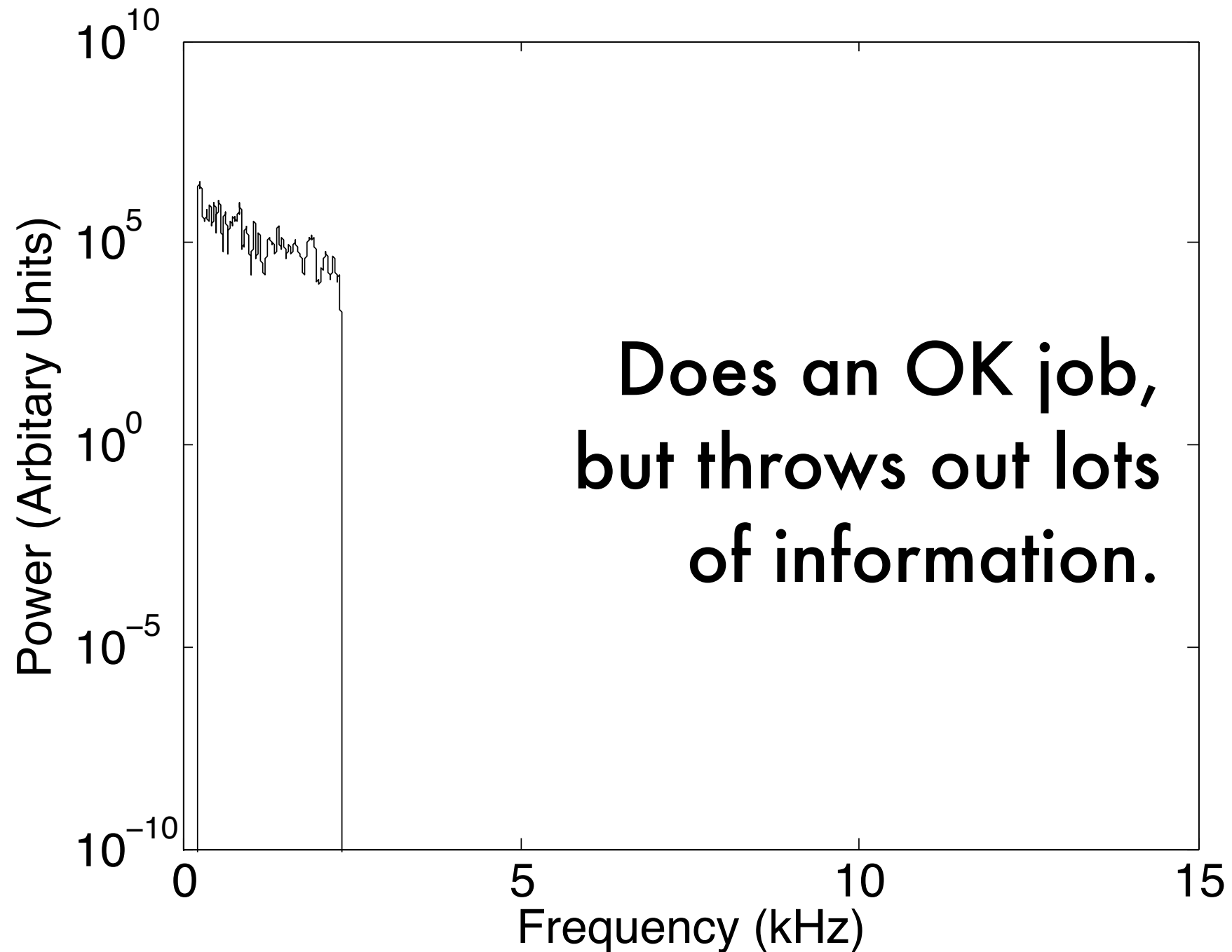
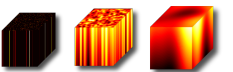
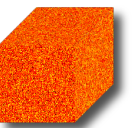
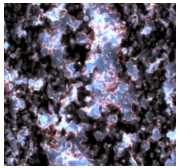
# The Noise



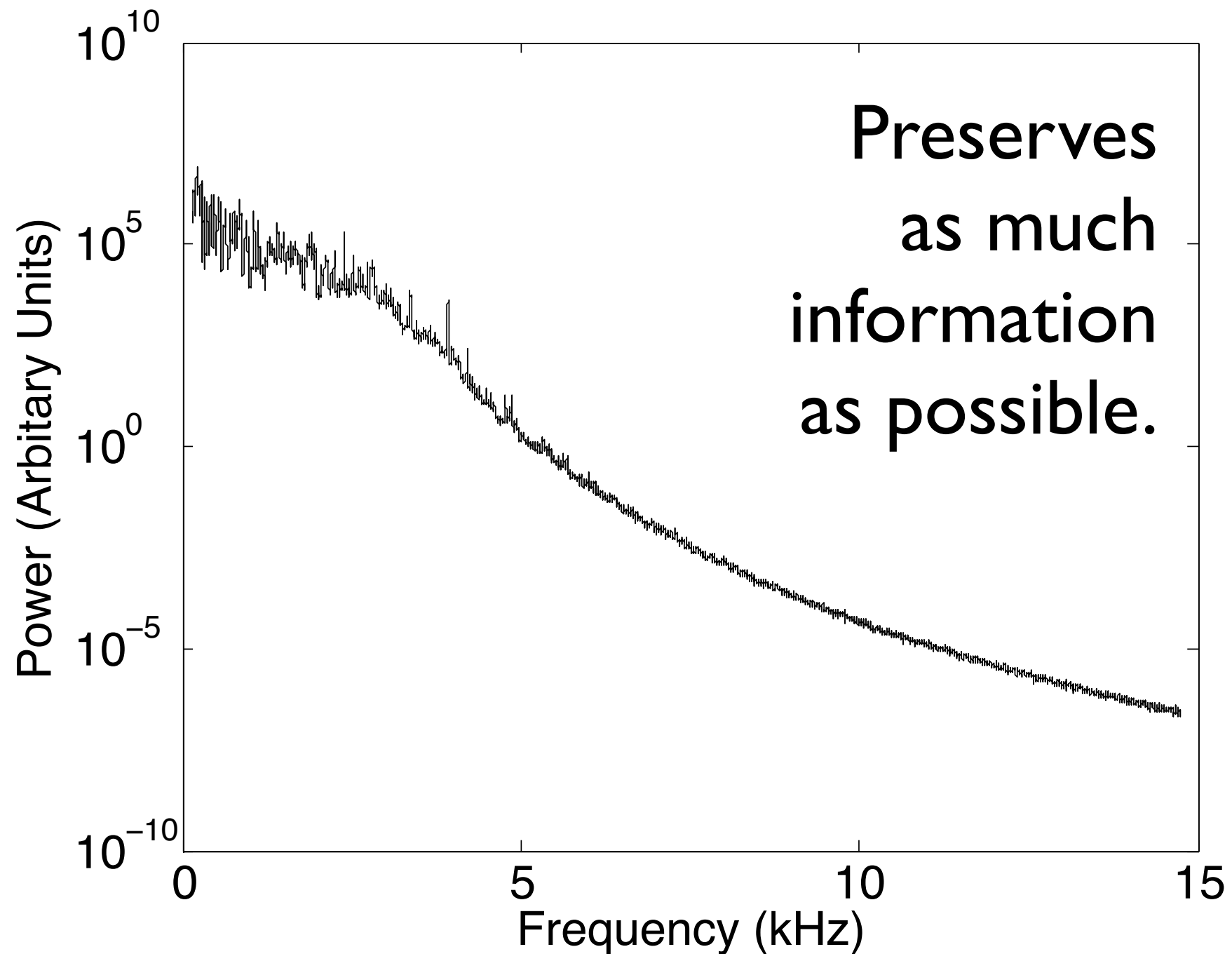
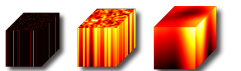
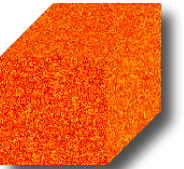
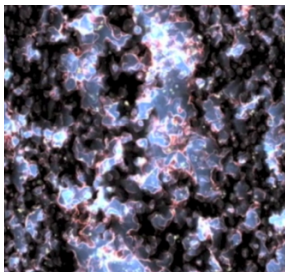
# The Foregrounds



# Naïve Filtering



# Inverse Variance Weighting



Careful statistics help isolate the  
signal from the foregrounds...

Recall...

$$\hat{p}^\beta \equiv M^{\alpha\beta} \mathbf{x}^\top \mathbf{C}^{-1} \mathbf{Q}^\alpha \mathbf{C}^{-1} \mathbf{x}$$

and

$$\text{Cov}(\hat{\mathbf{p}}) = \mathbf{M} \mathbf{F} \mathbf{M}^\top$$


$$\mathbf{M} \sim \mathbf{I}$$

- Smallest errors, but errors are correlated
- Hard to cut out foregrounds

$$\mathbf{M} \sim \mathbf{F}^{-1/2}$$

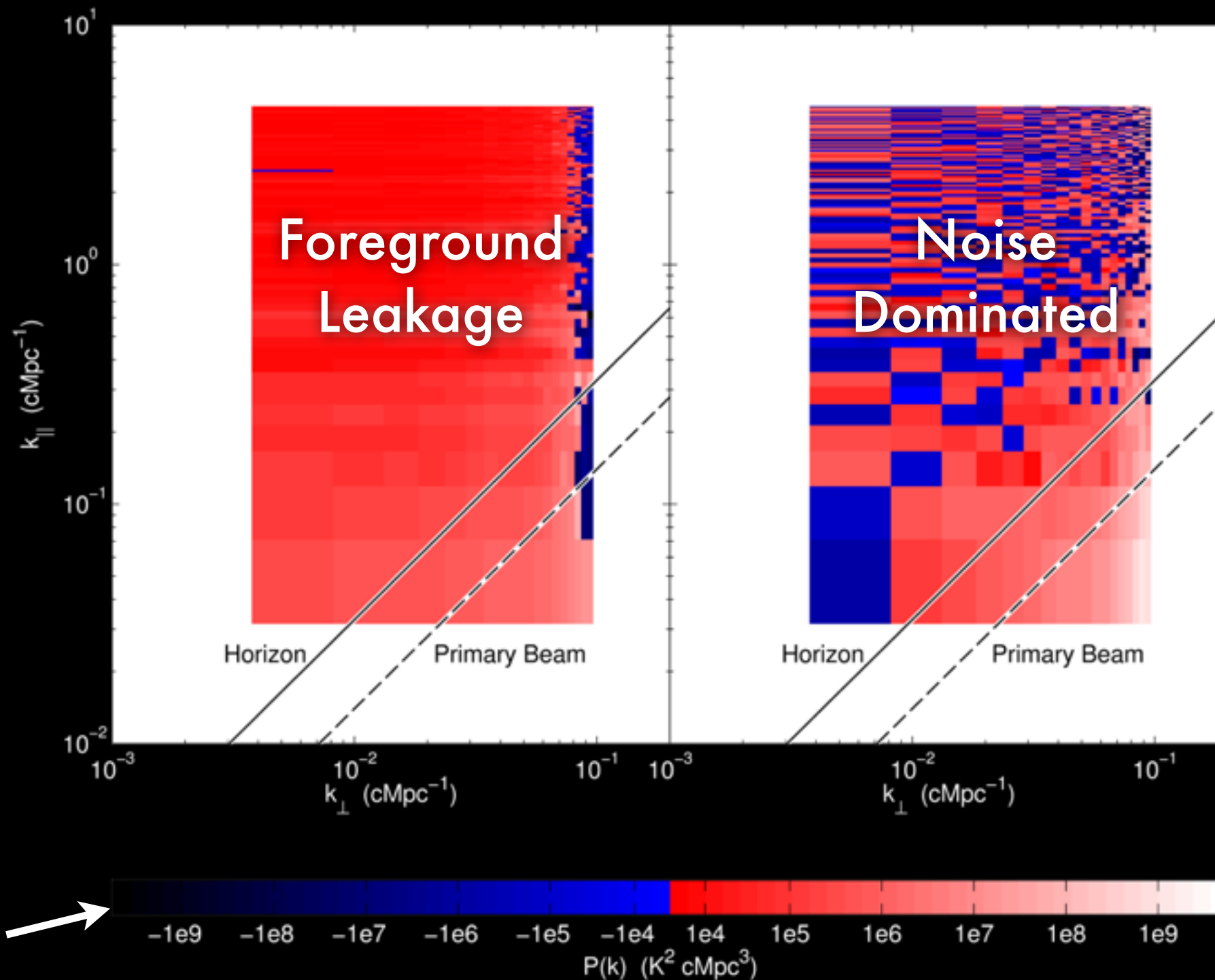
- Decorrelated errors.
- Each band power represents a mutually exclusive yet collectively exhaustive piece of information.



# A good estimator preserves the EoR Window.

$$\mathbf{M} \sim \mathbf{I}$$

$$\mathbf{M} \sim \mathbf{F}^{-1/2}$$



*Dillon et al.*  
(2014a)

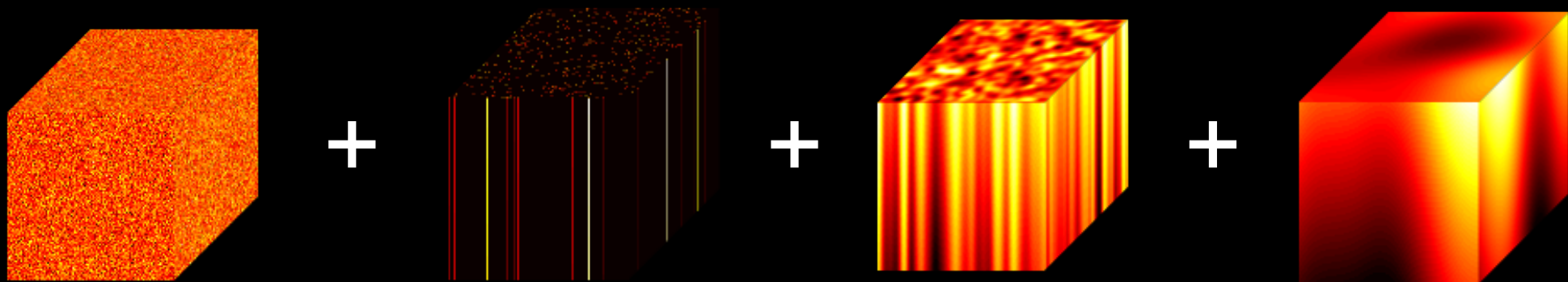
# But there's a catch.

$$\mathbf{C}^{-1}$$

- Scales as  $O(N^3)$
- Computationally infeasible with current data sets

# Fast Power Spectrum Estimation

1. Generate lots of random data cubes from the model covariance, exploiting symmetries



All in  $O(N \log N)^*$

*Dillon, Liu, &  
Tegmark (2013)*



Because  $\mathbf{N} = \mathbf{F}_\perp^\dagger \tilde{\mathbf{N}} \mathbf{F}_\perp$ , and because  $\tilde{\mathbf{N}}$  is a diagonal matrix, we define  $\mathbf{P}_\mathbf{N}$  and  $\mathbf{P}_\mathbf{N}^\dagger$  as follows:

$$\begin{aligned}\mathbf{P}_\mathbf{N} &= \tilde{\mathbf{N}}^{-1/2} \mathbf{F}_\perp, \\ \mathbf{P}_\mathbf{N}^\dagger &= \mathbf{F}_\perp^\dagger \tilde{\mathbf{N}}^{-1/2}.\end{aligned}\quad (\text{C2})$$

Since applying  $\mathbf{P}_\mathbf{N}$  only requires multiplying by the inverse square root of a diagonal matrix and Fourier transforming in two dimensions, the complexity of applying  $\mathbf{P}_\mathbf{N}$  to a vector is less than  $\mathcal{O}(N \log N)$ .

## 2. Constructing a Preconditioner for $\mathbf{U}$

The matrix  $\mathbf{U}$  (Equation 55) can be written as the tensor product of three Toeplitz matrices, one for each dimension, bookended by two diagonal matrices,  $\mathbf{D}_\mathbf{U}$ . Furthermore, since  $\mathbf{D}_\mathbf{U}$  depends only on frequency (as we saw in Section III D 2), its effect can be folded into  $\mathbf{U}_z$  such that

$$\mathbf{D}_\mathbf{U}[\mathbf{U}_x \otimes \mathbf{U}_y \otimes \mathbf{U}_z] \mathbf{D}_\mathbf{U} \equiv \mathbf{U}_x \otimes \mathbf{U}_y \otimes \mathbf{U}_z'. \quad (\text{C3})$$

It is generally the proximated by the that the spatial c is comparable with ment. This assum fairly compact are longest baseline— be optimal for 21 resolution on the c rable to the fiducis describe the clust sources. For the only, we can there

matrix that looks like  $\mathbf{I} + \bar{\mathbf{U}}$  we can make it look like  $\mathbf{I}$ . So can we take  $\mathbf{I} + \bar{\mathbf{U}} + \bar{\mathbf{\Gamma}}$ , where  $\bar{\mathbf{\Gamma}} \equiv \mathbf{P}_\mathbf{N} \mathbf{\Gamma} \mathbf{P}_\mathbf{N}^\dagger$ , and turn it into  $\mathbf{I} + \bar{\mathbf{U}}$ ? Looking at  $\bar{\mathbf{\Gamma}}$ ,

$$\begin{aligned}\bar{\mathbf{\Gamma}} &= \tilde{\mathbf{N}}^{-1/2} \mathbf{F}_\perp \lambda_\Gamma \mathbf{v} \mathbf{v}^\dagger \mathbf{F}_\perp^\dagger \tilde{\mathbf{N}}^{-1/2} \\ &= \lambda_\Gamma (\tilde{\mathbf{N}}_\perp^{-1/2} \tilde{\mathbf{v}}_\perp \tilde{\mathbf{v}}_\perp^\dagger \tilde{\mathbf{N}}_\perp^{-1/2}) \otimes \mathbf{v}_z \mathbf{v}_z^\dagger,\end{aligned}\quad (\text{C20})$$

where  $\lambda_\Gamma$  is the sole eigenvalue we are considering and where  $\tilde{\mathbf{v}}_\perp \equiv \mathbf{F}_\perp \mathbf{v}_\perp$ .

Again, we will look at a preconditioner of the  $\mathbf{P}_\mathbf{F} = \mathbf{I} - \beta \mathbf{\Pi}$  where:

$$\mathbf{\Pi} \equiv (\tilde{\mathbf{N}}_\perp^{-1/2} \tilde{\mathbf{v}}_\perp \tilde{\mathbf{v}}_\perp^\dagger \tilde{\mathbf{N}}_\perp^{-1/2}) \otimes \mathbf{v}_z \mathbf{v}_z^\dagger. \quad (\text{C21})$$

where we have dro ity. Looking bac explains the stair for every eigenval values.

Since only a few logically useful to preconditioning p rank 1 matrix by after the first eig the other relevant follows:

where  $\mathbf{v}_z$  is the n

Let us now take

This time, the  $\tilde{\mathbf{N}}_\perp^{\pm 1/2}$  matrices do not pass through the eigenvectors to cancel one another out. We now exploit the spectral similarity of foregrounds and the fact that  $\tilde{\mathbf{v}}_\perp^\dagger \tilde{\mathbf{v}}_\perp = \mathbf{v}_z^\dagger \mathbf{v}_z = 1$  to obtain

$$\mathbf{P}_\mathbf{F} \bar{\mathbf{U}} \mathbf{P}_\mathbf{F}^\dagger = \bar{\mathbf{U}} + \frac{\lambda_\mathbf{U}}{\lambda_\Gamma} (\beta^2 - 2\beta) \bar{\mathbf{\Gamma}}. \quad (\text{C22})$$

This is very useful because it means that if we pick  $\beta$  properly, we can get the second term to cancel the  $\bar{\mathbf{\Gamma}}$  terms we expect when we calculate the full effect of  $\mathbf{P}_\mathbf{F}$  and  $\mathbf{P}_\mathbf{N}$  on  $\mathbf{N} + \mathbf{U} + \mathbf{\Gamma}$ . Noting that the sole eigenvalue of  $\bar{\mathbf{\Gamma}}$  is  $\bar{\lambda}_\Gamma \equiv \lambda_\Gamma \tilde{\mathbf{v}}_\perp^\dagger \tilde{\mathbf{N}}_\perp^{-1} \tilde{\mathbf{v}}_\perp$ , we also define  $\bar{\lambda}_\mathbf{U} \equiv \lambda_\mathbf{U} \tilde{\mathbf{v}}_\perp^\dagger \tilde{\mathbf{N}}_\perp^{-1} \tilde{\mathbf{v}}_\perp$ . Multiplying our preconditioner by our matrices, we see that the equality of the single eigenvalues yields another quadratic equation for  $\beta$ :

$$\begin{aligned}1 + \bar{\lambda}_\mathbf{U} &= 1 - 2\beta + \beta^2 + (\beta^2 - 2\beta + 1) \bar{\lambda}_\Gamma \\ &\quad + \bar{\lambda}_\Gamma \frac{\lambda_\mathbf{U}}{\lambda_\Gamma} (\beta^2 - 2\beta).\end{aligned}\quad (\text{C23})$$

$\mathbf{U} + \mathbf{N}$ :

$$\begin{aligned}\mathbf{P}_\mathbf{N}(\mathbf{U} + \mathbf{N})\mathbf{P}_\mathbf{N}^\dagger &= \mathbf{I} + \tilde{\mathbf{N}}^{-1} \\ &= \mathbf{I} + \tilde{\mathbf{N}}^{-1} \\ &= \mathbf{I} + \bar{\mathbf{U}}.\end{aligned}$$

Our next goal, then  $\mathbf{P}_\mathbf{U}$  that, when app to  $\mathbf{I}$ .

We now take a approximation to s to the line of sight,

$$\begin{aligned}\bar{\mathbf{U}} &\approx (\tilde{\mathbf{N}}_\perp^{-1/2} \otimes \\ &= (\tilde{\mathbf{N}}_\perp^{-1} \otimes (\end{aligned}$$

where  $\tilde{\mathbf{N}}_\perp$  is still a dimensions, genera aged over frequency ditioning matrices, where  $\mathbf{\Pi}$  has the  $\bar{\mathbf{U}} \mathbf{\Pi}^\dagger = \bar{\mathbf{U}}$ . The m

Solving the quadratic equation, we get

$$\mathbf{P}_\mathbf{U} \equiv \mathbf{I} - \left[ \sum_l \left( 1 - \sqrt{\frac{1}{1 + \bar{\lambda}_l}} \right) \mathbf{v}_z \mathbf{v}_z^\dagger \otimes \tilde{\delta}_{x,x_l} \otimes \tilde{\delta}_{y,y_l} \right], \quad (\text{C12})$$

where the pair of  $\tilde{\delta}$  matrices pick out a particular  $uv$ -cell. If we want to generalize to more eigenvectors of  $\mathbf{U}_z$ , we simply need to keep subtracting off sums of matrices on the right hand side of Equation (C12):

$$\mathbf{P}_\mathbf{U} \equiv \mathbf{I} - \sum_k \left[ \sum_l \left( 1 - \sqrt{\frac{1}{1 + \bar{\lambda}_{l,k}}} \right) \mathbf{v}_{z_k} \mathbf{v}_{z_k}^\dagger \otimes \tilde{\delta}_{x,x_l} \otimes \tilde{\delta}_{y,y_l} \right], \quad (\text{C13})$$

This works because every set of vectors corresponding to a value of  $k$  is orthogonal to every other set. Each term in the above sum acts on a different subspace of  $\mathbf{C}$  independent of all the other terms in the sum.

If the relevant vectors  $\mathbf{v}_{z_k}$  are represented by  $\mathbf{P}_\mathbf{F}$ , Solving, we finally have our  $\mathbf{P}_\mathbf{F}$  that acts on  $\mathbf{I} + \bar{\mathbf{U}} + \bar{\mathbf{\Gamma}}$  and yields  $\mathbf{I} + \bar{\mathbf{U}}$ :

$$\begin{aligned}\mathbf{P}_\mathbf{F} &= \mathbf{I} - \left( 1 - \sqrt{\frac{1 + \bar{\lambda}_\mathbf{U}}{1 + \bar{\lambda}_\mathbf{U} + \bar{\lambda}_\Gamma}} \right) \times \\ &\quad \left[ (\tilde{\mathbf{N}}_\perp^{-1/2} \tilde{\mathbf{v}}_\perp \tilde{\mathbf{v}}_\perp^\dagger \tilde{\mathbf{N}}_\perp^{-1/2}) \otimes \mathbf{v}_z \mathbf{v}_z^\dagger \right].\end{aligned}\quad (\text{C24})$$

Finally, generalizing to multiple eigenvalues and taking advantage of the orthonormality of the eigenvectors, we have

$$\begin{aligned}\mathbf{P}_\mathbf{F} &= \mathbf{I} - \sum_{k,m} \left[ \left( 1 - \sqrt{\frac{1 + \bar{\lambda}_{\mathbf{U},k}}{1 + \bar{\lambda}_{\mathbf{U},k} + \bar{\lambda}_{\Gamma,k,m}}} \right) \times \right. \\ &\quad \left. \left( (\tilde{\mathbf{N}}_\perp^{-1/2} \tilde{\mathbf{v}}_{\perp,m} \tilde{\mathbf{v}}_{\perp,m}^\dagger \tilde{\mathbf{N}}_\perp^{-1/2}) \otimes \mathbf{v}_{z_k} \mathbf{v}_{z_k}^\dagger \right) \right].\end{aligned}\quad (\text{C25})$$

The result of this somewhat complicated preconditioner is a reduction of the condition number of the matrix to be inverted by many orders of magnitude (see Figure 5).

Lastly, we include Fourier transforms at the front and the back of the preconditioner, so that the result, when multiplied by a real vector, returns a real vector. Therefore, the total preconditioner we use for  $\mathbf{C}$  is:

$$\mathbf{F}_\perp^\dagger \mathbf{P}_\mathbf{U} \mathbf{P}_\mathbf{F} \mathbf{P}_\mathbf{N} (\mathbf{R} + \mathbf{U} + \mathbf{N} + \mathbf{G}) \mathbf{P}_\mathbf{N}^\dagger \mathbf{P}_\mathbf{F}^\dagger \mathbf{P}_\mathbf{U}^\dagger \mathbf{F}_\perp. \quad (\text{C26})$$

which can be interpreted as a set of matrices describing spectral coherence, each localized to one point source, and all of which are spatially uncorrelated. And likewise, we can write down  $\mathbf{G}$  as:

$$\mathbf{G} = \sum_{i,j,k} \left[ \lambda_{x_i} \lambda_{y_j} \lambda_{z_k} \mathbf{v}_{x_i} \mathbf{v}_{x_i}^\dagger \otimes \mathbf{v}_{y_j} \mathbf{v}_{y_j}^\dagger \otimes \mathbf{v}_{z_k} \mathbf{v}_{z_k}^\dagger \right]. \quad (\text{C15})$$

We now make two key approximations for the purposes of preconditioning. First, we assume that all the  $z_k$  eigenvectors are the same, so  $\mathbf{v}_{z_k} \approx \mathbf{v}_{z_n,k}$  for all  $n$ , all of which are also taken to be the same as the eigenvectors that appear in the preconditioner for  $\mathbf{U}$  in Equation C13. Second, as in Section C2, we are only interested in acting upon the largest eigenvalues of  $\mathbf{R}$  and  $\mathbf{G}$ . To this end, we will ultimately only consider the largest values of  $\lambda_{n,k}$  and  $\lambda_{i,j,k} \equiv \lambda_{x_i} \lambda_{y_j} \lambda_{z_k}$ , which will vastly reduce the computational complexity of the preconditioner.

Our strategy for overcoming the difficulty of the different bases is to simply add the two perpendicular parts of the matrices and then decompose the sum into its eigenvalues and eigenvectors. We therefore define

$$\mathbf{\Gamma} \equiv \mathbf{R} + \mathbf{G} \quad (\text{C16})$$

(choosing the symbol  $\mathbf{\Gamma}$  because it looks like  $\mathbf{R}$  and sounds like  $\mathbf{G}$ ). Given the above approximations, we can reexpress  $\mathbf{\Gamma}$  as follows:

$$\mathbf{\Gamma} \approx \sum_k (\mathbf{\Gamma}_{\perp,k} \otimes \mathbf{v}_{z_k} \mathbf{v}_{z_k}^\dagger), \quad (\text{C17})$$

where we have defined each  $\mathbf{\Gamma}_{\perp,k}$  as:

$$\begin{aligned}\mathbf{\Gamma}_{\perp,k} &\equiv \left( \sum_n \lambda_{n,k} \tilde{\delta}_{x,x_n} \otimes \tilde{\delta}_{y,y_n} \right) + \\ &\quad \left( \sum_{i,j} \lambda_{i,j,k} \mathbf{v}_{x_i} \mathbf{v}_{x_i}^\dagger \otimes \mathbf{v}_{y_j} \mathbf{v}_{y_j}^\dagger \right).\end{aligned}\quad (\text{C18})$$

Due to the high spectral coherence of the foregrounds, only a few values of  $k$  need to be included to precondition for  $\mathbf{\Gamma}$ . Considering the limit on angular box size imposed by the flat sky approximation and the limit on angular resolution imposed by the array size, this should require at most a few eigenvalue determinations of matrices no bigger than about  $10^4$  entries on a side. Moreover, those eigenvalue decompositions need only be computed once and then only partially stored for future use. In practice, this is not a rate limiting step, as we see in Section III E 2.

We now write down the eigenvalue decomposition of  $\mathbf{\Gamma}$ :

$$\mathbf{\Gamma} = \sum_k \left( \sum_l \lambda_{l,k} \mathbf{v}_{\perp,l} \mathbf{v}_{\perp,l}^\dagger \right) \mathbf{v}_{z_k} \mathbf{v}_{z_k}^\dagger. \quad (\text{C19})$$

Before we attack the general case, we assume that only one value of  $\lambda_{l,k}$  is worth preconditioning—we generalize to the full  $\mathbf{P}_\mathbf{F}$  later. We now know that if we have a

# Fast Power Spectrum Estimation

1. Generate lots of random data cubes from the model covariance, exploiting symmetries
2. Calculate our quadratic estimator

3. Monte Carlo many quadratic estimators to get error bars and window functions.

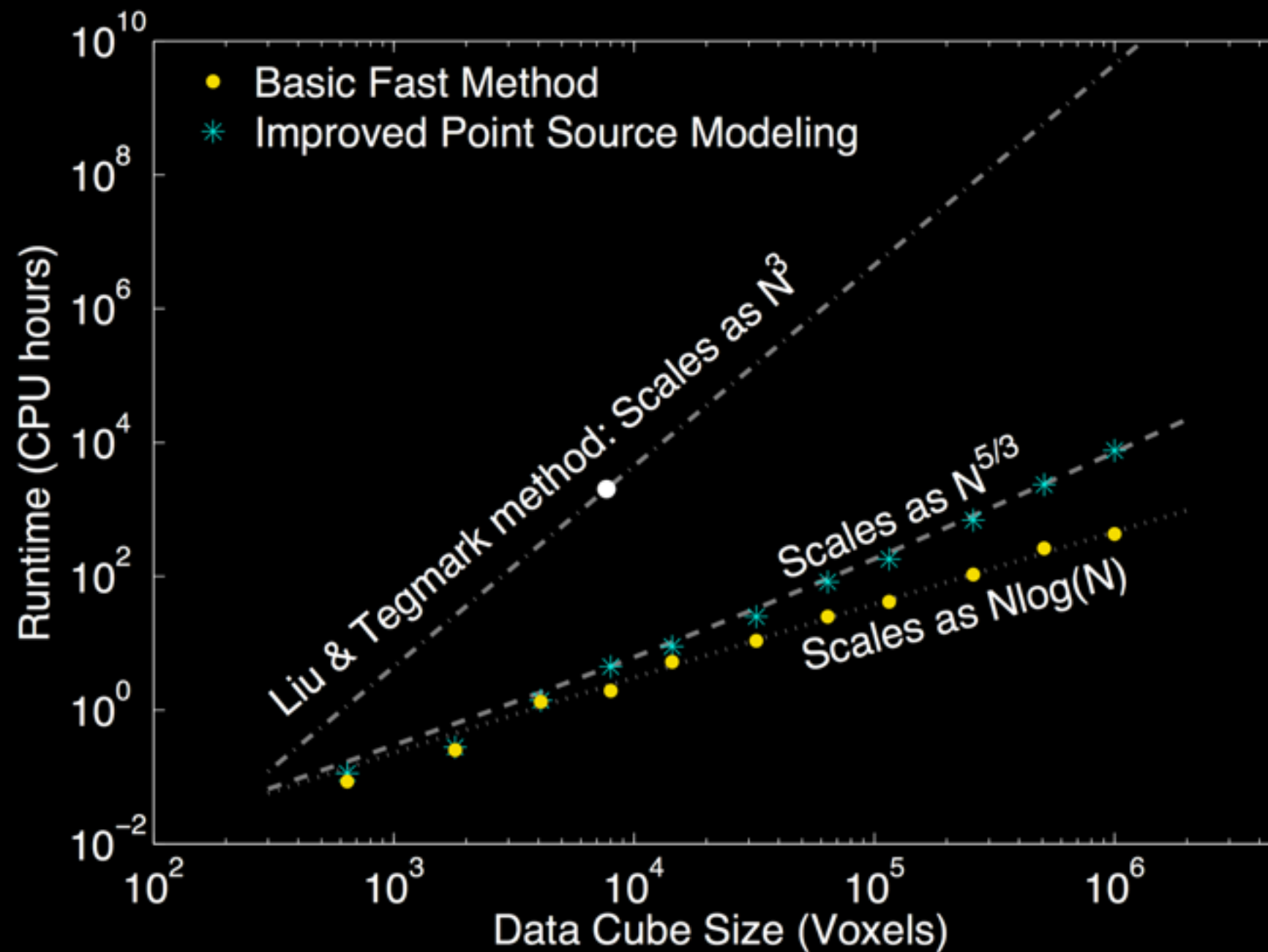
$$\text{Use } \text{Cov}(\mathbf{q}) = \mathbf{F}$$

$$\text{To avoid } F^{\alpha\beta} = \frac{1}{2} \text{tr} [\mathbf{C}^{-1} \mathbf{Q}^{\alpha} \mathbf{C}^{-1} \mathbf{Q}^{\beta}]$$

All in  $O(N \log N)^*$

*Dillon, Liu, &  
Tegmark (2013)*

# It works as fast as advertised.



*Dillon, Liu, &  
Tegmark (2013)*



This is timely because there's there's a lot of 21 cm interferometers now up and running.



And lots of related experiments in 21 cm Cosmology:  
ASKAP, BAOBAB, BINGO, CHIME, CRT, DARE, EDGES,  
EMBRACE, GBT, KAT-7, LEDA, LWA, MeerKAT, SKA...and more



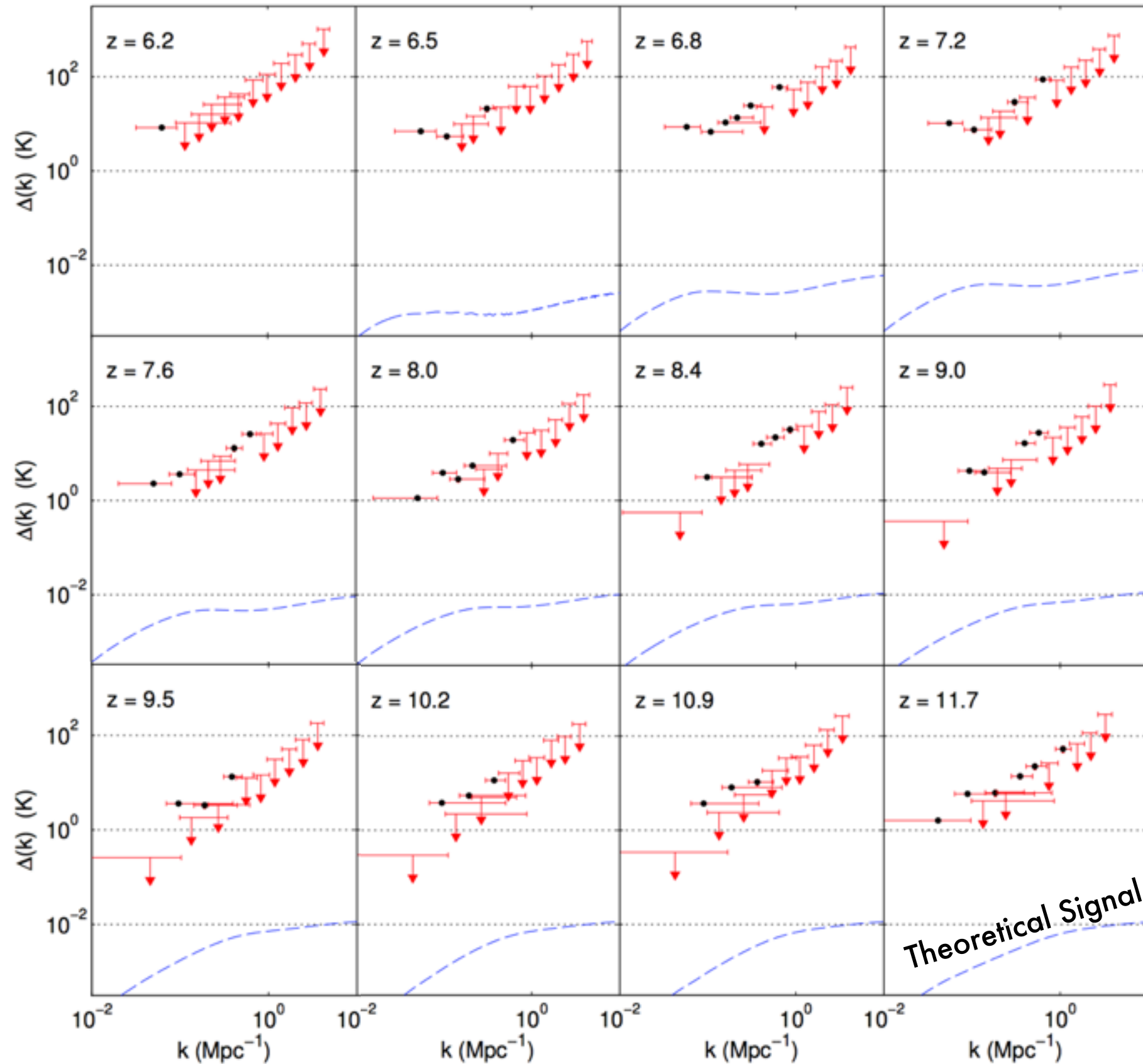
# The first application of our power spectrum estimation technique was to the MWA.

- Data taken in March 2010 with the Murchison Widefield Array 32 tile prototype array in Western Australia
- Approximately 3-5 hours of observation per frequency band



Image:

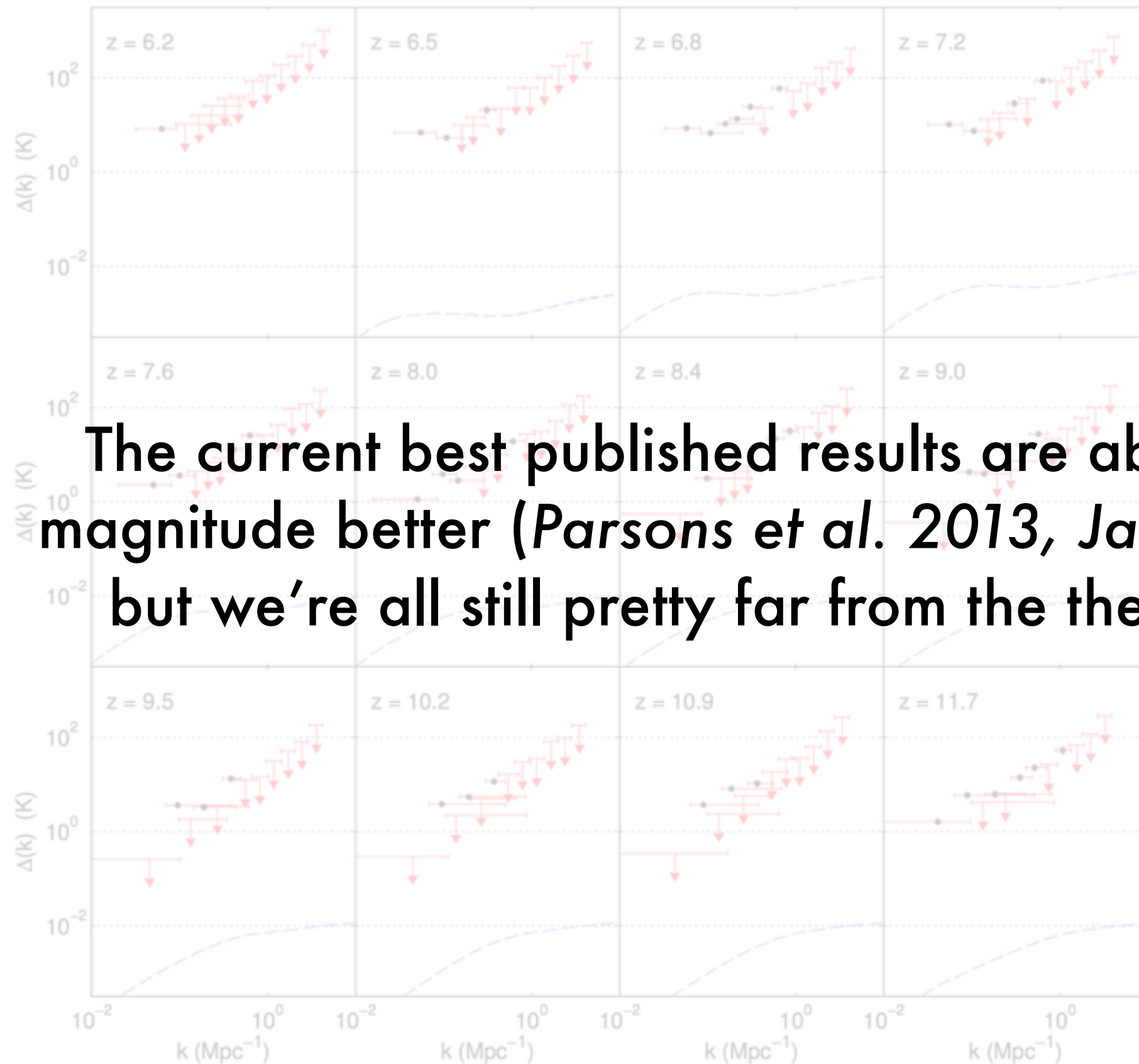




**Results:**

**We set power spectrum limits across a wide range of scales and redshifts.**

Theoretical Signal



The current best published results are about an order of magnitude better (*Parsons et al. 2013, Jacobs et al. 2014*), but we're all still pretty far from the theoretical signal.

# MWA 128-Tile **Preliminary** Data

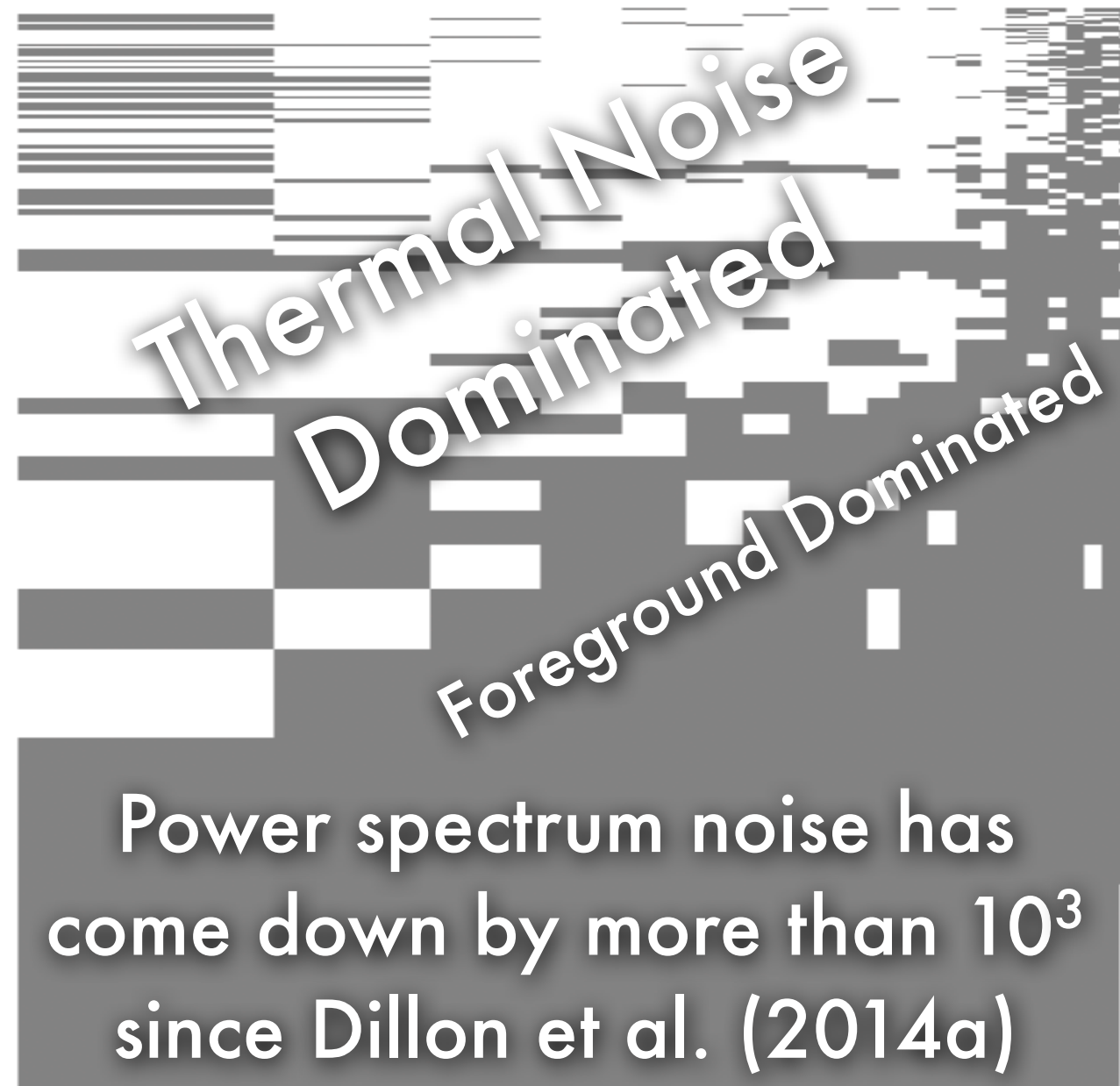
Buffer

Horizon Wedge

Primary Beam Wedge

[Preliminary Data Removed From Online Talk]

# MWA 128-Tile **Preliminary** Data



[Preliminary Data Removed From Online Talk]



# Work is still ongoing.

- Further refining calibration
- Integrating down with more data, while performing jackknife tests of data quality
- Improving our foreground and foreground uncertainty models

since Dillon et al. (2014a)

# We also need to understand our maps.

Measurements  $\longrightarrow$   $\mathbf{y} = \mathbf{A}\mathbf{x} + \mathbf{n}$

The Instrument  $\swarrow$   $\mathbf{A}$

True Sky  $\swarrow$   $\mathbf{x}$

Noise where:  $\langle \mathbf{n}\mathbf{n}^\dagger \rangle \equiv \mathbf{N}$   $\swarrow$   $\mathbf{n}$

Optimal Map Estimator  $\longrightarrow$   $\hat{\mathbf{x}} = \mathbf{D}\mathbf{A}^\dagger \mathbf{N}^{-1} \mathbf{y}$

$\swarrow$   $\mathbf{D}$  Normalization

# We also need to understand our maps.

Measurements  $\longrightarrow$   $\mathbf{y} = \mathbf{A}\mathbf{x} + \mathbf{n}$

The Instrument  $\swarrow$   $\mathbf{A}$

True Sky  $\swarrow$   $\mathbf{x}$

Noise where:  $\langle \mathbf{n}\mathbf{n}^\dagger \rangle \equiv \mathbf{N}$   $\swarrow$   $\mathbf{n}$

Optimal Map Estimator  $\longrightarrow$   $\hat{\mathbf{x}} = \mathbf{D}\mathbf{A}^\dagger \mathbf{N}^{-1} \mathbf{y}$

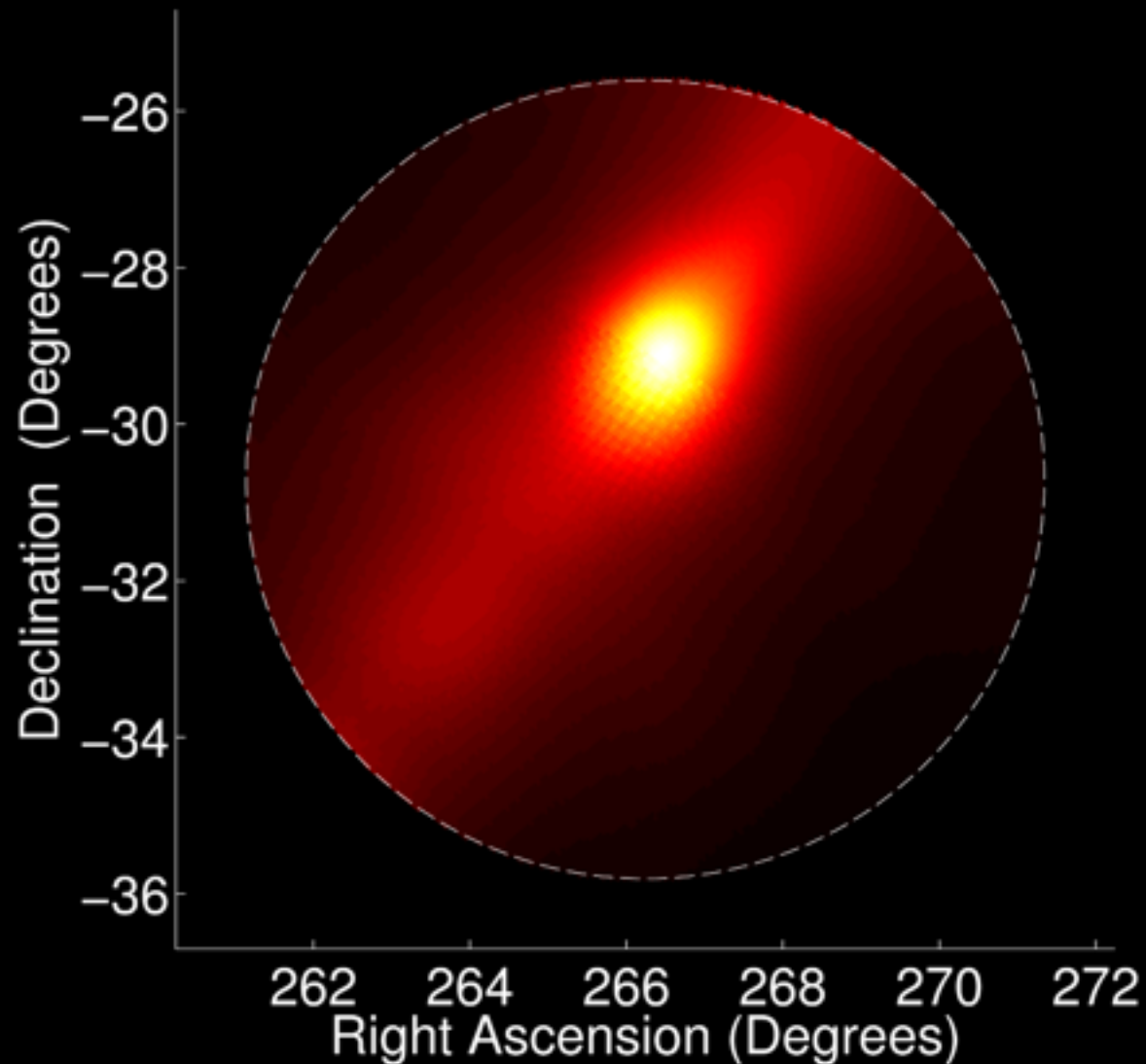
Normalization  $\swarrow$   $\mathbf{D}$

$$\langle \hat{\mathbf{x}} \rangle = \mathbf{D}\mathbf{A}^\dagger \mathbf{N}^{-1} \mathbf{A}\mathbf{x} \equiv \mathbf{P}\mathbf{x}$$

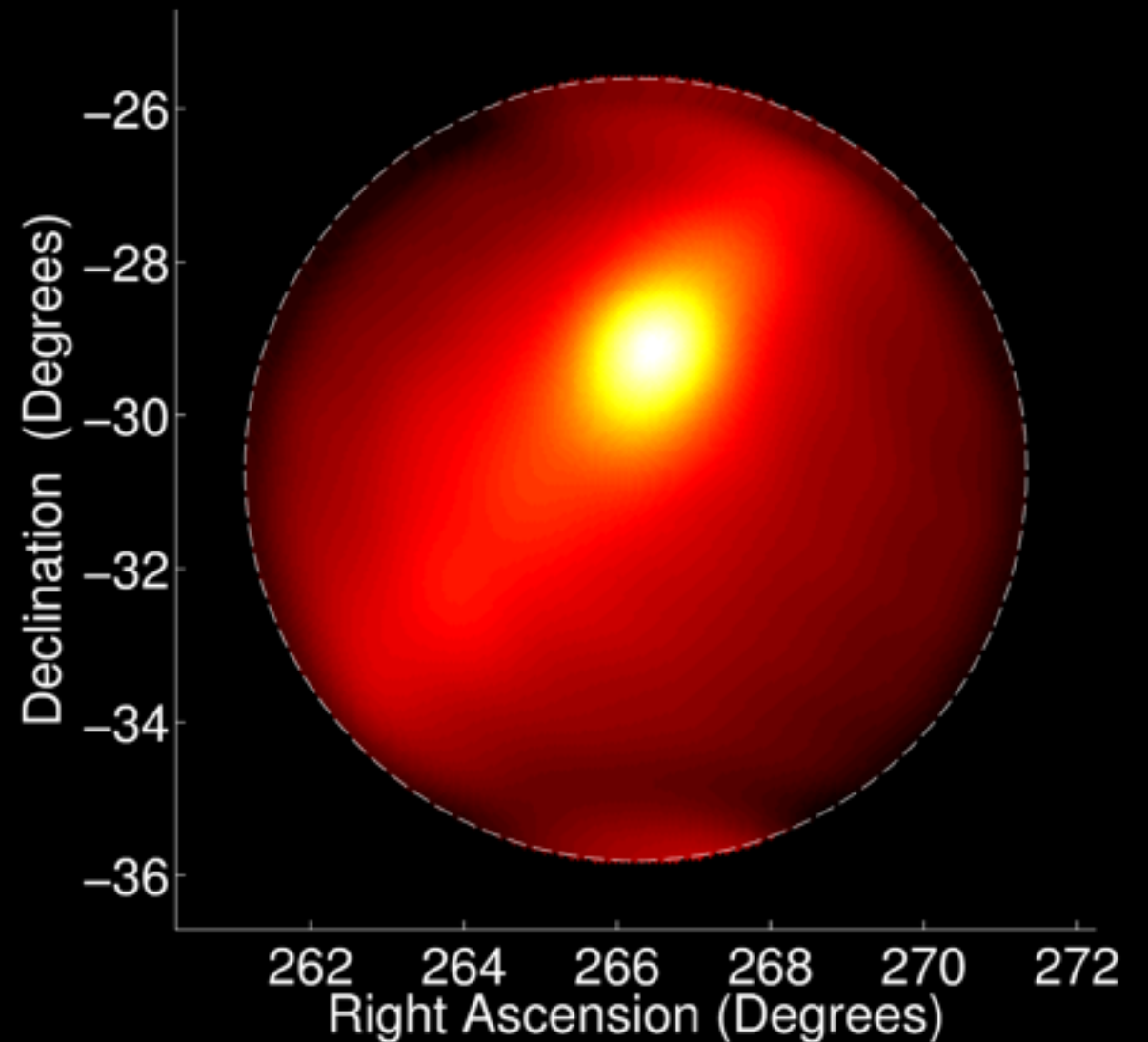
Matrix of PSFs  $\swarrow$   $\mathbf{P}$

# Our maps have different statistics than the true sky.

True Sky:  $\mathbf{x}$



"Dirty" Map:  $\langle \hat{\mathbf{x}} \rangle = \mathbf{P}\mathbf{x}$



# Our maps have different statistics than the true sky.

- We need to know  $\mathbf{P}$  to estimate power spectra and model foregrounds.
- Nominally,  $\mathbf{P}$  maps every point on the true sky to every point in the dirty map at every frequency and knows about every observation...so it's hard to calculate.

# Three ways to make it faster...

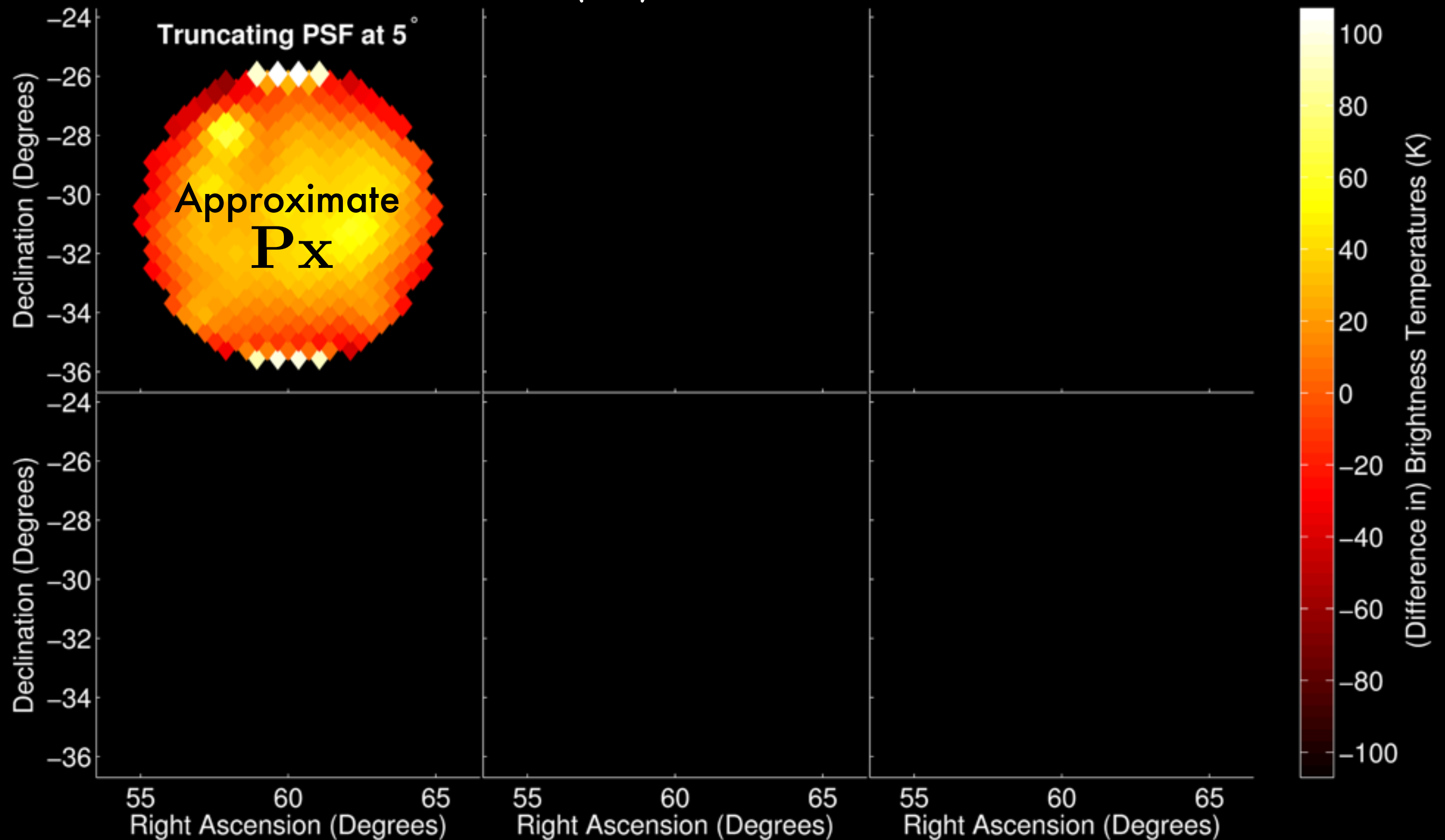
1. Truncating the PSF.
2. Combining together multiple sequential observations.
3. Fitting the PSF's translational variations with low-order polynomials.

All have speed vs. accuracy tradeoffs.

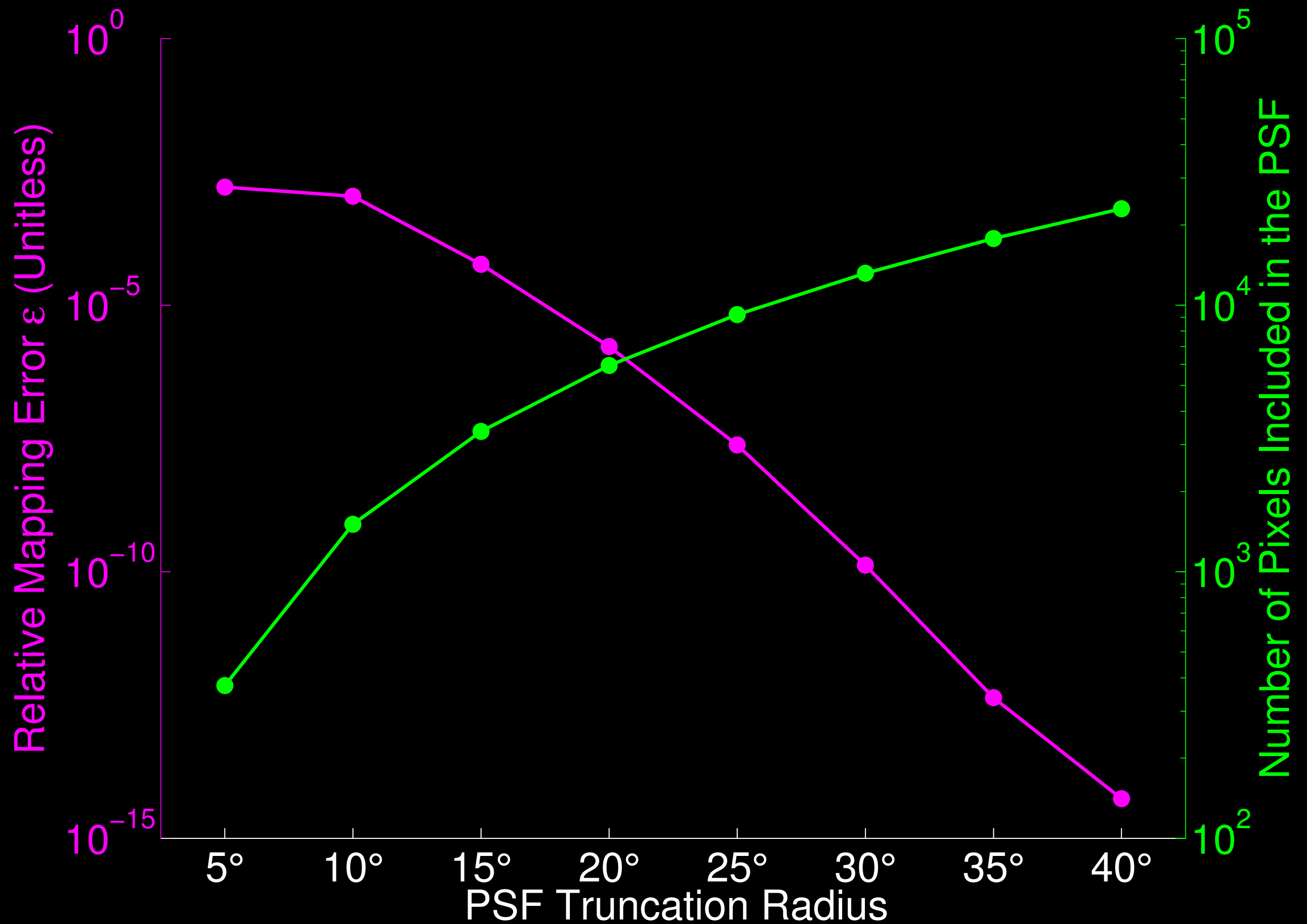


# Truncating the PSF trades speed for accuracy.

$$\langle \hat{\mathbf{x}} \rangle = \mathbf{P}\mathbf{x}$$



# Truncating the PSF trades speed for accuracy.

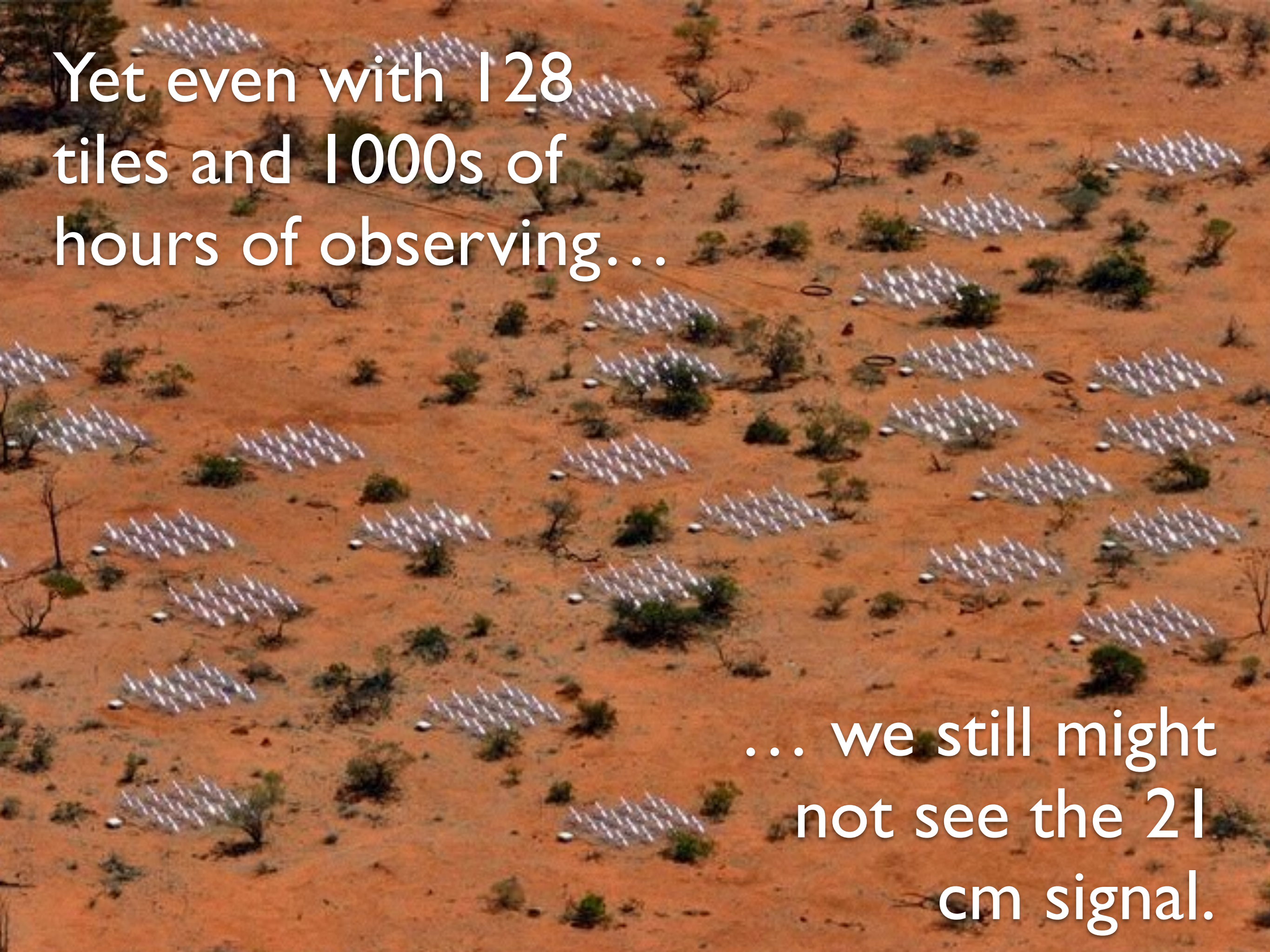


*Dillon et al. (2014b)*

# What's next?

- End-to-end simulation incorporating optimal mapmaking with quadratic power spectrum estimators.
- Apply an integrated mapmaking and power spectrum pipeline to real data to better keep the EoR window clean and to try to subtract foregrounds.





Yet even with 128  
tiles and 1000s of  
hours of observing...

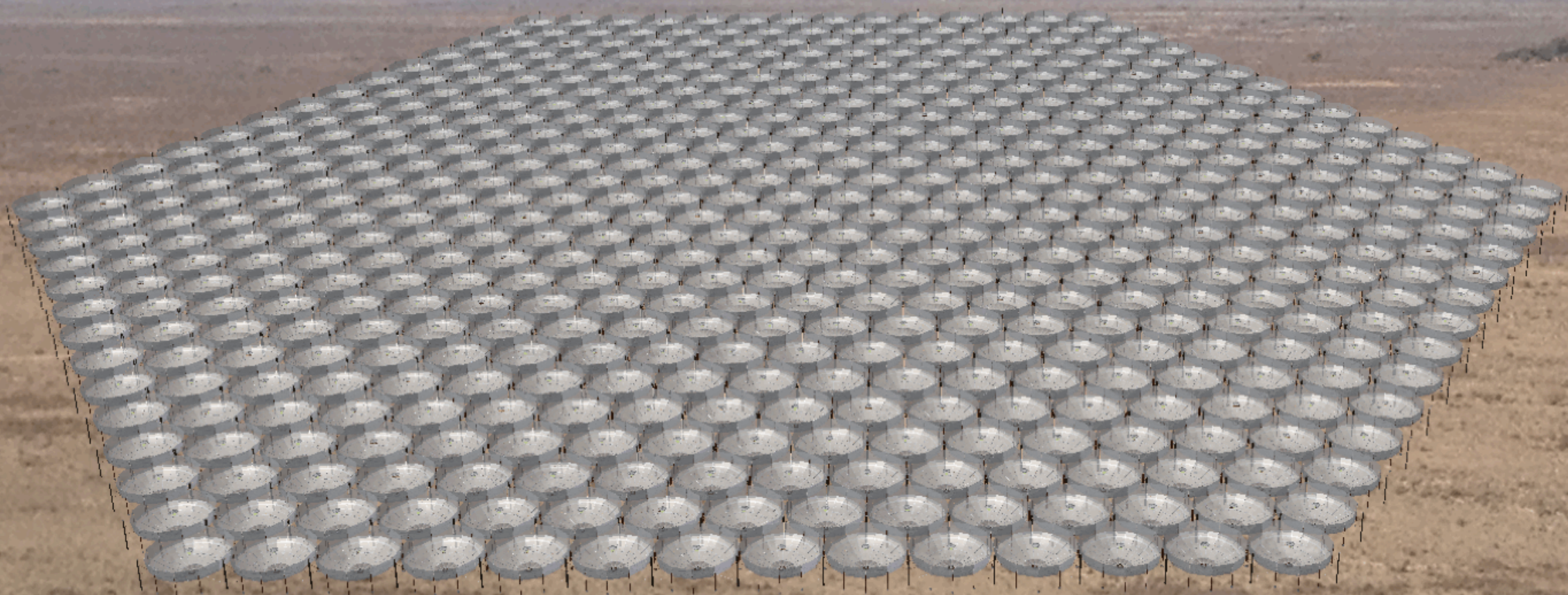
... we still might  
not see the 21  
cm signal.



How do we build a more  
sensitive telescope?

*As is usually the answer in astronomy:*

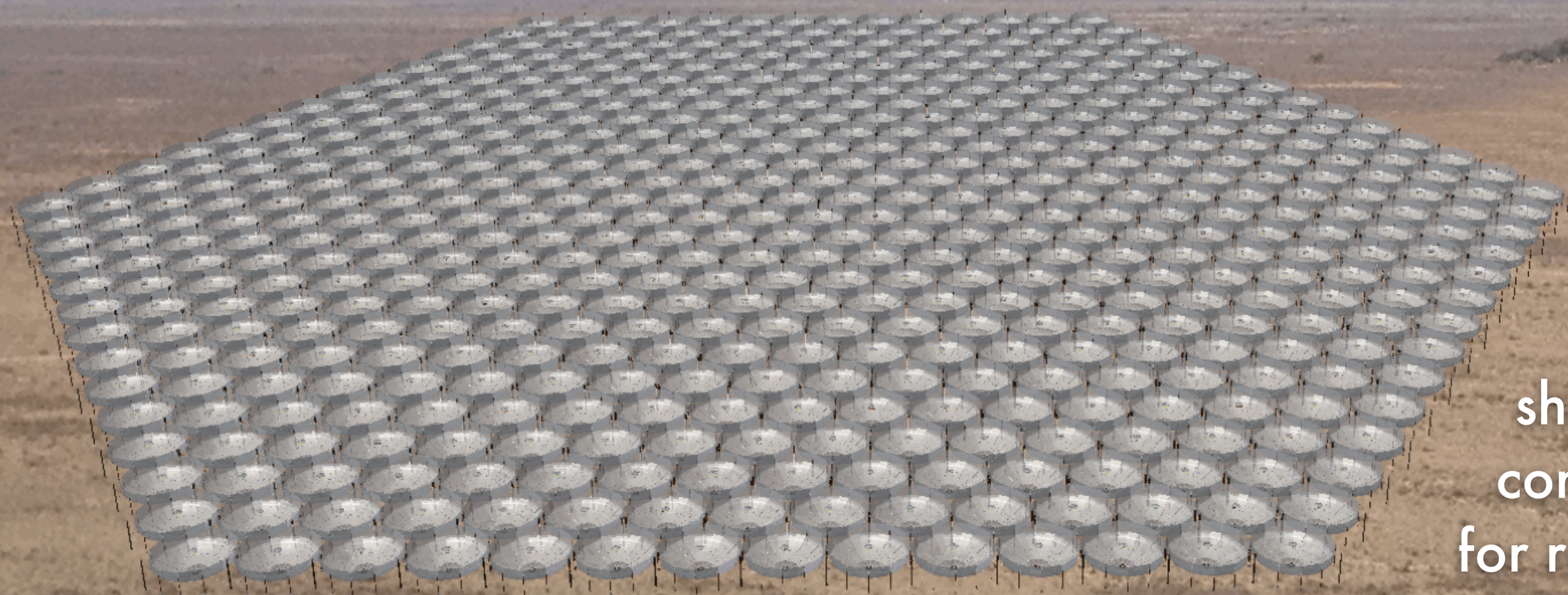
**Go bigger.**





# HERA

## The Hydrogen Epoch of Reionization Array



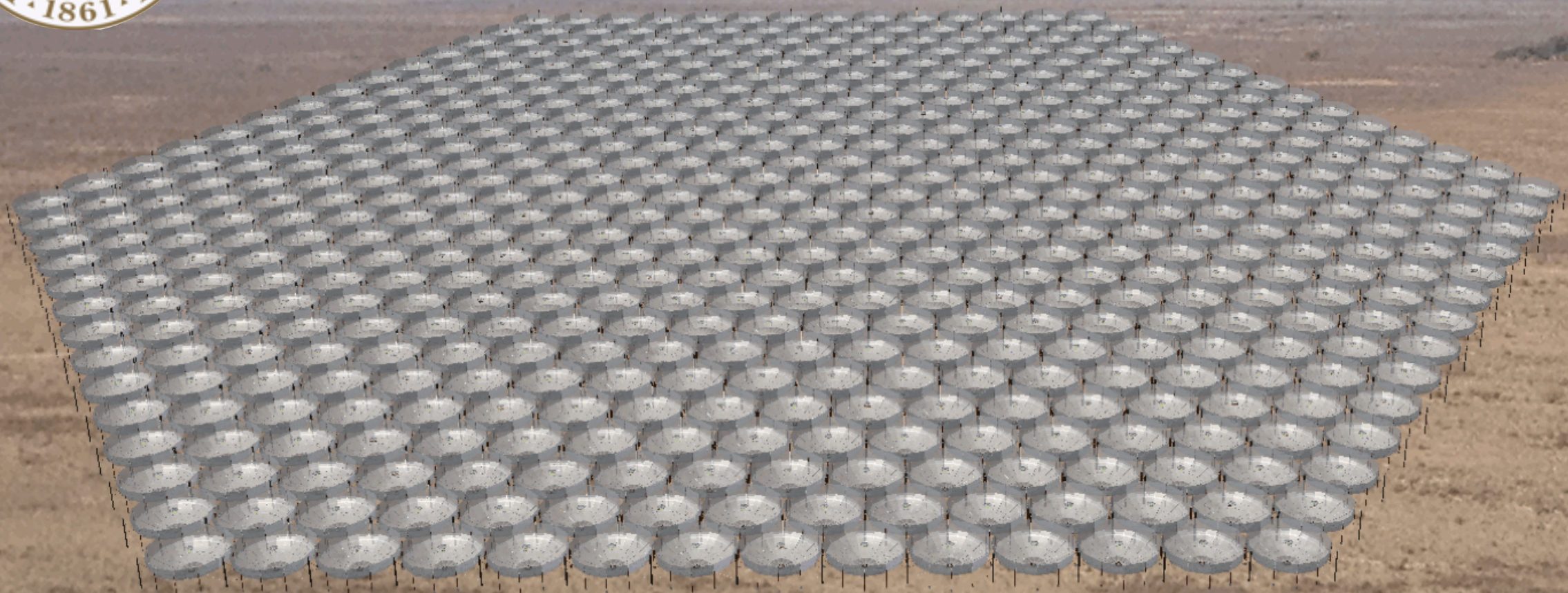
shipping  
container,  
for reference





# HERA

brings together teams and technical lessons from PAPER, MWA, and MITEoR.







# HERA

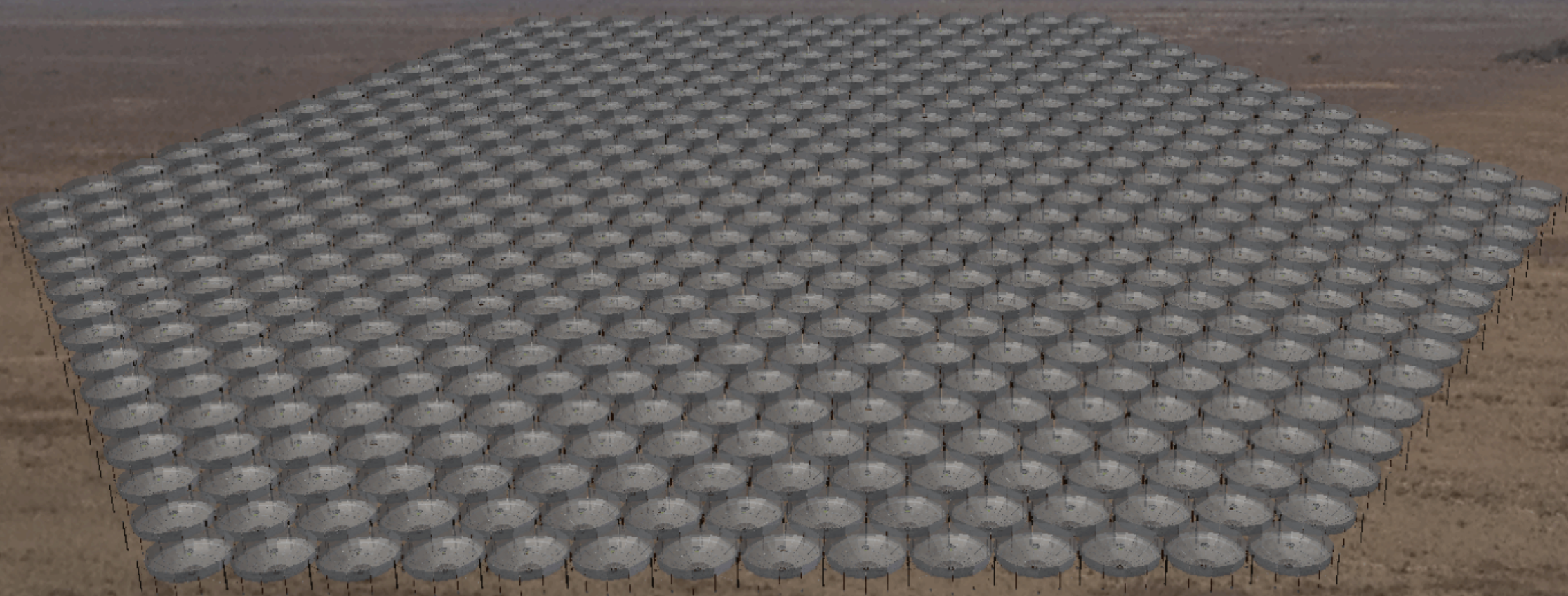
brings together teams and technical lessons from PAPER, MWA, and MITEoR.





# HERA will have:

- At least 331 stationary dishes that vastly increase sensitivity (at the cost of field of view).





HERA prototype  
element in the foothills  
behind Berkeley.



14 m diameter dishes





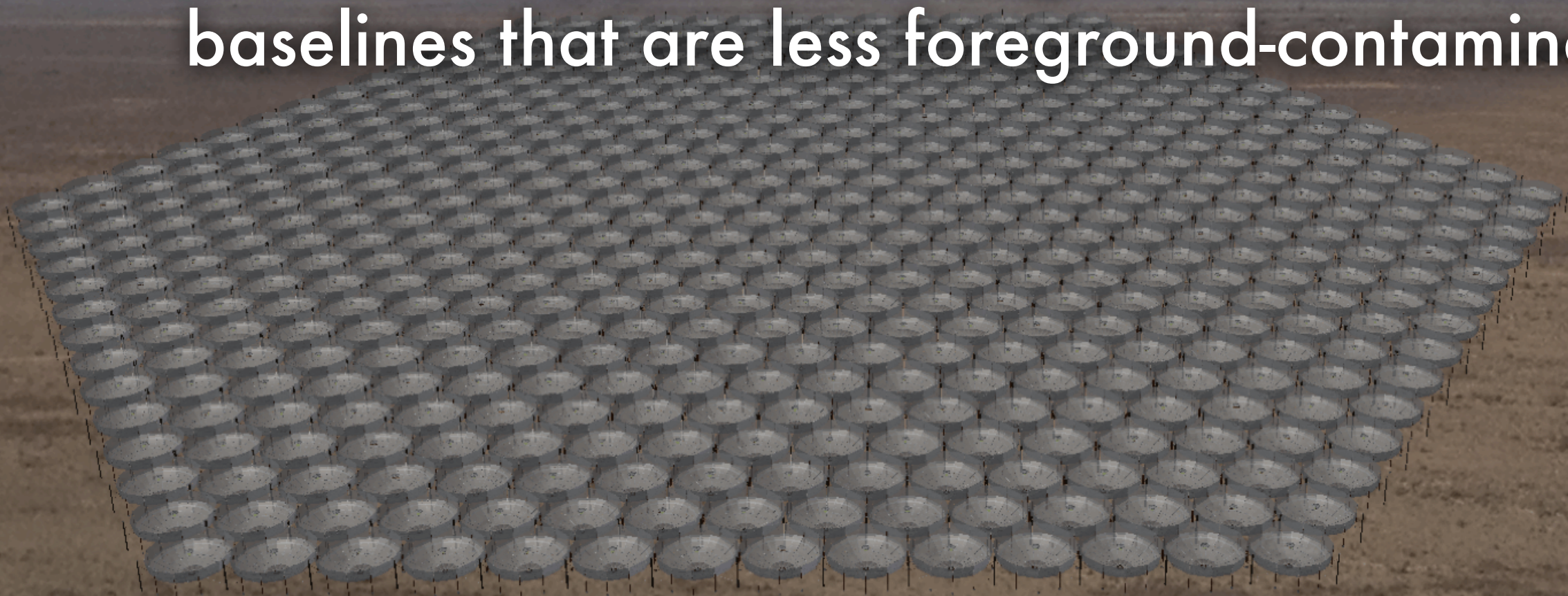
## The HERA Stripe

HERA is a drift scan instrument that maps out a stripe of constant declination.



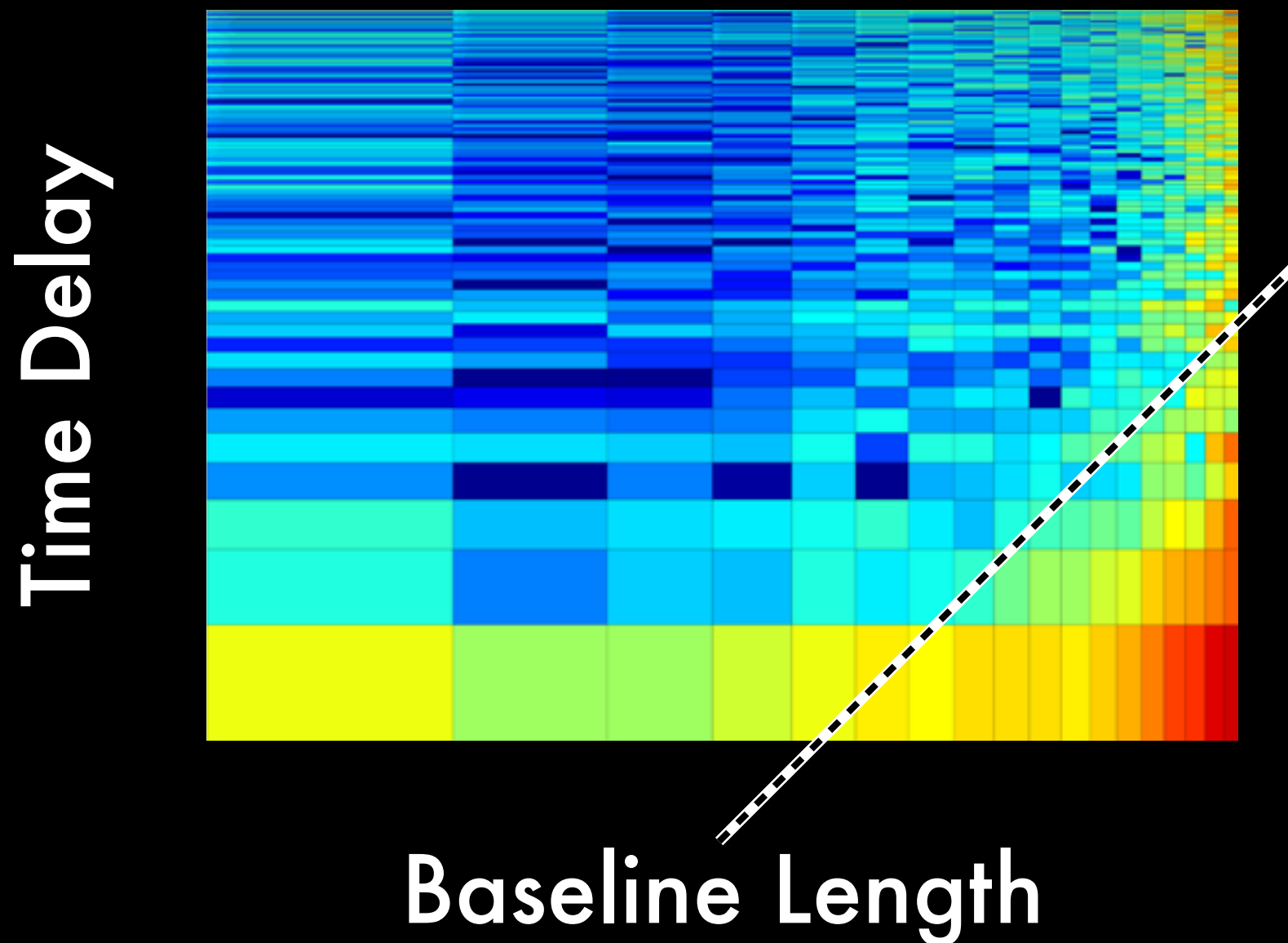
# HERA will have:

- At least 331 stationary dishes that vastly increase sensitivity (at the cost of field of view).
- A maximally packed configuration with short baselines that are less foreground-contaminated.



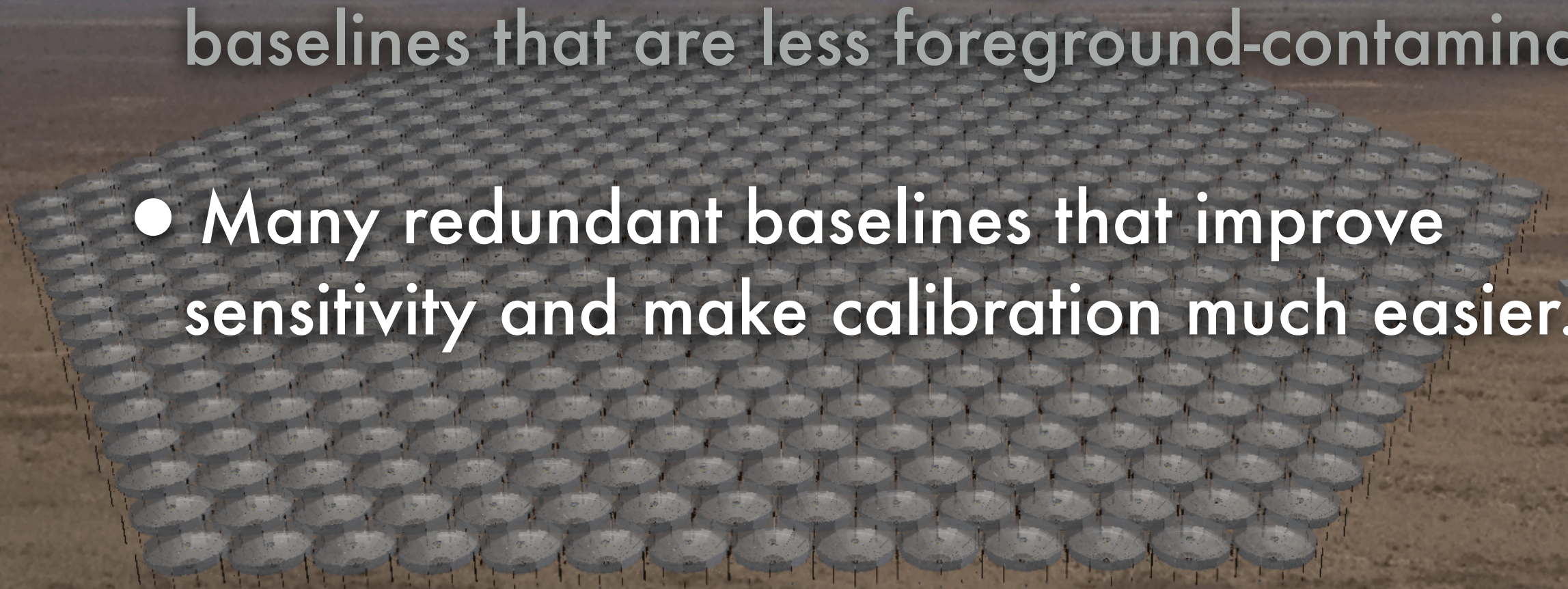


Recall, shorter baselines have “less wedge” in them.



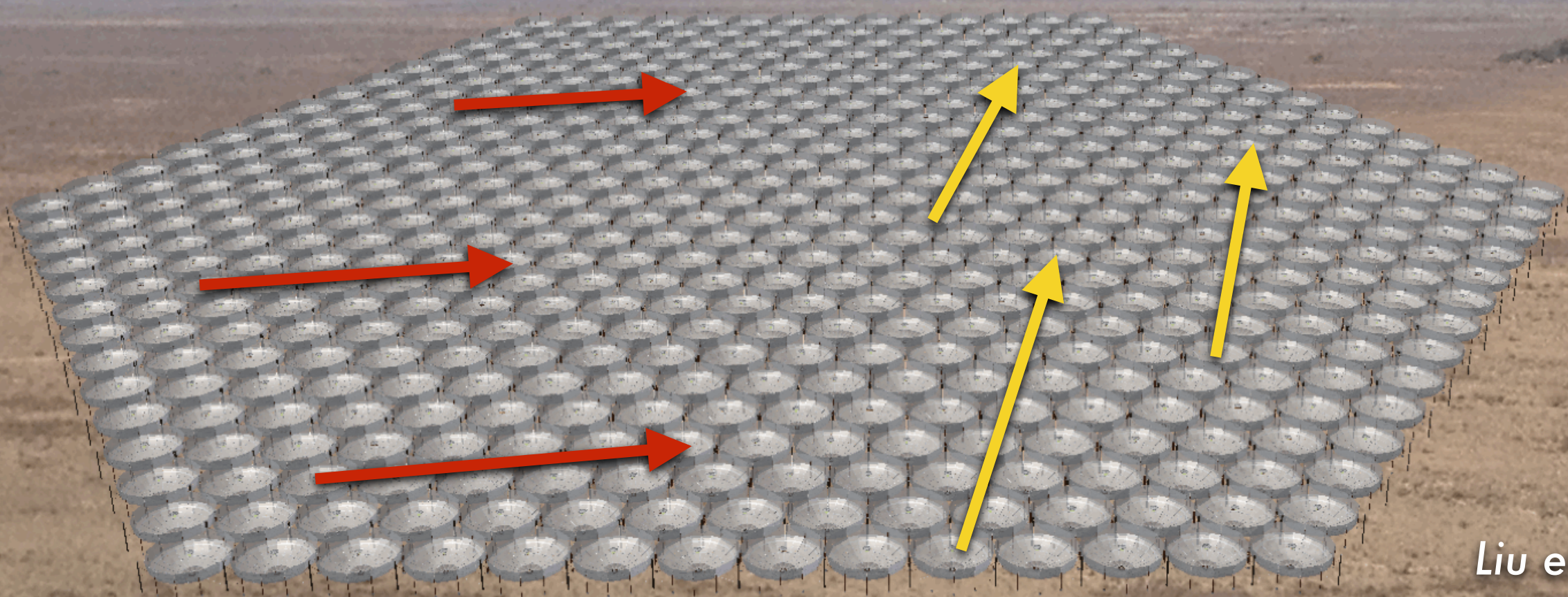
# HERA will have:

- At least 331 stationary dishes that vastly increase sensitivity (at the cost of field of view).
- A maximally packed configuration with short baselines that are less foreground-contaminated.
- Many redundant baselines that improve sensitivity and make calibration much easier.





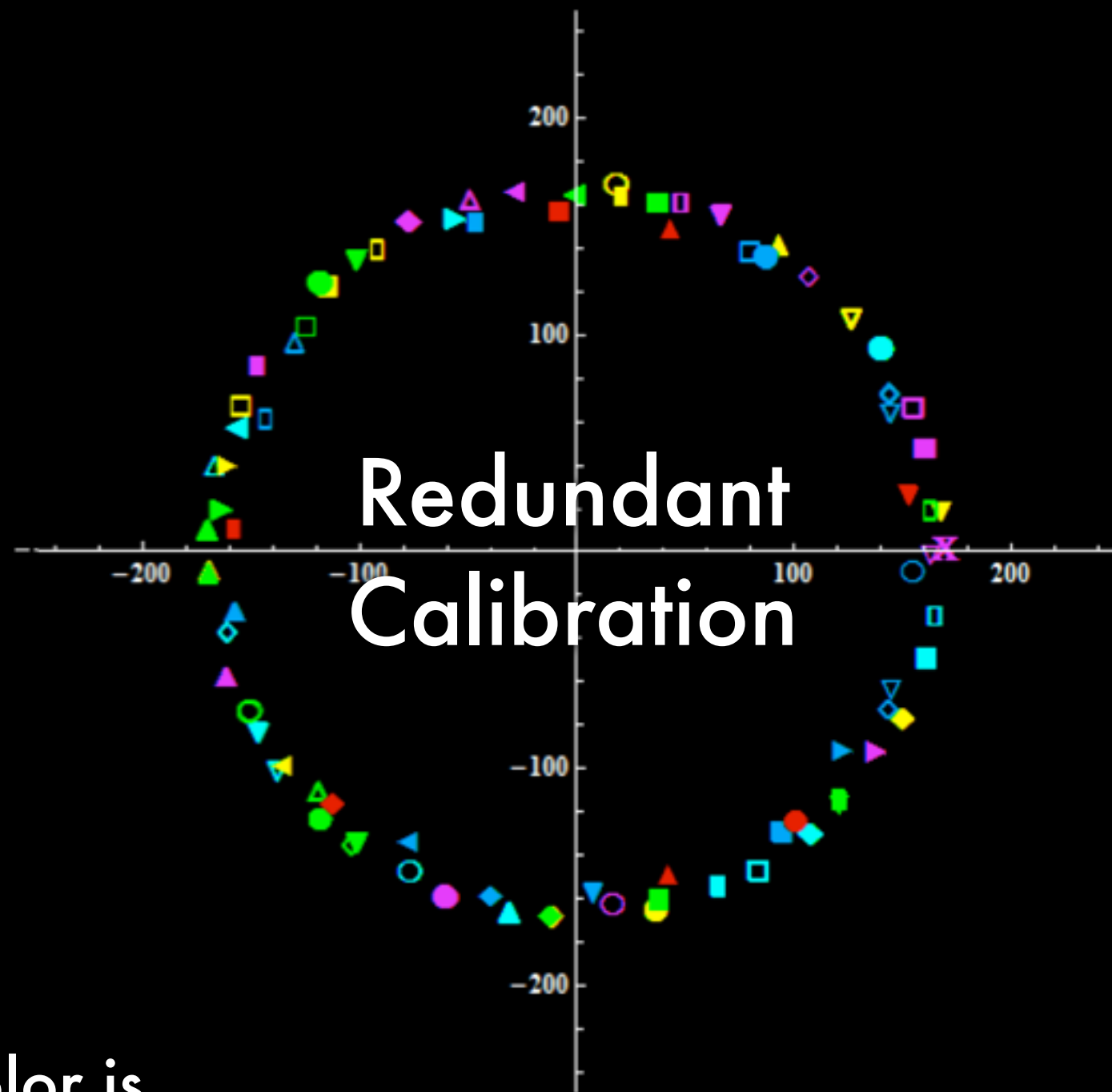
Redundant baselines make the  
precise calibration necessary for  
21 cm tomography much easier.





**MITEoR: a prototype highly-scalable  
interferometer for 21 cm cosmology.**

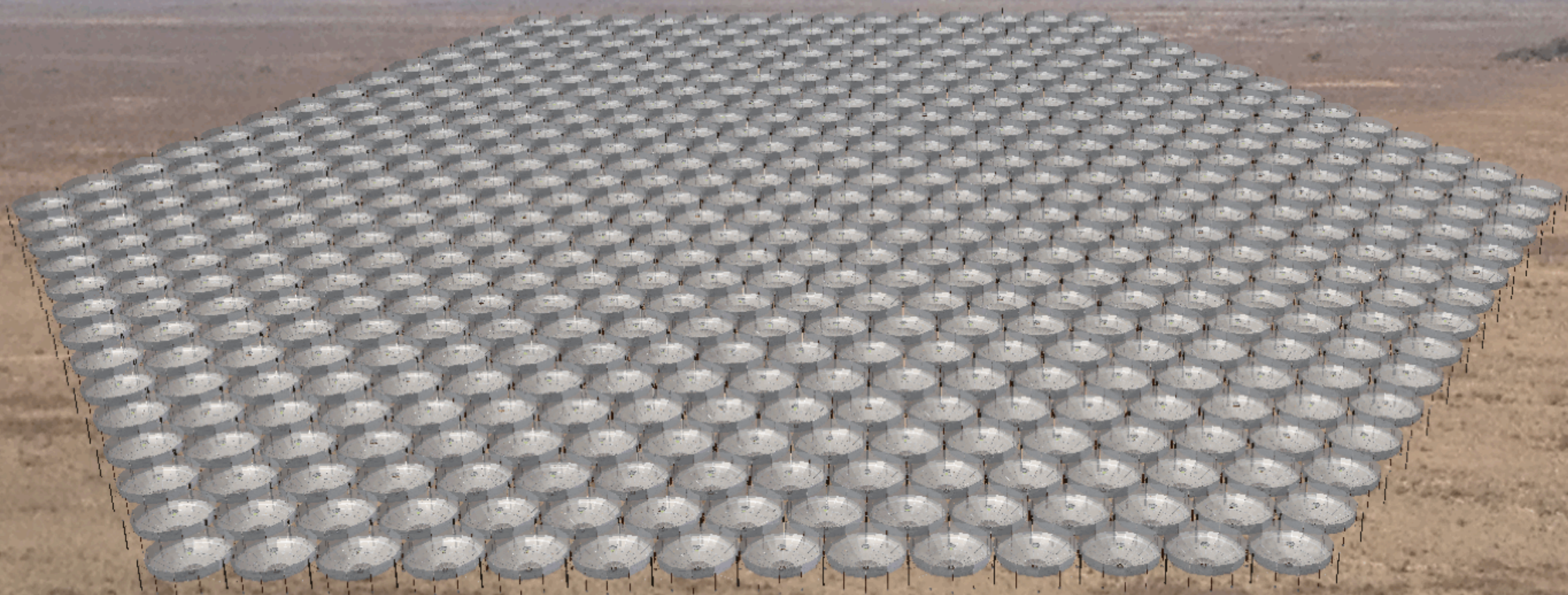
Redundant baselines allow us to quickly and precisely calibrate the amplitudes and phases of every antenna.



Each shape/color is a unique baseline.



So, what can we expect  
to see with HERA?





# We'll constrain the ionization history of the universe...

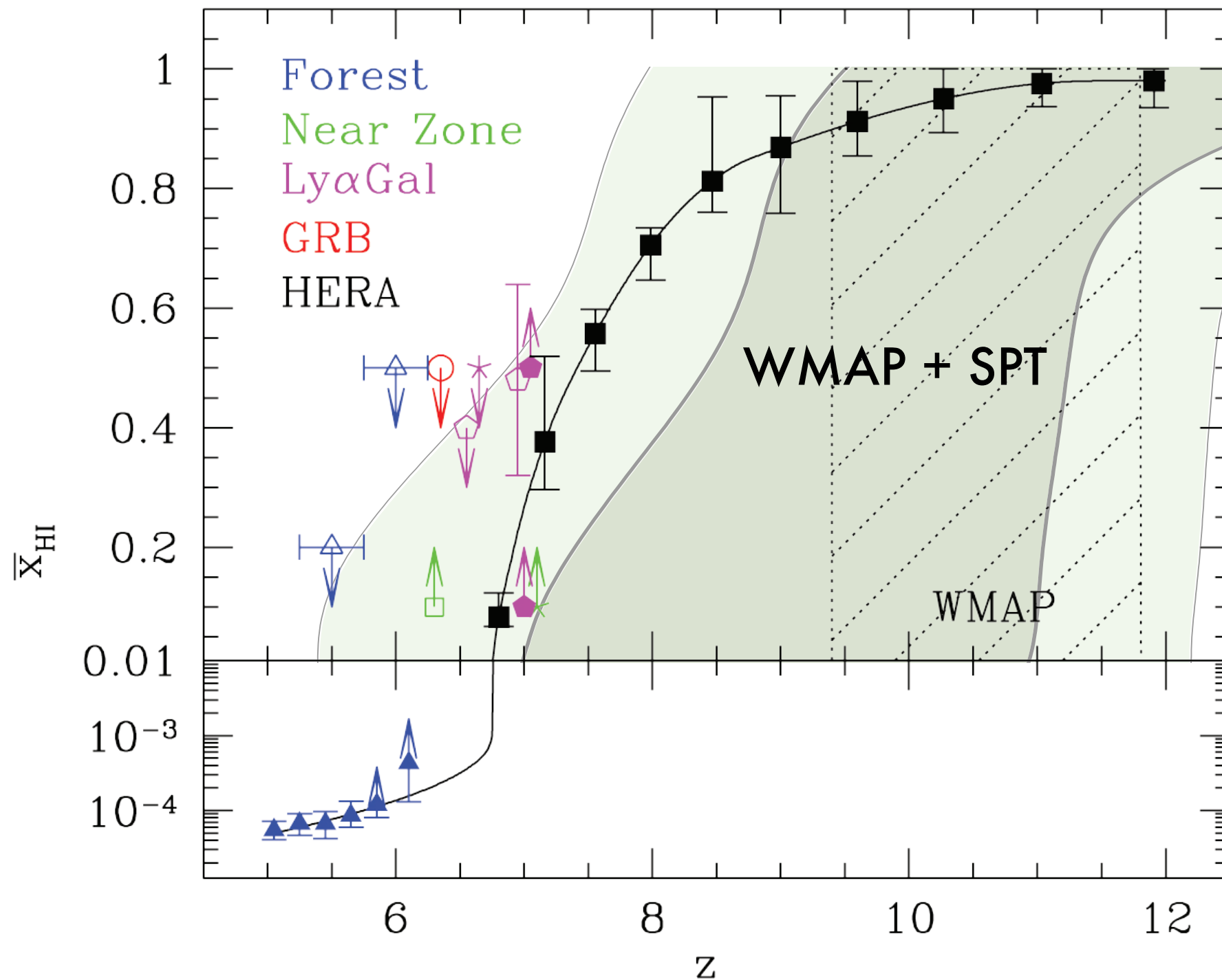


Figure: Judd Bowman + Zahn et al. (2012)



# ...and its thermal history

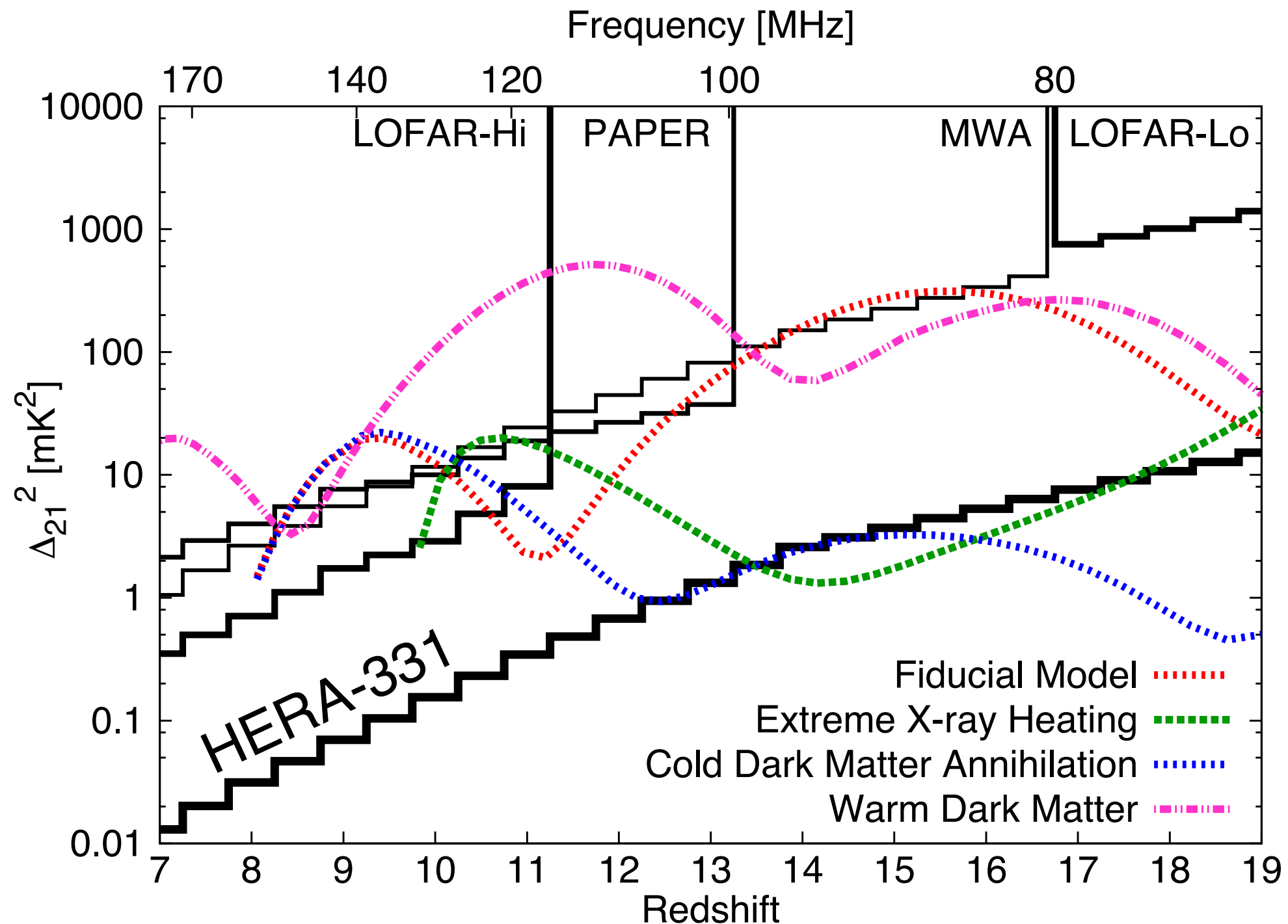
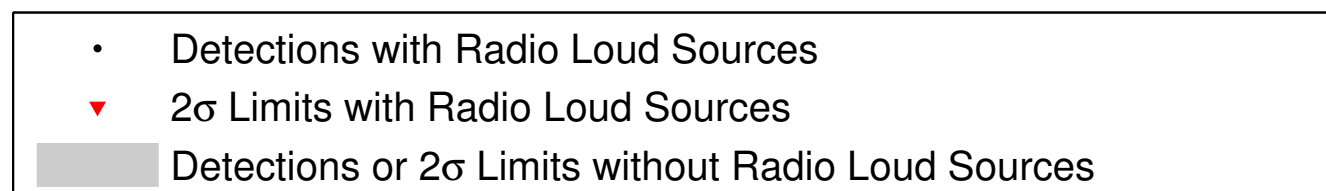
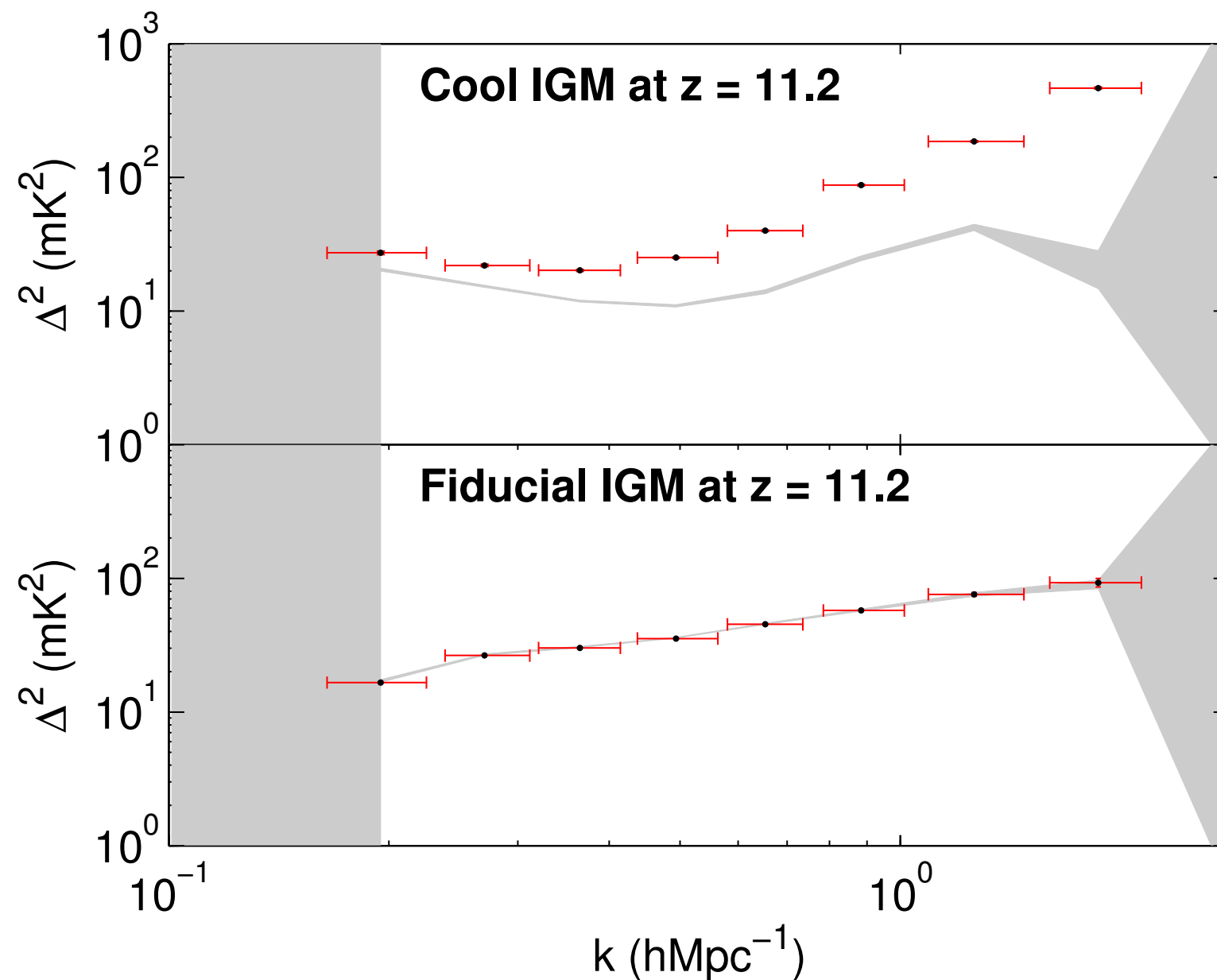


Figure: Aaron Ewall-Wice

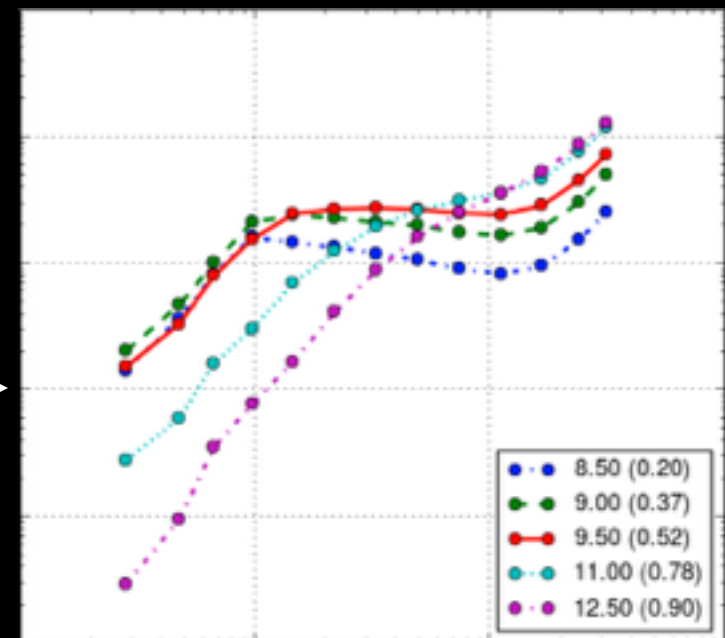
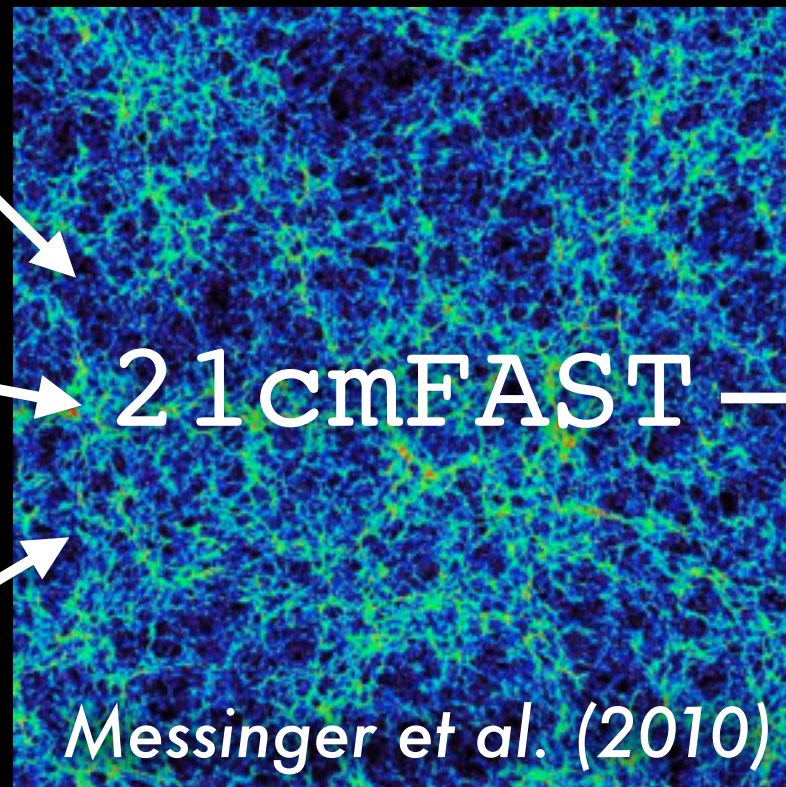
# We'll constrain X-ray heating and the population of high redshift quasars via the 21 cm forest.



*Ewall-Wice,  
Dillon, et al.  
(2013)*

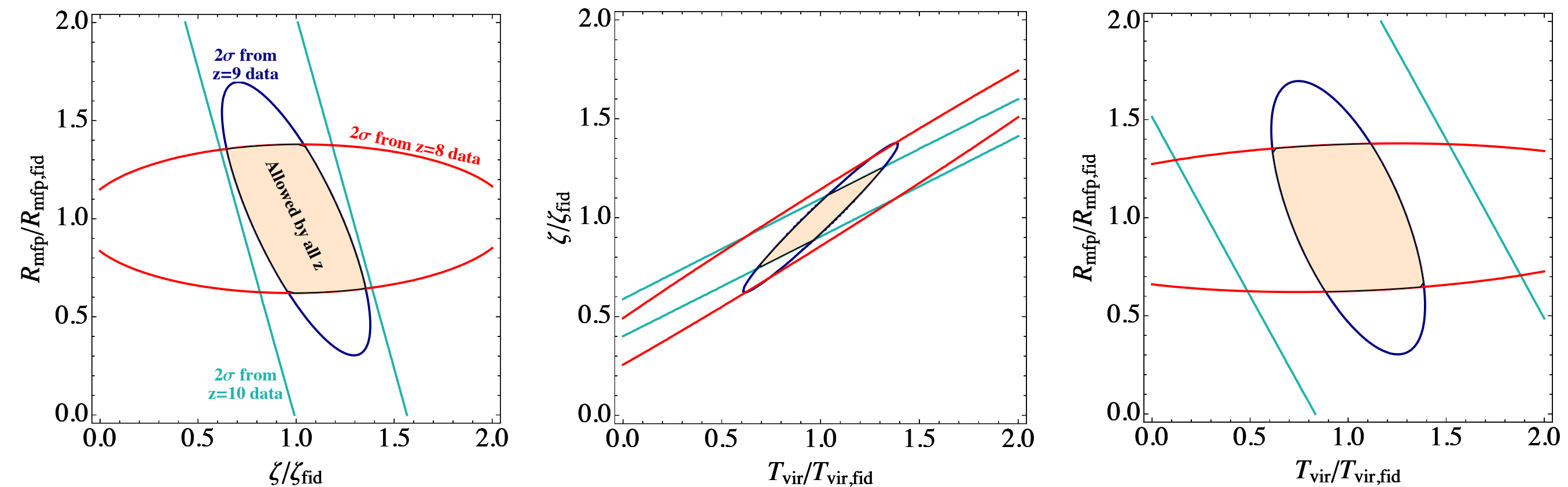
# And we'll also provide the first tight constraints on the astrophysics underlying reionization.

- $\zeta$ : Ionizing efficiency
- $R_{\text{mfp}}$ : Mean free path of ionizing photons
- $T_{\text{vir}}$ : Minimum virial temperature (and thus mass) of ionizing galaxies

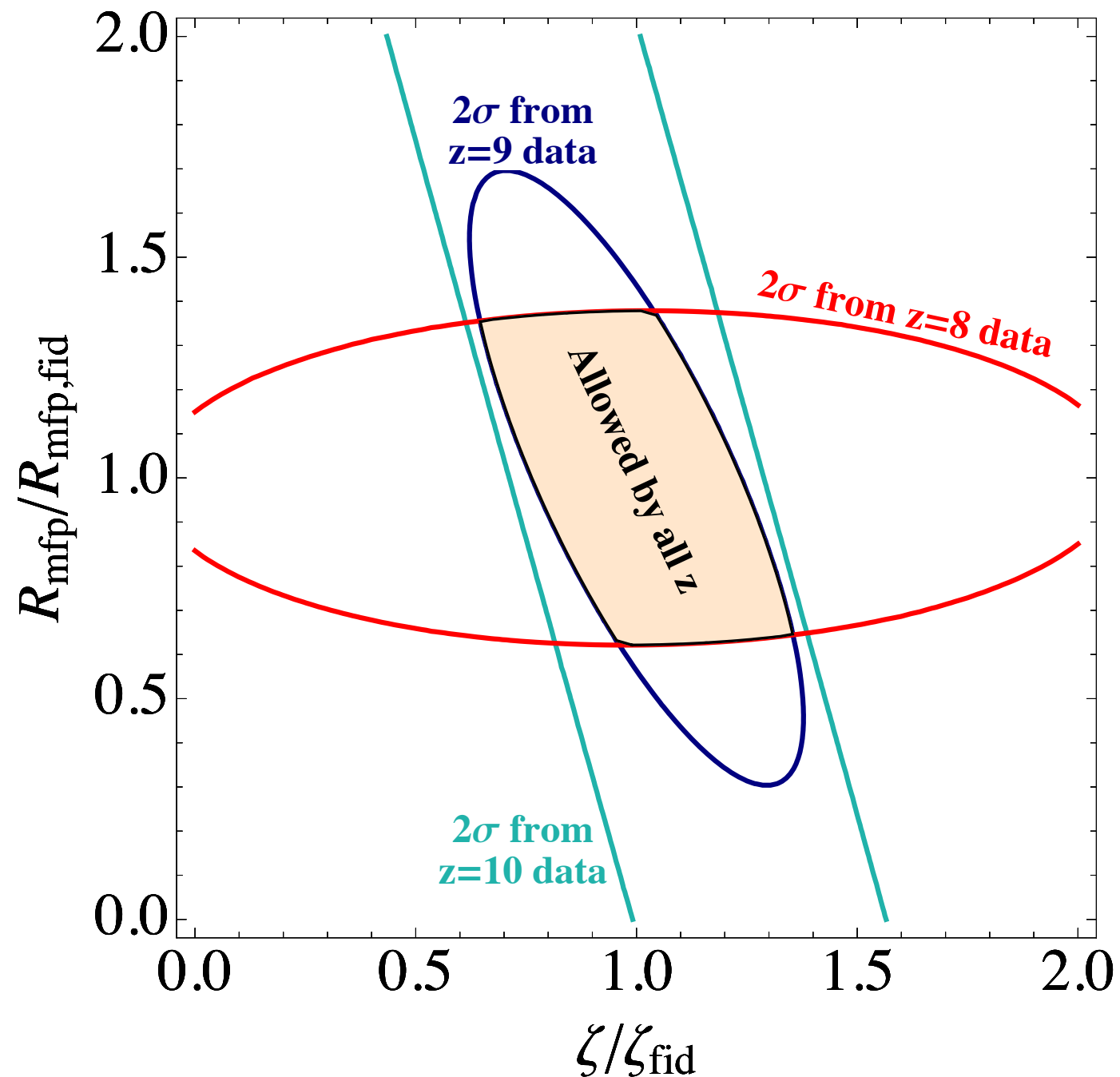


Qualitatively different  
1D Power Spectra as a  
function of  $k$  and  $z$

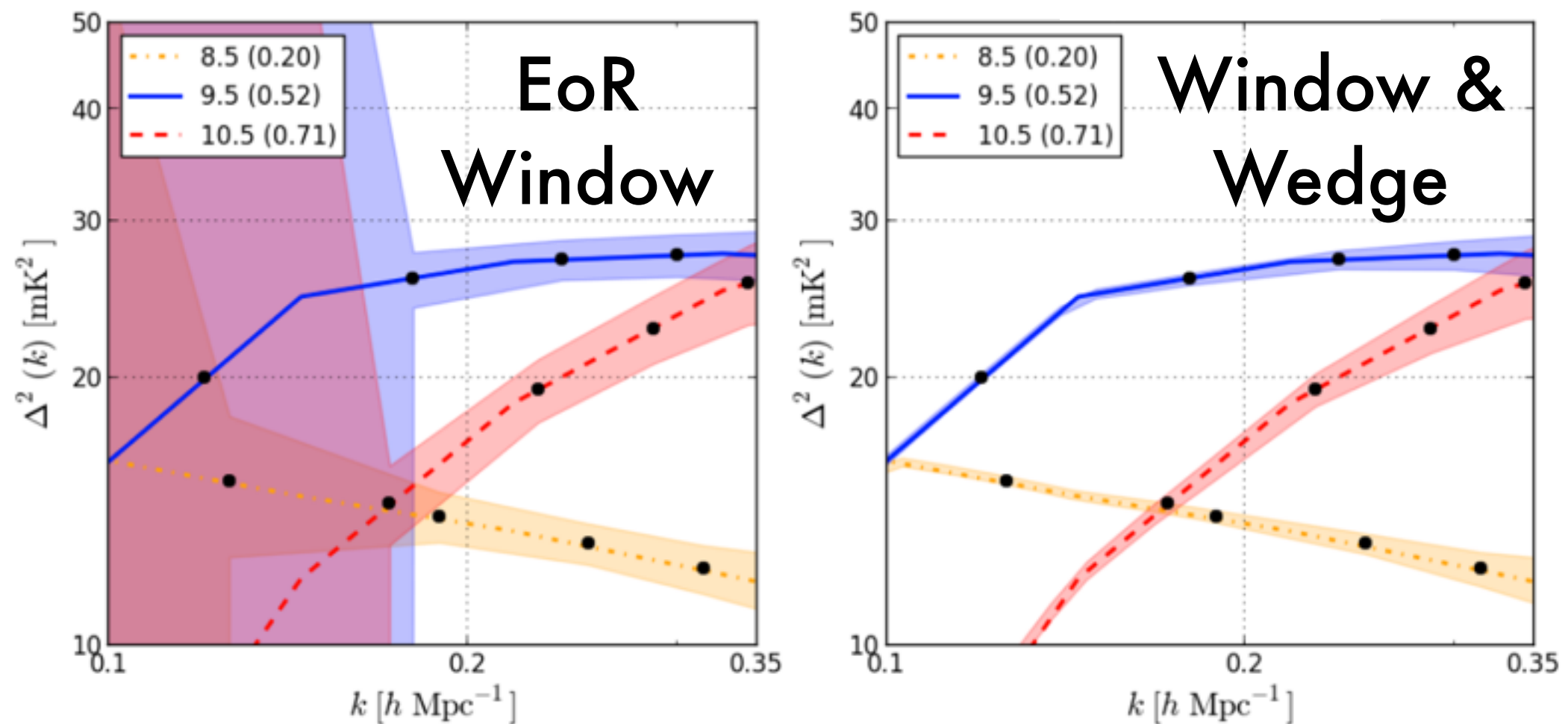
# Using a Fisher matrix analysis, we can jointly constrain all three parameters...



...and break degeneracies using information from multiple redshifts.



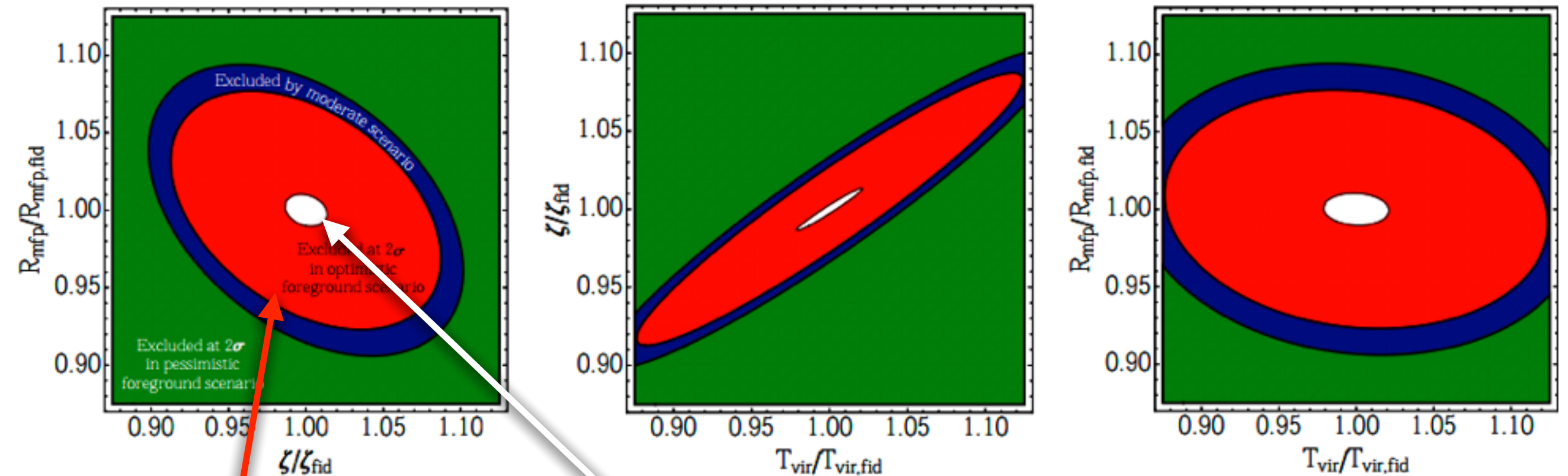
# And if we can get better and foreground subtraction and work within the wedge...



This is no small task! We'll need even better statistical algorithms and a precise understanding of both foregrounds and our instrument.



...we can improve the parameter constraints from  $\sim 5\%$  to  $\sim 1\%$ .



Working inside  
the EoR window.

Working inside  
the wedge too.

(These are parameters still  
unconstrained by an order  
of magnitude or more.)

# Next steps...

- What degeneracies exist between cosmological parameters and reionization parameters using 21 cm tomography?
- How can other cosmological probes complement and be complemented by 21 cm?
  - This hasn't been investigated in the context of the EoR Window.



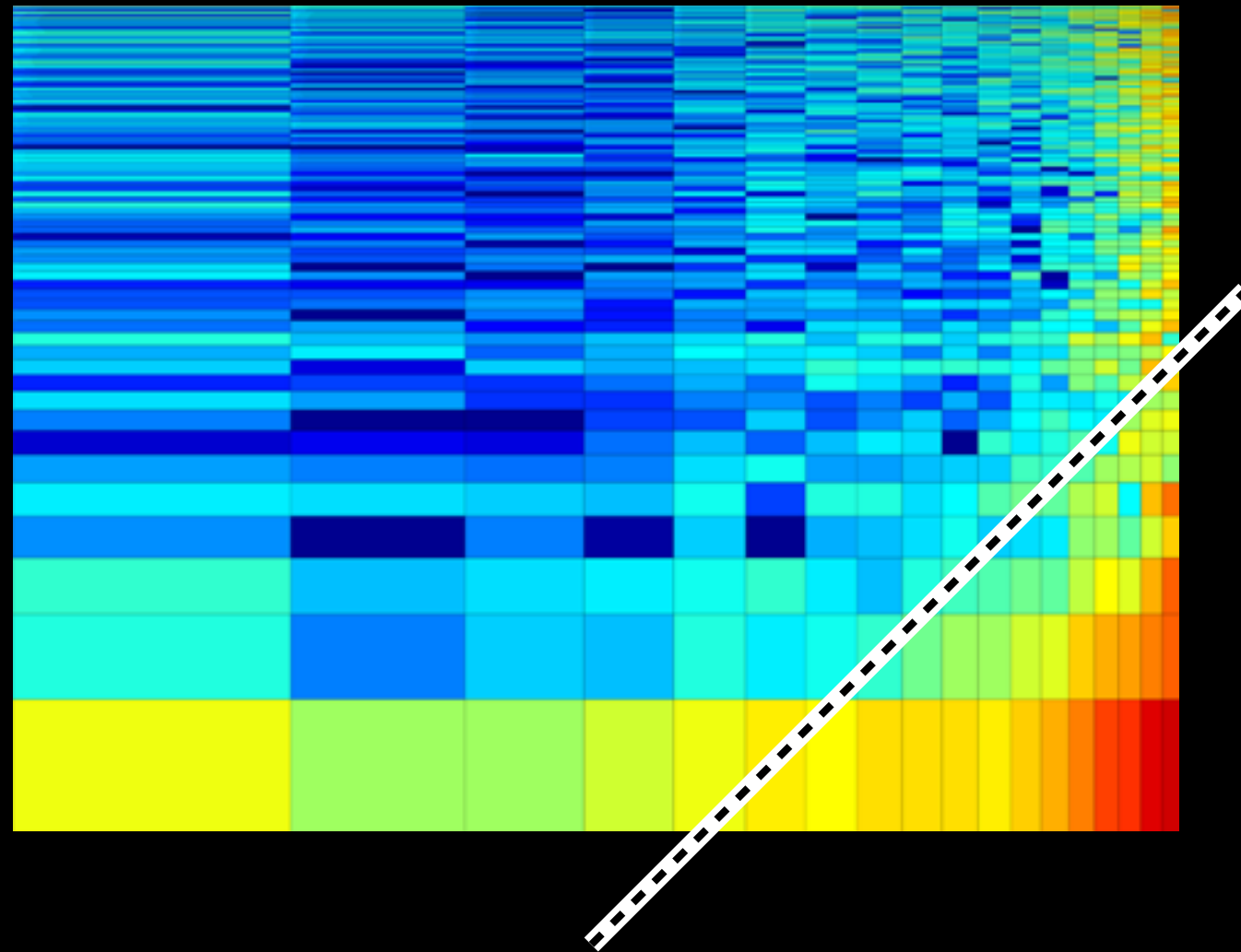
# In Conclusion

- 21 cm Tomography will open up a huge volume of the universe during the unexplored “Cosmic Dawn.”
- Maps and power spectrum measurements require careful, rigorous statistics and new, fast algorithms.
- We’ve already made great progress with the MWA, setting upper limits over many redshifts.
- HERA will draw on the lessons of MWA, PAPER, and MITEoR with vastly increased sensitivity and can convincingly detect the EoR and tightly constrain the physics behind reionization and the Cosmic Dawn.



# Backup Slides

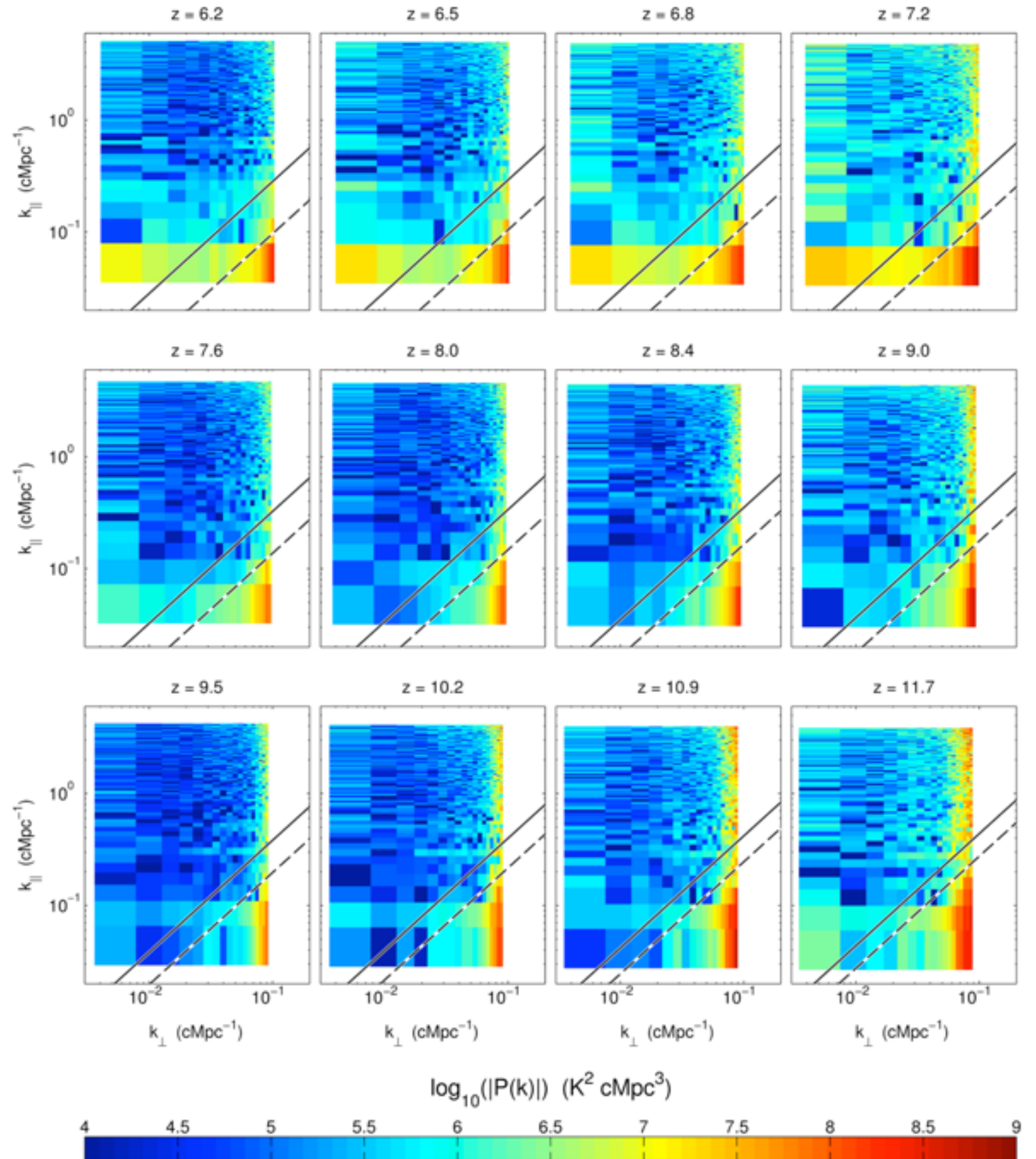
The “wedge” is the imprint of the chromaticity of the synthesized beam.



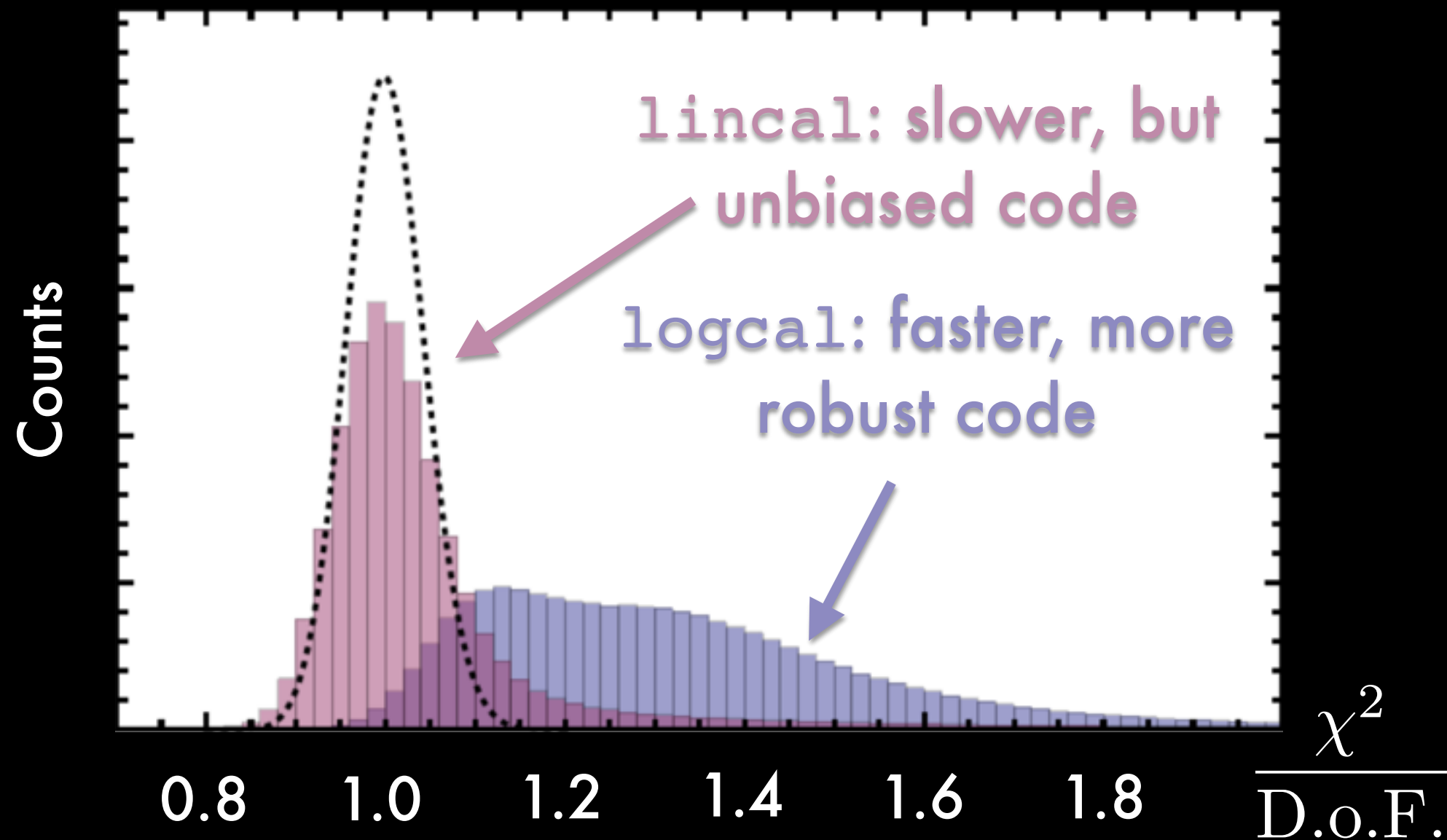
$$k_{\parallel} = \left[ \theta_{\text{field}} \frac{D_M(z)E(z)}{(1+z)D_H} \right] k_{\perp}$$



Results:  
The wedge evolves  
with frequency in  
just the way we  
expected.



Redundant baselines allow for a quantitative test of calibration and the real-time identification of problems.



$$\chi^2 = \sum_{\text{all baselines}} [(g_i g_j^*) V_{i,j}^{\text{fit}} - V_{i,j}^{\text{measured}}] / \sigma^2$$

# We'll begin imaging the EoR directly.

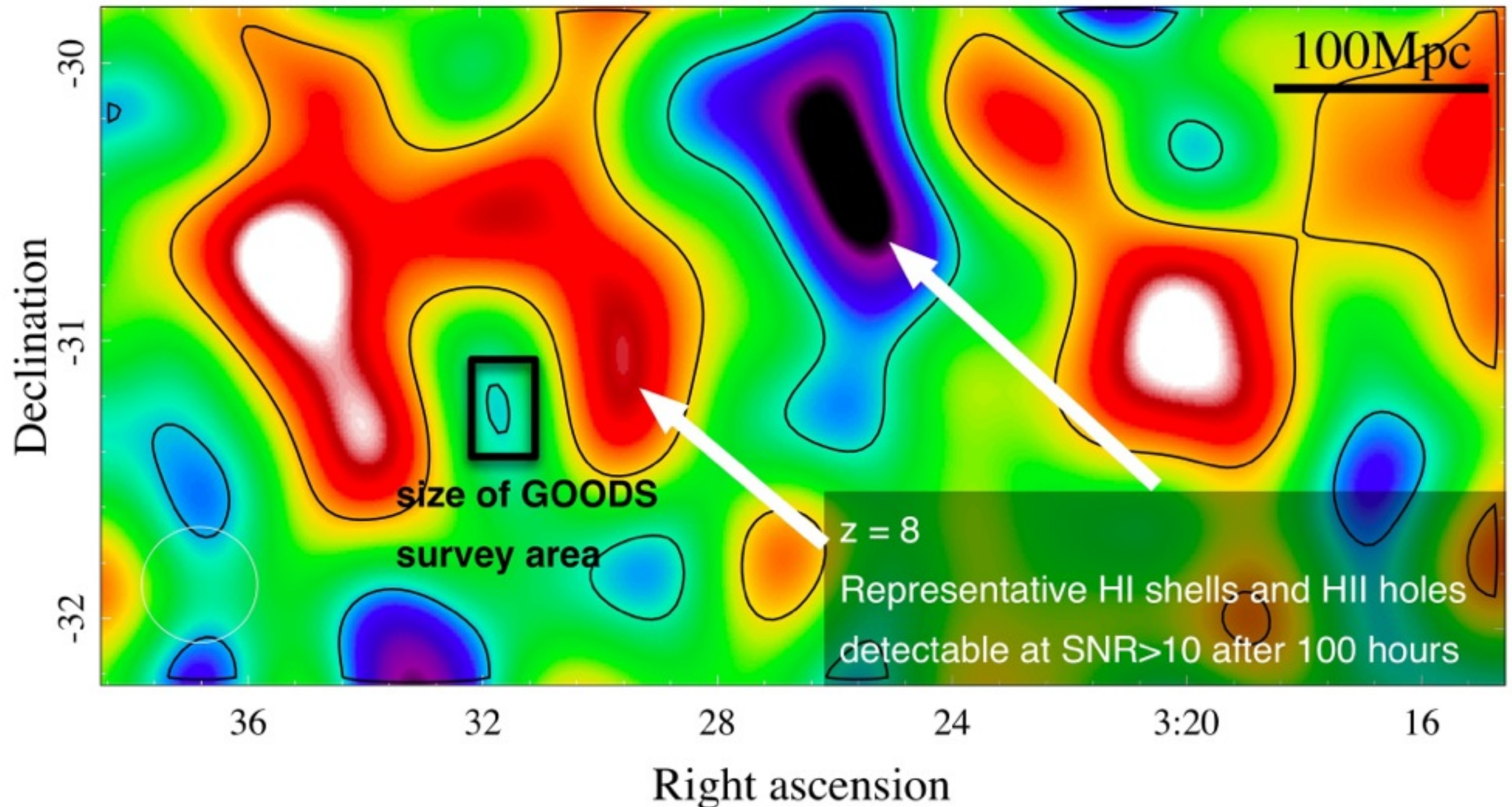
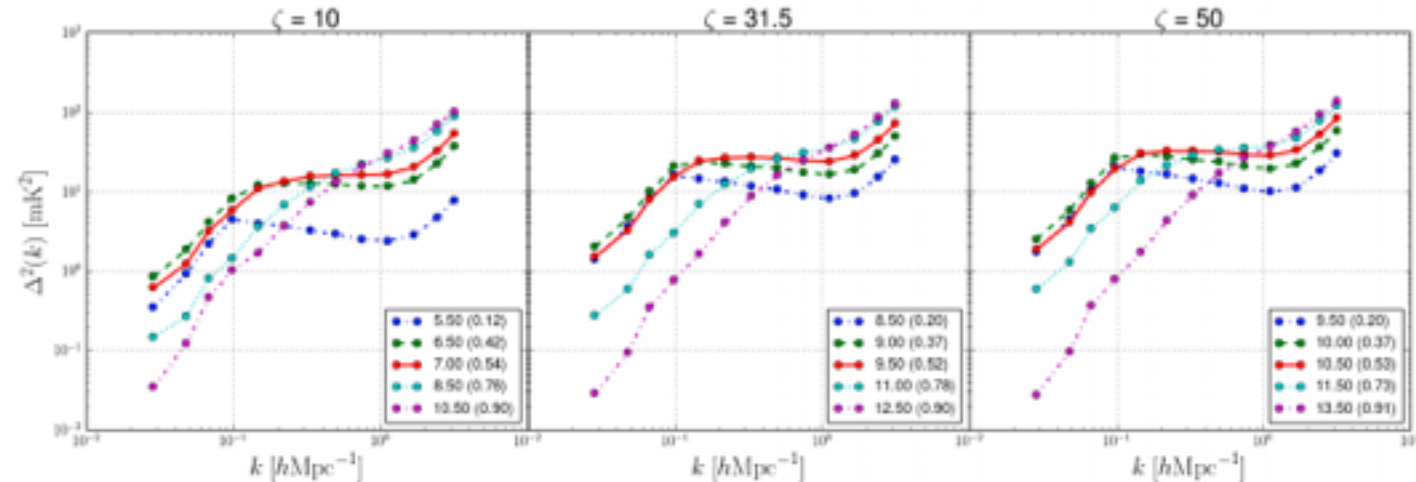


Figure: Danny Jacobs

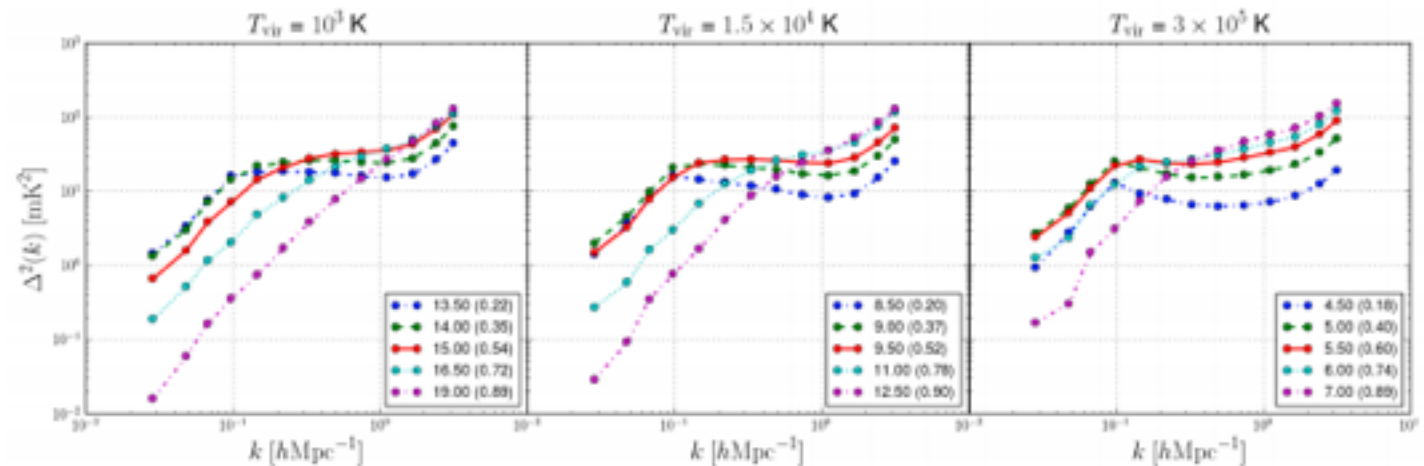


# Varying the reionization parameters yields qualitatively different power spectra.

Varying  $\zeta$ :



Varying  $T_{\text{vir}}$ :



Varying  $R_{\text{mfp}}$ :

